

Santa Fe National Forest (Forest Plan Revision)- Public Comments on Wilderness Inventory and Evaluation Criteria (July 2016)

The following public comments were collected through various means (i.e. public meetings, submitted forms, e-mail, letter) from April 25 through May 20, 2016. Each comment was reviewed by forest staff and aided in the development of criteria that will be used to evaluate wilderness characteristics on the Santa Fe National Forest. The column labeled "Process Phase" refers to which specific step within the Wilderness Process the comment is most suited (i.e. I-Inventory, E-Evaluation, A-Analysis, P-Plan Component, O-Out of Scope, U-Unclear, R-Forest Plan Process). The column labeled "Question" refers to Inventory and Evaluation questions designed to solicit public input for assistance in developing criteria. For a complete list of the wilderness questions see: http://www.fs.usda.gov/Internet/FSE_DOCUMENTS/fseprd499220.pdf. Each site specific comment will be identified and reviewed.

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1	Santa Fe Tech - T1	Q1 - Visual Impacts	Exclude level 1 roads from inventory	Chapter 70 requires including Level 1 roads in inventory. Level 1 roads are considered in Evaluation 1c.	E	SN, 1c	
2	Santa Fe Tech - T1	Q1 - Visual Impacts	Exclude macro-linear features -- fences lines, pipelines, vegetative treatments	Macro-linear features are considered in Evaluation, and are part of criteria under 1a, 1b, 1c. Some vegetation treatments are considered in Inventory, Substantially Noticeable criteria. See criteria for Vegetation treatments under Inventory and Evaluation.	I, E	SN, 1a, 1b, 1c	
3	Santa Fe Tech - T1	Q1 - Visual Impacts	Exclude current maintained fences	Fences and maintenance access to fences are considered in Evaluation 4a (presence and extent of legally est rights or uses...)	E	4a	
4	Santa Fe Tech - T1	Q1 - Visual Impacts	Old-historic fences ok to include	Fences and their effect on apparent naturalness are considered in Evaluation 1c	E	1c	
5	Santa Fe Tech - T1	Q1 - Visual Impacts	Large natural disturbances OK, even if manmade	Considered in Evaluation 1a and 1b	E	1a, 1b	
6	Santa Fe Tech - T1	Q1 - Visual Impacts	Archaeological sites OK	Considered in Evaluation 3c	E	3c	
7	Santa Fe Tech - T1	Q1 - Visual Impacts	Any evidence of old roads should preclude wilderness consideration	Improvements not removed in Inventory are considered in Evaluation 1c	E	1c	
8	Santa Fe Tech - T1	Q1 - Visual Impacts	Old roads that are being reclaimed through natural processes should not preclude wilderness consideration	Improvements not removed in Inventory are considered in Evaluation 1c	E	1c	
9	Santa Fe Tech - T1	Q1 - Visual Impacts	consider climate change and stair steps for plants and animals to migrate/move for survival or adaptation	Rare species and ecosystems are considered in Evaluation 3a; Impacts, benefits, and effects of designating new wilderness is addressed in Analysis.	E, A	3a	

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10	Santa Fe Tech - T1	Q1 - Visual Impacts	Noise (e.g. shooting range) is substantially noticeable	Considered in Evaluation 2a	E	2a	
11	Santa Fe Tech - T1	Q1 - Visual Impacts	Were watering down wilderness with details	Following required process outlined in Chapter 70	O		
12	Santa Fe Tech - T1	Q1 - Visual Impacts	We need objective criteria to define wilderness	Following required process outlined in Chapter 70; process will be objective and conducted considering public comment, available information, and interdisciplinary process	O		
13	Santa Fe Tech - T1	Q1 - Visual Impacts	Don't exclude areas simply because they are adjacent to highly impacted areas - they may have unique values	Considered in Evaluation 2a and 3a-3e. The process will consider all information and evaluate the wilderness character of the area as a whole considering all aspects.	E	2a, 3a, 3b, 3c, 3d, 3e	
14	Santa Fe Tech - T1	Q1 - Visual Impacts	Ownership of structures should not alter consideration (e.g. FS-owned structures)	Improvements, of all ownership, are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
15	Santa Fe Tech - T1	Q1 - Visual Impacts	Decommission all improvements prior to designation	Some improvements are allowed in a designated wilderness; this will have to be analyzed at project level if areas are recommended. Outside scope of inventory and evaluation process.	O		
16	Santa Fe Tech - T1	Q1 - Visual Impacts	Vegetative patterns change - should still be considered for wilderness	Vegetation conditions and effect on apparent naturalness will be considered in Evaluation 1a and 1b	E	1a, 1b	
17	Santa Fe Tech - T1	Q1 - Visual Impacts	Large scale manipulation should not be considered	Vegetation treatments are considered in Inventory, Substantially Noticeable criteria, and in Evaluation 1a and 1b. See criteria for Vegetation treatments under Inventory, Substantially Noticeable criteria (pg. 5, Table 2) and Evaluation 1a and 1b	I, E	SN, 1a, 1b	
18	Santa Fe Tech - T1	Q1 - Visual Impacts	Old sheep fences-decommission before designation	Some improvements are allowed in a designated wilderness; this will have to be analyzed at project level if areas are recommended. Outside scope of inventory and evaluation process.	O		
19	Santa Fe Tech - T1	Q1 - Visual Impacts	"Old" (historic-50 years old or more) structures still contain wilderness character	Historic features are considered part of the cultural landscape and are considered in Evaluation 3c	E	3c	
20	Santa Fe Tech - T1	Q1 - Visual Impacts	Consideration of steepness in designation of areas outside NRU (overstocked)	Considered in Evaluation 1a and 1b. When evaluating for apparent naturalness, the evaluation is based on balance between perception of average forest visitor and subject matter expertise.	E	1a, 1b	

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21	Santa Fe Tech - T1	Q1 - Visual Impacts	Consider areas much larger than 5,000 acres, because current uncharacteristic disturbances can be much larger	5,000 acres is the Chapter 70 minimum requirement.	I	Z	
22	Santa Fe Tech - T1	Q1 - Visual Impacts	Roads can create issues (trespass, trash, etc.) but open road designation can prevent wilderness from being recommended	Manageability of areas, including impacts of roads, is considered in Evaluation 4a and Analysis	E, A	4a	
23	Santa Fe Tech - T1	Q1 - Visual Impacts	"Overgrown" roads should still be considered wilderness (may be traditional historical site)	Improvements not removed in Inventory, and the effect of those improvements on apparent naturalness, are considered in Evaluation 1c	E	1c	
24	Santa Fe Tech - T1	Q1 - Visual Impacts	Purpose of road needs to be considered (e.g. recreational v. utilitarian)	Appearance of roads is considered in Evaluation 1c and use of roads is considered in Evaluation 4a	E	1c, 4a	
25	Santa Fe Tech - T1	Q1 - Visual Impacts	Bike trails should not be included in inventory (need to develop progressive bike trails)	Chapter 70 requires trails to be included in Inventory. Appearance of trails is considered in Evaluation 1c and use of trails is considered in Evaluation 2b and 4a	E	1c, 2b, 4a	
26	Santa Fe Tech - T2	Q1 - Visual Impacts	Intact wetlands (ex wetland gems) Dalton Canyon (Goshawk, Mexican spotted owl, bears, Rio Grande Cutthroat)	Considered in Evaluation 3b and 3e, under water bodies and high quality water resources or watershed features	E	3b, 3e	x
27	Santa Fe Tech - T2	Q1 - Visual Impacts	Areas that can be restored - (invasives/non-natives) should not be excluded from wilderness	Restoration opportunities/effects/benefits could be considered in Analysis. Evaluation considers existing conditions on the ground today; Analysis considers reasonably foreseeable effects, impacts, etc.	A		
28	Santa Fe Tech - T2	Q1 - Visual Impacts	Grazing is not consistent with apparent naturalness/future wilderness	Impacts to apparent naturalness of landscape is considered in Evaluation 1b	E	1b	
29	Santa Fe Tech - T2	Q1 - Visual Impacts	Historic mining infrastructure does not interfere with wilderness (archeological items)	Mining improvements are considered in Inventory, Substantially Noticeable, and Evaluation 1c. Historic features (including any mining historic features) are considered in Evaluation 3c.	I, E	SN, 1c, 3c	
30	Santa Fe Tech - T2	Q1 - Visual Impacts	Non-active historic roads could be included in wilderness	Roads are considered in Inventory, and Evaluation 1c. Historic features (including any historic road features) are considered in Evaluation 3c.	I, E	SN, 1c, 3c	
31	Santa Fe Tech - T2	Q1 - Visual Impacts	Vertical and permanent structures are not consistent with wilderness	Considered in Inventory, Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
32	Santa Fe Tech - T2	Q1 - Visual Impacts	Engraved tress (aspen, modern)	Commenter did not provide sufficient information for application.	U		
33	Santa Fe Tech - T2	Q1 - Visual Impacts	Areas with wilderness characteristics should not be excluded because they are proximal to impacted areas	Evaluation will consider all information and evaluate the wilderness character of the area as a whole considering all aspects.	E		

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34	Santa Fe Tech - T2	Q1 - Visual Impacts	Noise/light pollution may require buffers to wilderness	Noise and light pollution are considered under Evaluation 2a	E	2a	
35	Santa Fe Tech - T2	Q1 - Visual Impacts	Consider "gerrymandering" wilderness to create wildlife/plant corridors	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
36	Santa Fe Tech - T2	Q1 - Visual Impacts	Climate change may alter "apparent naturalness" - consider places that will provide important habitat in the future	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
37	Santa Fe Tech - T2	Q1 - Visual Impacts	Wilderness as a tool to mitigate climate change	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
38	Santa Fe Tech - T2	Q1 - Visual Impacts	Historic sites could be included in wilderness	Considered in Evaluation 3c	E	3c	
39	Santa Fe Tech - T2	Q1 - Visual Impacts	Geologic features	Considered in Evaluation 3b	E	3b	
40	Santa Fe Tech - T2	Q1 - Visual Impacts	View-sheds (city views are fine)	Considered in Evaluation 2a, 3b	E	2a, 3b	
41	Santa Fe Tech - T2	Q1 - Visual Impacts	Existing road-less areas	These are included in Inventory and are Evaluated.	I, E	R	
42	Santa Fe Tech - T2	Q1 - Visual Impacts	San Antonio hot springs (surrounding area)	Considered in Evaluation 3b	E	3b	x
43	Santa Fe Tech - T2	Q1 - Visual Impacts	Drones may be appropriate as a management tool (fire/violations)	Management of wilderness areas once designated is outside scope of inventory and evaluation process. Drones are considered mechanized and are not in accordance with Wilderness Act; not allowed in designated wilderness.	O		
44	Santa Fe Tech - T2	Q1 - Visual Impacts	Private drones should be prohibited without a permit	Management of wilderness areas once designated is outside scope of inventory and evaluation process. Drones are considered mechanized and are not in accordance with Wilderness Act; not allowed in designated wilderness.	O		
45	Santa Fe Tech - T2	Q1 - Visual Impacts	Drones should not interfere with user experience	Management of wilderness areas once designated is outside scope of inventory and evaluation process. Drones are considered mechanized and are not in accordance with Wilderness Act; not allowed in designated wilderness.	O		
46	Santa Fe Tech - T2	Q1 - Visual Impacts	Fuel density shouldn't be deterrent to wilderness designation	Considered in Evaluation 1a and 1b. When evaluating for apparent naturalness, the evaluation is based on balance between perception of average forest visitor and subject matter expertise.	E	1a, 1b	

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47	Santa Fe Tech - T2	Q1 - Visual Impacts	Lookout towers can be in wilderness	Vertical structures and their impact on apparent naturalness are considered in Inventory Substantially Noticeable and Evaluation 1c. Historic features, including lookouts, are considered in Evaluation 3c	I, E	SN, 1c, 3c	
48	Santa Fe Tech - T2	Q1 - Visual Impacts	Range improvements do not diminish apparent naturalness	Range improvements and their impact on apparent naturalness are considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
49	Santa Fe Tech - T2	Q1 - Visual Impacts	Cattle should not be considered invasive	Cattle are not considered an invasive species as defined by the Forest Service.	E	1b	
50	Santa Fe Tech - T2	Q1 - Visual Impacts	Too many invasives conflict with apparent naturalness	Considered in Evaluation 1a	E	1a	
51	Santa Fe Tech - T2	Q1 - Visual Impacts	Areas vulnerable to catastrophic wildfire should not be wilderness	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
52	Santa Fe Tech - T2	Q1 - Visual Impacts	Areas that have been treated should not be wilderness	Considered in Inventory Substantially Noticeable and Evaluation 1b	I, E	SN, 1b	
53	Santa Fe Tech - T2	Q1 - Visual Impacts	Improvements are not appropriate for wilderness	Considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
54	Santa Fe Tech - T2	Q1 - Visual Impacts	New structures/improvements should not be wilderness (existing corrals, etc.)	Considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
55	Santa Fe Tech - T2	Q1 - Visual Impacts	Ctara Peak would be good wilderness (Cerro pelones, w. of Abiquiu)	Considered in Evaluation 3b	E	3b	x
56	Santa Fe Tech - T2	Q1 - Visual Impacts	Proper management	Management of wilderness areas once designated is outside scope of inventory and evaluation process. Consider in Plan components	P		
57	Santa Fe Tech - T2	Q1 - Visual Impacts	Resistant areas should be considered as potential reserves	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
58	Santa Fe Tech - T2	Q1 - Visual Impacts	High elevation or further north in latitude should be considered	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
59	Santa Fe Tech - T2	Q1 - Visual Impacts	Naturalness in terms of perpetuity, not just now (current)	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
60	Santa Fe Tech - T2	Q1 - Visual Impacts	Invasives - consider how quickly it was invaded - change vs stable - specific species (removal, spread rates, core of Tx)	Invasives are considered in Evaluation 1a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	1a	
61	Santa Fe Tech - T2	Q1 - Visual Impacts	Non-native considered to the point when they disrupt eco. Processes (potentially watershed) - Dark skies (primitive) are disrupted	Invasives are considered in Evaluation 1a. Dark skies are considered in Evaluation 2a.	E	1a, 2a	

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62	Santa Fe Tech - T2	Q1 - Visual Impacts	Air quality (consideration of Class 1 air-sheds)	Air quality is considered in apparent naturalness, 1b. Class 1 air-sheds on the SFNF are within existing wilderness. Also, is this data available with enough detail to be useful and meaningful at the polygon scale? FLAG FOR ABIE	E		
63	Santa Fe Tech - T2	Q1 - Visual Impacts	View-sheds	Viewsheds are considered in Evaluation 2a and 3b	E	2a, 3b	
64	Santa Fe Tech - T2	Q1 - Visual Impacts	Existing trails with multi-use should not be considered (forms of rec. not allowed in wilderness)	Use of designated trails is considered in Evaluation 4a	E	4a	
65	Santa Fe Tech - T2	Q1 - Visual Impacts	Trails currently allowing Mtn biking should not be considered	Use of designated trails is considered in Evaluation 4a	E	4a	
66	Santa Fe Tech - T2	Q1 - Visual Impacts	Opportunities should not be excluded because of current use (Intensity of use and improvement) considered	Use of trails/other recreation is considered in Evaluation 2a, 2b, and 4a	E	4a	
67	Santa Fe Tech - T2	Q1 - Visual Impacts	Areas with mild disturbance or invasive species that could not be restored should not be excluded from wilderness	Invasives and the degree to which they may cause impacts to apparent naturalness are considered in Evaluation 1a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	1a	
68	Santa Fe Tech - T2	Q1 - Visual Impacts	Departure from naturalness should mean the departure cannot be remedied	Degree of impacts to apparent naturalness are considered in Evaluation 1a, 1b, 1c. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	1a, 1b, 1c	
69	Santa Fe Tech - T2	Q1 - Visual Impacts	Apparent naturalness should be broad	Considerations and measures are needed to evaluation wilderness character.	E		
70	Santa Fe Tech - T2	Q1 - Visual Impacts	Another FS event like Centennial Celebration	Outside of the scope of the inventory and evaluation process.	O		
71	Santa Fe Tech - T2	Q1 - Visual Impacts	Multiple agency participation to work together	Outside of the scope of the inventory and evaluation process.	O		
72	Santa Fe Tech - T2	Q1 - Visual Impacts	Could a single unnatural feature exclude from wilderness	Wilderness character of the area as a whole is evaluated, including the presence of a single unnatural feature and the degree to which that single feature may impact wilderness character.	E		
73	Santa Fe Tech - T2	Q1 - Visual Impacts	Extend road-less areas to damage land	Expanding IRAs in outside of the scope of the inventory and evaluation process.	O		
74	Santa Fe Tech - T2	Q1 - Visual Impacts	Does wilderness designation exclude lands from consideration (restoration and rehab)	Restoration can occur in wilderness using minimum tools. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

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75	Santa Fe Tech - T2	Q1 - Visual Impacts	Public has not idea about how they can help process	Many opportunities of varying scales are provided for public engagement throughout the process.	I, E, A		
76	Santa Fe Tech - T2	Q1 - Visual Impacts	Why identify negative (ex: lands that are not suitable for wilderness designation)	Through applying the inventory and evaluation criteria throughout the process, lands are identified (by default) that are not suitable for wilderness designation.	I, E		
77	Santa Fe Tech - T2	Q1 - Visual Impacts	Is the improvement still in use?	Considered in Evaluation 4a	E	4a	
78	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness looks like forest except inaccessible	Pervasiveness of impacts to solitude is considered in 2a.	E	2a	
79	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness has no motor vehicle, bicycles	Considered in Evaluation 4a	E	4a	
80	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness has no refinements or man-made anything	Considered in Evaluation 1c	E	1c	
81	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness has no cattle in natural forces	Outside the scope of the inventory and evaluation process. Grazing is permitted in designated wilderness, subject to valid existing rights.	O		
82	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness is undisturbed	Considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
83	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness is natural	Considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
84	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness has lightning fire	Considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
85	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness is not accessible by car or bike	Consider in development of plan components for recommended wilderness.	P		
86	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not have trails (highly developed or used) or heavy cattle traffic trails	Considered in Evaluation 1c	E	1c	
87	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not have horse impacts	Considered in Evaluation 1a	E	1a	
88	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not have anything introduced or managed	Considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
89	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not have fire scars/prescribed burns	Considered in Evaluation 1a, 1b	E	1a, 1b	
90	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness water quality above standard, clear, no turbidity	Considered in Evaluation 1a, 1b, 3e.	E	1a, 1b, 3e	
91	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness soil stability good, no soil erosion	Considered in Evaluation 1a, 1b.	E	1a, 1b	
92	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness is pristine - "clean"	Considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	

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93	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness gives a sense of grandeur/awe	Considered in Evaluation 2a and 2b	E	2a, 2b	
94	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness is currently inaccessible by mechanical means	Considered in Evaluation 4a	E	4a	
95	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness has minimal impact by humans	Considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
96	Pojoaque Community Mtg	Q1 - Visual Impacts	Bicycle/gate cart not offensive in wilderness	Considered in Evaluation 4a. Outside the scope to allow mechanized equipment in designated wilderness; Wilderness Act 1964	E, O	4a	
97	Pojoaque Community Mtg	Q1 - Visual Impacts	No lights, no fences, no telephone poles in wilderness	Considered in Evaluation 1c, 2a, 2b	E	1c, 2a, 2b	
98	Pojoaque Community Mtg	Q1 - Visual Impacts	Its okay to see town 20 miles away in wilderness	Considered in Evaluation 2a.	E	2a	
99	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not look like Las Conchas fire (bubble)	Considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
100	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not look like Moab - hundreds of mtn bikers	Considered in Evaluation 2a and 4a	E	2a, 4a	
101	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not look like San Gregorio Reservation in San Pedro Parks	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
102	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not have grazing - too much impact	Impacts to the apparent naturalness of the landscape are considered in 1a. Allowing grazing in wilderness is allowed in 1964 Wilderness Act, and changing that is outside the scope.	E, O	1a	
103	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not have manmade structures	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
104	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not have mining (any mineral extraction) - clear indication of man	Improvements, including mining, are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
105	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not have heavy timbering - clear-cut then monolithic growth has different feel. Also the roads associated are left behind	Improvements, including vegetation treatments and roads, are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, R, 1c	
106	Pojoaque Community Mtg	Q1 - Visual Impacts	Wilderness does not have a lot of current multi-use, people using it.	Impacts to solitude considered in Evaluation 2a, and the degree to which current uses do or do not impact managing for wilderness character is considered in Evaluation 4a	E	2a, 4a	
107	Rio Rancho Community Mtg	Q1 - Visual Impacts	Linear features (any)	Linear features are considered in Inventory, substantially noticeable and roads, and Evaluation, 1c	I, E	SN, R, 1c	
108	Rio Rancho Community Mtg	Q1 - Visual Impacts	No mechanized equipment	Considered in Evaluation 4a.	E	4a	

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109	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - No ATVs/snowmobiles	Considered in Evaluation 1c and 4a.	E	1c, 4a	
110	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - Not a lot of power lines	No change, considered in Inventory substantially noticeable and Evaluation 1c. Impacts from powerlines to solitude considered in Evaluation 2a.	I, E	SN, 1c, 2a	
111	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - fire service road doesn't deter but concentration does (dirt roads for practical access - emergencies, rescue, fire); closed road	Considered in Evaluation 1c and 4a.	E		
112	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - Snowshoeing impacts	Considered in Evaluation 2b	E	2b	
113	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - No noise from mechanized equipment	Considered in Evaluation 2a	E	2a	
114	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - Old structures?	Considered in Evaluation 1c, 3c	E	1c, 3a	
115	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - Cabin/primitive shelters?	Considered in Evaluation 1c, 3c	E	1c, 3a	
116	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - Foot traffic	Considered in Evaluation 1c, 2a, 4a	E	1c, 2a, 4a	
117	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - roads (of all kinds)	Roads are considered in Inventory and Evaluation, 1c	I, E	R, 1c	
118	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - concentration of roads matters	Considered in Evaluation 1c	E	1c	
119	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - power lines	Linear features are considered in Inventory, substantially noticeable and roads, and Evaluation, 1c	I, E	SN, 1c	
120	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - other infrastructure	Considered in Evaluation 1c	E	1c	
121	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no dams, windmills, solar panels	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
122	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - structures	Considered in Evaluation 1c	E	1c	
123	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - over grazed - no natural vegetation (doesn't feel wild)	Considered in Evaluation 1a and 1b	E	1a, 1b	
124	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - cow patties	Pervasiveness of impacts to apparent naturalness to the area as a whole is considered in Evaluation 1a and 1b	E	1a, 1b	
125	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - snowmobile tracks	Pervasiveness of impacts to apparent naturalness to the area as a whole is considered in Evaluation 1c and solitude and recreation are considered in 2a and 2b	E	1c, 2a, 2b	

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126	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - minimal impact on Jemez National Recreation area	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
127	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - restored areas (near Ponderosa)	Pervasiveness of impacts to apparent naturalness to the area as a whole is considered in Evaluation 1a and 1b	E	1c	x
128	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - a multitude of diversity - includes humans (least impactful ways) and mountain biking (in some areas)	Allowing mountain biking in designated wilderness is outside the scope' currently prohibited in 1964 Wilderness Act	E		
129	Rio Rancho Community Mtg	Q1 - Visual Impacts	Follow 1964 act!	Following 1964 Wilderness Act.	O		
130	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness is more inclusive of human recreation (mountain biking, rock climbing etc.)	Impacts	O		
131	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - Jemez Recreation area (high impact)	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
132	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - roads (even historic)	Roads are considered in Inventory and Evaluation, 1c	I, E	R, 1c	
133	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - existing use areas (sounds)	Pervasiveness of impacts to solitude to the area as a whole is considered in Evaluation 2a, solitude	E	2a	
134	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - power lines, residential, ditches	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
135	Rio Rancho Community Mtg	Q1 - Visual Impacts	Mountains, lakes, wildlife presence (viewing), rock formations	Apparent naturalness is considered in Evaluation 1a-1c. Types of recreation are considered in Evaluation 2b. Unique features are considered in Evaluation 3a-3e	E	1a, 1b, 1c, 2b, 3a, 3b, 3c, 3d, 3e	
136	Rio Rancho Community Mtg	Q1 - Visual Impacts	Historic/low-use roads in wilderness	Use of roads is considered in Evaluation 2a, 4a	E	2a, 4a	
137	Rio Rancho Community Mtg	Q1 - Visual Impacts	Viable eco system	Viability of ecosystems and relationship to potential wilderness designation is an issue for Analysis	A		
138	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wide open species	Commenter did not provide sufficient information for application.	U		
139	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wide access to all	Access to recommended and designated wilderness areas is determined through plan component development and at the project level.	P		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
140	Rio Rancho Community Mtg	Q1 - Visual Impacts	Limited fencing	Degree to which impacts to apparent naturalness on the area as a whole occur is considered in Evaluation 1c and relationship of fencing to unconfined recreation considered in Evaluation 2b	E	1c, 2b	
141	Rio Rancho Community Mtg	Q1 - Visual Impacts	Cattle doesn't look natural	Pervasiveness of impacts to apparent naturalness to the area as a whole is considered in Evaluation 1a and 1b. Also, grazing is allowed in designated wilderness subject to valid existing rights per Wilderness Act and changing this is outside the scope.	E, O	1a, 1b	
142	Rio Rancho Community Mtg	Q1 - Visual Impacts	Windmills (turbines) not natural	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
143	Rio Rancho Community Mtg	Q1 - Visual Impacts	Scattered small herds okay (large herds have impacts)	Pervasiveness of impacts to apparent naturalness to the area as a whole is considered in Evaluation 1a and 1b.	E	1a, 1b	
144	Rio Rancho Community Mtg	Q1 - Visual Impacts	Solitude/limited trails	Considered in Evaluation 1c, 2a, and 2b.	E	1c, 2a, 2b	
145	Rio Rancho Community Mtg	Q1 - Visual Impacts	Trails provide access too (concentrate impacts)	Considered in Evaluation 1c, 2a, and 2b.	E	1c, 2a, 2b	
146	Rio Rancho Community Mtg	Q1 - Visual Impacts	Use - leave no impact on land/environment	Pervasiveness of impacts to apparent naturalness to the area as a whole is considered in Evaluation 1c.	E	1c	
147	Rio Rancho Community Mtg	Q1 - Visual Impacts	Desert view	Commenter did not provide sufficient information for application.	U		
148	Rio Rancho Community Mtg	Q1 - Visual Impacts	Natural setting (minimal impacts, structures)	Pervasiveness of impacts to apparent naturalness to the area as a whole is considered in Evaluation 1c.	E	1c	
149	Rio Rancho Community Mtg	Q1 - Visual Impacts	Two track roads, not fitting	Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	R, 1c	
150	Rio Rancho Community Mtg	Q1 - Visual Impacts	Relationship to endangered species	Commenter did not provide sufficient information for application.	U		
151	Rio Rancho Community Mtg	Q1 - Visual Impacts	Functioning/resilient ecosystem	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
152	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - not one look - may not recognize may have past abuses - vegetative changes (over grazing - visual, aspect not as important)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
153	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no evidence of commerce	Considered in apparent naturalness, Evaluation 1c and manageability, 4a	E	1c, 4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
154	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - wind mounds constructed to indicate evidence of commerce	Considered in apparent naturalness, Evaluation 1c and manageability, 4a	E	1c, 4a	
155	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - things that reshape the land (transportation ways, levee, dams, buildings)	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
156	Rio Rancho Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - level 1 roads	Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of Level 1 roads in the Inventory.	I, E	R, 1c	
157	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - ecologically dynamic - fires, avalanches, natural disturbances	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
158	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - pristine - beauty of land, untouched beauty	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
159	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - natural	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
160	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - space - openness	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
161	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - minimally interrupted (by human) ecosystems	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
162	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - airplanes/windmills can be tolerated	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
163	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - pack in/pack out trash	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
164	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - signage on entrance points ok	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
165	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - water tanks that encourage livestock to be out of riparian areas (bighorn sheep)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c. Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a	E	1a, 1b, 1c, 4a	
166	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - trashed, litter, beer cans	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
167	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - oil jacks, mining machinery and operations	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
168	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no generators	Degree of impacts to solitude is considered in Evaluation 2a	E	2a	
169	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - development infrastructure like powerlines, radio towers, windmills	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
170	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - mtn bikes	Considered in Evaluation 2a, 2b, 4a	E	2a, 2b, 4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
171	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - What is definition? Characteristics of wilderness. Definition: undeveloped, wild, with unprotected ecosystems that can sustain/maintain life-promoting activities	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
172	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - can have stock grazing	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c. Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a	E	1a, 1b, 1c, 4a	
173	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - how do we incorporate cultural values into wilderness	Cultural values are considered in Evaluation-- in terms of uniqueness in 3c, and also current cultural uses and whether or not those uses are compatible with managing for wilderness character, are considered in 4a. Additionally, cultural values can be considered further in Analysis	E, A	3c, 4a	
174	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - any kind of development (windmills, fracking, cattle ranching because of methane, water use)	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
175	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - telephone poles	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
176	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - paved paths	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
177	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - roads - visibility from roads	Roads are considered in Inventory and Evaluation, 1c.	I, E	R, 1c	
178	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - dead/affected forests (insect infestation)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
179	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - noise	Noise is considered in solitude, Evaluation 2a	E	2a	
180	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - smoking	These are not prohibited activities that the SFNF can enforce and we do not have the data to use this as a screening measure.	O		
181	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - fighting	These are not prohibited activities that the SFNF can enforce and we do not have the data to use this as a screening measure.	O		
182	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - machinery (windmills for water ok)	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
183	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - drinking alcohol	These are not prohibited activities that the SFNF can enforce and we do not have the data to use this as a screening measure.	O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
184	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - intensive camping	Considered in impacts to solitude, Evaluation 2a	E	2a	
185	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - limited numbers of people	Considered in impacts to solitude, Evaluation 2a	E	2a	
186	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - extensive panels (solar)	No change, considered in Inventory substantially noticeable and Evaluation 1c. Impacts from solar panels to solitude considered in Evaluation 2a.	I, E	SN, 1c, 2a	
187	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - building utilities	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
188	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - trash	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
189	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - flowers, wildlife, water	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
190	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - historical info (interpretation)	No change, consider in development of plan components for recommended and designated wilderness areas	P		
191	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - hiking	Considered in Evaluation 2b	E	2b	
192	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - grazing (Buffalo)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
193	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - quiet/solitude	Considered in Evaluation 2a	E	2a	
194	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - water pumps for emergencies	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
195	Las Vegas Community Mtg	Q1 - Visual Impacts	Hostels - get information (safety, bathroom facilities)	Commenter did not provide sufficient information for application.	U		
196	Las Vegas Community Mtg	Q1 - Visual Impacts	Gardens, solar power, natural appearance, structures (shelters)	Commenter did not provide sufficient information for application.	U		
197	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - a bunch of animals	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
198	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - dirt roads and trail heads	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c. Roads are considered in Inventory and Evaluation, 1c.	I, E	SN, R, 1c	
199	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - lots of trees	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
200	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - not too many people - nobody, not as many people walking	Considered in Evaluation 2b	E	2b	
201	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - at natural state, healthy vegetation (green everywhere, all types of vegetation trees, grass, moss, fungi)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	

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202	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no highways	Roads are considered in Inventory and Evaluation, 1c.	I, E	R, 1c	
203	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - activity - stuff going on during day but shuts down at night	Degree of impacts to solitude on the area as a whole is considered in Evaluation 2a	E	2a	
204	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - rivers and streams	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
205	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - not a lot of trash	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a,1b, 1c	
206	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no overcrowding of trees	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
207	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - natural competition and processes (hawks eating mice, bears eating berries)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
208	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - have to go out and survive (can't get needed items at Walmart)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
209	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - buildings	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
210	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - lots of cars	Degree of impacts to solitude on the area as a whole is considered in Evaluation 2a	E	2a	
211	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - people	Degree of impacts to solitude on the area as a whole is considered in Evaluation 2a	E	2a	
212	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - lights	Degree of impacts to solitude on the area as a whole is considered in Evaluation 2a	E	2a	
213	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - activity - people driving something always going on 24/7	Degree of impacts to solitude on the area as a whole is considered in Evaluation 2a	E	2a	
214	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - development	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
215	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - pedestrians, walkways	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
216	Las Vegas Community Mtg	Q1 - Visual Impacts	In wilderness - healthy riparian	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
217	Las Vegas Community Mtg	Q1 - Visual Impacts	In wilderness - wildlife - best hunting and fishing, pristine water (macro invertebrates, bugs, etc.)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
218	Las Vegas Community Mtg	Q1 - Visual Impacts	Outside of wilderness - thinning	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
219	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - non-native species are ok	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
220	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - areas that haven't been touched	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
221	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - human activity doesn't change original form	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
222	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - there is an abundance of native species	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
223	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - enough succession that human impacts are not recognizable	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
224	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - water sources - streams/ponds	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
225	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - raw/unrefined land with indigenous plant and animal life	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
226	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - light pollution is ok	Degree of impacts to solitude on the area as a whole is considered in Evaluation 2a	E	2a	
227	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - fire pits	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
228	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - old roads	Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	R, 1c	
229	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - restrooms	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
230	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - picnic tables	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
231	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - trash	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
232	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - buildings/light/noise	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c. Impacts to solitude are considered in Evaluation 2a	I, E	SN, 1c, 2a	
233	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - areas that have been mined	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
234	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - satellites, towers	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
235	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - utilities	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
236	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - foreign materials	Commenter did not provide sufficient information for application.	U		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
237	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - concrete	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
238	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - any kind of security/safety net	Improvements are considered in Evaluation 1c. Primitive types of recreation, including facilities or user controls provided that decrease opportunities for self-reliant recreation, are considered in Evaluation 2b.	E	1c, 2b	
239	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - docks	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
240	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - manmade dams	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
241	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - modern roads	Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	R, 1c	
242	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - invasive species taking over	Degree of apparent naturalness of an area is considered in Evaluation 1a	E	1a	
243	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - garbage (abandoned vehicles, trash, etc.)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
244	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - minimal infrastructure (ex. Sandia)	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
245	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no powerlines, billboards, signs of civilization	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
246	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - solitude, peace, quiet	Impacts to solitude are considered in Evaluation 2a	E	2a	
247	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - pristine (minimal evidence of past disturbance/use)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
248	Las Vegas Community Mtg	Q1 - Visual Impacts	Wilderness looks like - area with no obvious permanent human impacts	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
249	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - quiet	Impacts to solitude are considered in Evaluation 2a	E	2a	
250	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - pristine - undeveloped	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
251	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - view-shed devoid of civilization	Impacts to solitude are considered in Evaluation 2a	E	2a	
252	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - healthy wildlife habitat	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
253	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - variety of ecosystem (desert areas and not just woodland mountains)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
254	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - accessible to people (not clear that people are welcome)	Designated wilderness areas are open to the public for use and enjoyment.	O		
255	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - cell towers	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
256	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - energy infrastructure	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
257	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - proximity to currently developed	Impacts to solitude are considered in Evaluation 2a	E	2a	
258	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - needs a buffer between wilderness and cities	Impacts to solitude are considered in Evaluation 2a. Wilderness is not managed to have buffers.	E	2a	
259	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - not touched by man	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
260	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no man made anything	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
261	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - pristine, wildlife	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b	
262	Santa Fe Community Mtg	Q1 - Visual Impacts	bicyclists want bikes allowed in wilderness	Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope.	O		
263	Santa Fe Community Mtg	Q1 - Visual Impacts	Don't want wilderness where he rides his bicycle but other areas okay	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
264	Santa Fe Community Mtg	Q1 - Visual Impacts	Should not designate any new wilderness	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
265	Santa Fe Community Mtg	Q1 - Visual Impacts	But fires happen and we get Aspen stands - we like Aspen	Commenter did not provide sufficient information for application.	U		
266	Santa Fe Community Mtg	Q1 - Visual Impacts	Can go someplace to be alone - benefit: wilderness prevents area being developed	Impacts to solitude are considered in Evaluation 2a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A		
267	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - implies visual	Commenter did not provide sufficient information for application.	U		
268	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - other senses - lack of human noise	Solitude is considered in Evaluation 2a	E	2a	
269	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - peace and solitude	Solitude is considered in Evaluation 2a	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
270	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - hearing wildlife	Solitude is considered in Evaluation 2a	E	2a	
271	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - has recreational uses - difference between use some mechanized (bike) vs. motorized (motorcycles, ATV)	Out of scope- Mechanized and motorized equipment are prohibited in the 1964 Wilderness Act.	O		
272	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - when proposed in 1964	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
273	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - undeveloped	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
274	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - 1984 no mechanized intro to wilderness	Out of scope- Mechanized and motorized equipment are prohibited in the 1964 Wilderness Act.	O		
275	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - endless stretch of land - fences are there can see	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E		
276	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - fence on Raven Ridge - pasture fence	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E		
277	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no fences on wilderness boundary	Degree of apparent naturalness of an area related to improvements is considered in Evaluation 1c; impacts to unconfined recreation considered in Evaluation 2b	E	1c, 2b	
278	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - cows are destructive - not natural	Impacts to apparent naturalness of the landscape are considered in Evaluation 1a. Out of scope- grazing is allowed in designated wilderness in the 1964 Wilderness Act.	E, O	1a	
279	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - connection with nature you can't get elsewhere	Solitude is considered in Evaluation 2a	E	2a	
280	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - limitless stars! Comets	Solitude is considered in Evaluation 2a	E	2a	
281	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no cell service - "Siri, where am I?" - Answer: "You are in the wilderness"	"Siri, where should this be considered?" Answer" "Evaluation, solitude"	E	2a	
282	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no dogs - unnatural - want to see deer, elk, wildlife (horses can also deter)	Impacts to apparent naturalness of the landscape are considered in Evaluation 1a and 1b	E	1a, 1b	
283	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - get out of car! No exhaust	Impacts to apparent naturalness of the landscape are considered in Evaluation 1a and 1b	E	1a, 1b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
284	Santa Fe Community Mtg	Q1 - Visual Impacts	What does Forest Service consider road-less?	Inventoried Roadless Areas are a type of designated area, and the definition of Inventoried Roadless Areas refer to those areas identified and mapped in accordance with the Roadless Area Conservation Final Rule (the '2001 Roadless Rule'). Reference 36 Code of Federal Regulations, Part 294 and 66 Federal Register 3244-3272 (Jan. 12, 2001). The 2001 Roadless Rule defines inventoried roadless areas as "Areas identified in a set of inventoried roadless area maps, contained in Forest Service Roadless Area Conservation, Final Environmental Impact Statement, Volume 2, dated November 2000, which are held at the National headquarters office of the Forest Service, or any subsequent update or revision of those maps." For more information, please see the 2001 Roadless Rule.	R		
285	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - mines ex. some like mica	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
286	Santa Fe Community Mtg	Q1 - Visual Impacts	If eliminate horse, vehicles - eliminate access for some people who won't walk 15 miles	Commenter did not provide sufficient information for application.	U		
287	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no oil and gas	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
288	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no lease, no mining	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
289	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - communication towers (ex. Tesuque) - wild on backside, if towers become obsolete can they be removed?	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c. Removal of towers is outside the scope of the inventory and evaluation process.	I, E	SN, 1c	
290	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - power lines	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
291	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - ski area is out of sight of wilderness	Impacts to solitude are considered in Evaluation 2a. Consider comment in evaluation if areas near ski area are within inventoried set.	E	2a	
292	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - area surrounding ski area - could be wilderness but roads existing	Impacts to apparent naturalness are considered in Evaluation 1c and to solitude are considered in Evaluation 2a. Consider comment in evaluation if areas near ski area are within inventoried set.	E	1c, 2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
293	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - solitude should be magnanimous	Impacts to solitude are considered in Evaluation 2a.	E	2a	
294	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - if outside impacts subsume the experience (if 1 out of 5 bad things ok!)	Impacts to solitude are considered in Evaluation 2a.	E	2a	
295	Santa Fe Community Mtg	Q1 - Visual Impacts	What does wilderness taste like?	Commenter did not provide sufficient information for application.	U		
296	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no ambient light from city	Impacts to solitude are considered in Evaluation 2a.	E	2a	
297	Santa Fe Community Mtg	Q1 - Visual Impacts	It's like a feeling - know it when you feel it	Impacts to solitude are considered in Evaluation 2a.	E	2a	
298	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - balance of vegetation - no monoculture - no invasives	Impacts to apparent naturalness of the landscape are considered in Evaluation 1a. .	E	1a	
299	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no roads - whether inventoried or not	Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	R, 1c	
300	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - very old overgrown roads	Roads are considered in Inventory and Evaluation, 1c.	I, E	R, 1c	
301	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - has dark skies	Impacts to solitude are considered in Evaluation 2a.	E	2a	
302	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - pristine - no sign of mining or extractive industry	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
303	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - predominantly natural (not necessarily pristine)	Apparent naturalness of the landscape is considered in Evaluation 1a and 1b.	E	1a, 1b	
304	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - has viewpoints/vistas	Unique vistas and viewpoints are considered in Evaluation 3b	E	3b	
305	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - signs of wildlife and wildlife	Apparent naturalness of the landscape is considered in Evaluation 1a and 1b.	E	1a, 1b	
306	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - unpolluted streams and rivers	Apparent naturalness of the landscape is considered in Evaluation 1a and 1b.	E	1a, 1b	
307	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - old growth forest - grandfather trees	Apparent naturalness of the landscape is considered in Evaluation 1a and 1b.	E	1a, 1b	
308	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - few trail: not graded or eroded	Apparent naturalness of the landscape is considered in Evaluation 1a,1b, 1c.	E	1a, 1b, 1c	
309	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no monoculture	Apparent naturalness of the landscape is considered in Evaluation 1a and 1b.	E	1a, 1b	
310	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no invasives	Apparent naturalness of the landscape is considered in Evaluation 1a.	E	1a	
311	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - roads present, logging/mining roads	Roads are considered in Inventory and Evaluation, 1c.	I, E	SN, 1c	
312	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - light pollution	Impacts to solitude are considered in Evaluation 2a.	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
313	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - heavy/moderate trail use	Impacts to solitude are considered in Evaluation 2a.	E	2a	
314	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - overgrown/managed forest	Apparent naturalness of the landscape is considered in Evaluation 1a and 1b.	E	1a, 1b	
315	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - can see oil/gas development	Impacts to solitude are considered in Evaluation 2a.	E	2a	
316	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - erosion due to human activities - roads, trails	Apparent naturalness of the landscape is considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
317	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - exclusive/remote, inaccessible	Impacts to solitude are considered in Evaluation 2a.	E	2a	
318	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - absence of internal combustion noise (electronic)	Impacts to solitude are considered in Evaluation 2a.	E	2a	
319	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - no industrialization	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c. Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a	E	1a, 1b, 1c, 4a	
320	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - areas which could revert to natural state	Evaluation considers what is present on the ground today. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis	A		
321	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - managed by being left alone	Consider in development of plan components for recommended wilderness.	P		
322	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - irreplaceable features	Unique features are considered in Evaluation 3a-3e	E	3a, 3b, 3c, 3d, 3e	
323	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - intact ecosystems/wildlife	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b.	E	1a, 1b	
324	Santa Fe Community Mtg	Q1 - Visual Impacts	Outside of wilderness - powerlines/roads	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
325	Santa Fe Community Mtg	Q1 - Visual Impacts	Outside of wilderness - oil/gas - extractive industries	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
326	Santa Fe Community Mtg	Q1 - Visual Impacts	Outside of wilderness - livestock grazing	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b. Outside of scope-- grazing is allowed in wilderness subject to valid existing rights.	E, O	1a, 1b	
327	Santa Fe Community Mtg	Q1 - Visual Impacts	Outside of wilderness - for profit industries	Degree of apparent naturalness of an area is considered in Evaluation 1c. Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a	E	1c, 4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
328	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - more difficult to access (take a hike to camp)	Degree of solitude considered in Evaluation 2a	E	2a	
329	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no roads, no picnic tables, no benches	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
330	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - not manicured	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
331	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - should be far from populated places	Degree of solitude considered in Evaluation 2a	E	2a	
332	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - not hear road noise	Degree of solitude considered in Evaluation 2a	E	2a	
333	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - not see signs of civilization (ski resort)	Degree of solitude considered in Evaluation 2a	E	2a	
334	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - hike to get to wilderness boundary	Degree of solitude considered in Evaluation 2a	E	2a	
335	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - uninhibited natural veg - growing on own accord, not manicured by man	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
336	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - free flowing water	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
337	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - healthy ecosystem - fully functioning, not disturbed (cows in creek) fences	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
338	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - where you see wildlife, it is abundant	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
339	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - peace and quiet, solitude. Where else can you go when you leave city?	Degree of solitude considered in Evaluation 2a	E	2a	
340	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no dogs	Dogs are permitted in wilderness; changing permitted uses in designated wilderness is outside the scope of the inventory and evaluation process.	O		
341	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - can't distinguish human features or cars	Degree of apparent naturalness of an area is considered in Evaluation 1c	E	1c	
342	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - dogs, cows	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
343	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - non-native wildlife	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
344	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - people (not a lot)	Impacts to solitude are considered in Evaluation 2a.	E	2a	
345	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - money making opportunities - not about economics	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
346	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - roads, picnic tables, benches, logging roads, xmas tree cutting	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c. Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	SN, 1c	
347	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - historic roads even if starting to disappear	Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	SN, 1c	
348	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - windmills, powerlines not in wilderness (from a distance ok)	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
349	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - hearing civilization	Degree of solitude considered in Evaluation 2a	E	2a	
350	Santa Fe Community Mtg	Q1 - Visual Impacts	Old/historic mining buildings	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
351	Santa Fe Community Mtg	Q1 - Visual Impacts	Archaeological sites - careful to designate for wilderness for accessibility	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis	A		
352	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - overgrown - no cut scars (trails okay)	Degree of apparent naturalness of an area is considered in Evaluation 1c	E	1c	
353	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - road-less - not being used by mechanized vehicles	Degree of apparent naturalness of an area is considered in Evaluation 1c; Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a	E	1c, 4a	
354	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - in New Mexico nothing really fits the idea of wilderness	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
355	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - looks healthy - we don't have healthy areas now	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
356	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - areas treated to where they are healthy and not overgrown and now could be no longer managed or treated - left to be natural	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
357	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - very remote	Impacts to solitude considered in Evaluation 2a	E	2a	
358	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - anywhere that fire could be left unmanaged	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
359	Santa Fe Community Mtg	Q1 - Visual Impacts	Not in wilderness - currently being used by mountain bikes	Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a. Additionally, these issues will be considered in Analysis	E, A	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
360	Santa Fe Community Mtg	Q1 - Visual Impacts	Not in wilderness - not next to a highway or busy paved roads (hear cars)	Degree of solitude considered in Evaluation 2a	E	2a	
361	Santa Fe Community Mtg	Q1 - Visual Impacts	Not in wilderness - anything in a watershed or an adjacent watershed	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
362	Santa Fe Community Mtg	Q1 - Visual Impacts	Not in wilderness - anything that has had treatment in the past	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
363	Santa Fe Community Mtg	Q1 - Visual Impacts	Not in wilderness - any traditional use that is occurring	Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a. Additionally, these issues will be considered in Analysis	E,A	4a	
364	Santa Fe Community Mtg	Q1 - Visual Impacts	Not in wilderness - anywhere that there is an aquecia	Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a. Additionally, these issues will be considered in Analysis	E	4a	
365	Santa Fe Community Mtg	Q1 - Visual Impacts	Not in wilderness - anywhere that fire cannot be left unmanaged	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
366	Santa Fe Community Mtg	Q1 - Visual Impacts	Not in wilderness - any place you desire pre-treatment/restoration to mitigate fire hazard	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
367	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - backyard	Commenter did not provide sufficient information for application.	U		
368	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - subject to constant evaluation	Consider in development of plan components for designated and recommended wilderness.	P		
369	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - state of mind	Commenter did not provide sufficient information for application.	U		
370	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - indescribable	Commenter did not provide sufficient information for application.	U		
371	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - natural	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
372	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - varies (open, filled with tress)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
373	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no humans or few	Degree of solitude considered in Evaluation 2a	E	2a	
374	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - wild (no cows)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
375	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - animals (managed to be hunted)	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
376	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - less access	Degree of solitude considered in Evaluation 2a	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
377	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - fewer families (young kids & older folks)	There are no restrictions on who can access wilderness. Prohibiting people from accessing wilderness is outside the scope of inventory and evaluation process.	O		
378	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - devoid of human influence	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
379	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no mining	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
380	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no boundaries	Commenter did not provide sufficient information for application.	U		
381	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - not a place for the privileged few, who call themselves environmentalists	No change. There are no restrictions on who can access wilderness. Prohibiting people from accessing wilderness is outside the scope of inventory and evaluation process.	O		
382	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - not a preservation tool	Commenter did not provide sufficient information for application.	U		
383	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - not close to urban areas	Degree of solitude considered in Evaluation 2a	E		
384	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - pristine	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
385	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no one has been there	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
386	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - only natural features with out interruption	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
387	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no dumping	Degree of apparent naturalness of an area is considered in Evaluation 1a-1b	E	1a, 1b	
388	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - available for all low-impact recreation	Consider in development of plan components for designated and recommended wilderness.	P		
389	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - walking trails, horses	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
390	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - protect habitat	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
391	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - trails as natural as possible but also maintained: minimize erosion/contamination	Consider in development of plan components for designated and recommended wilderness.	P		
392	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - deer track/animal tracks	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
393	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - pack it in/out	Consider in development of plan components for designated and recommended wilderness.	P		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
394	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - access to wilderness should have facilities so it is clean, maintainable, big enough parking for horse trailers	Consider in development of plan components for designated and recommended wilderness.	P		
395	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - supportive facilities only at access points for parking (nothing beyond)	Consider in development of plan components for designated and recommended wilderness.	P		
396	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - maintain trails by coordinating user groups	Consider in development of plan components for designated and recommended wilderness.	P		
397	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - don't exclude anyone except ATV's: designated areas for ATV's	Changing permitted uses in the 1964 Wilderness Act is outside the scope of the inventory and evaluation process. Consider in development of plan components for designated and recommended wilderness.	P, O		
398	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - wilderness = all inclusive	Commenter did not provide sufficient information for application.	U		
399	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no ATV's	Degree of solitude considered in Evaluation 2a; types of recreation considered in 2b	E	2a, 2b	
400	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no motorized/mechanized	Types of recreation considered in 2b. Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a.	E	2b, 4a	
401	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - bikes	Types of recreation considered in 2b. Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a.	E	2b, 4a	
402	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - maybe wilderness and wilderness - where certain uses are allowed like bikes: science could determine	Commenter did not provide sufficient information for application.	O		
403	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - concerns about impacts to wildlife of bikes	Mountain biking is prohibited in designated wilderness areas . Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process. Consider in development of plan components for recommended wilderness.	A, P		
404	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - no bathrooms	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
405	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - density/too many trails may have issues; erosion problems; tipping point of when trails are too much	Consider in plan component development for recreation	P		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
406	Santa Fe Community Mtg	Q1 - Visual Impacts	Trails: different trails for different users or shared use? - horses/mountain bikes and different impacts conflict issues; not always purposeful trespass	Consider in plan component development for recreation	P		
407	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - very few signs of human influence	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
408	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - substantial natural beauty	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
409	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - should provide wildlife corridors	Unique and outstanding features, including rare plant and animal communities, considered in Evaluation 3a	E	3a	
410	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no precious logging	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
411	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - areas with precious prescribed burns are okay	Degree of apparent naturalness of an area is considered in Evaluation 1a-1c	E	1a, 1b, 1c	
412	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - areas with invasive/non-native species are okay	Degree of apparent naturalness of an area is considered in Evaluation 1a	E	1a	
413	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - should not have cattle	Degree of apparent naturalness of an area is considered in Evaluation 1a and 1b	E	1a, 1b	
414	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - should be more accessible (cherry stems are good) - well maintained	Cherry-stemmed roads considered in Evaluation 4a, manageability	E	4a	
415	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - should not be easily accessible - limiting - requires a trek	Degree of solitude considered in Evaluation 2a	E	2a	
416	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - fire protection near utilities	Consider in plan component development for designated and recommended wilderness.	P		
417	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - bikes = stewardship	Commenter did not provide sufficient information for application.	U		
418	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - designation that includes multi-use	Certain uses are permitted in wilderness subject to valid existing rights. See 1964 Wilderness Act and FSM 2300 for more information	O		
419	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - varying levels of accessibility within wilderness	Consider in plan component development for designated and recommended wilderness. Unclear what types of accessibility are requested; certain types of access are prohibited (e.g. motorized and mechanized use) per the 1964 Wilderness Act and changing the Wilderness Act is outside of the scope.	P, O		
420	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no sound of cars	Degree of solitude considered in Evaluation 2a	E	2a	
421	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no audible, visual signs of humans	Degree of solitude considered in Evaluation 2a	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
422	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - old structures/mining sites/roads are okay	Improvements are considered in Inventory Substantially Noticeable and Evaluation 1c	I, E	SN, 1c	
423	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - cultural sites are okay	Degree of apparent naturalness of an area is considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
424	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - separate trails for different users	Consider in plan component development for recreation as well as designated and recommended wilderness.	P		
425	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - trails should be for all	Consider in plan component development for recreation as well as designated and recommended wilderness.	P		
426	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no bikes	Recreation types are considered in Evaluation 2b. Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a. These issues are also appropriate for Analysis.	E, A	2b, 4a	
427	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - levels of designation for some bikes	Mechanized use (bikes) are prohibited from designated wilderness areas per the 1964 Wilderness Act, and changing the Wilderness Act is outside of the scope of the inventory and evaluation process.	O		
428	Santa Fe Community Mtg	Q1 - Visual Impacts	Noticeable - no roads (noticeable infrastructure good other uses = trails)	Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	SN, 1c	
429	Santa Fe Community Mtg	Q1 - Visual Impacts	fences	Commenter did not provide sufficient information for application.	U		
430	Santa Fe Community Mtg	Q1 - Visual Impacts	Water tanks - overrun by cattle (heavy impact areas, dams - related to roads)	Commenter did not provide sufficient information for application.	U		
431	Santa Fe Community Mtg	Q1 - Visual Impacts	Power lines (challenge: evolution and technology)	Commenter did not provide sufficient information for application.	U		
432	Santa Fe Community Mtg	Q1 - Visual Impacts	Mechanization hard to define (technology changes)	Commenter did not provide sufficient information for application.	U		
433	Santa Fe Community Mtg	Q1 - Visual Impacts	Gradations of uses	Commenter did not provide sufficient information for application.	U		
434	Santa Fe Community Mtg	Q1 - Visual Impacts	Too much dichotomy - land of many abuses vs. land of no uses	Commenter did not provide sufficient information for application.	U		
435	Santa Fe Community Mtg	Q1 - Visual Impacts	Concentrate circles of high to low human uses (zero human all animal good)	Consider in development of plan components for management areas?	P		
436	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - not modified by human activity (not much on SFNF)	Degree of apparent naturalness of an area is considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
437	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - historic or pre 1964 (50 years)	Degree of apparent naturalness of an area is considered in Evaluation 1c	E	1c	

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438	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - natural processes dominate landscape	Degree of apparent naturalness of an area is considered in Evaluation 1a, 1b	E	1a, 1b	
439	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - inaccessible (deep wilderness)	Commenter did not provide sufficient information for application.	U		
440	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - no noise	Degree of solitude considered in Evaluation 2a	E	2a	
441	Santa Fe Community Mtg	Q1 - Visual Impacts	In wilderness - no trash	Degree of apparent naturalness of an area is considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
442	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - variety of habitats and ecosystems	Degree of apparent naturalness of an area is considered in Evaluation 1a, 1b	E	1a, 1b	
443	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - lack of machines (sight & sound)	Degree of solitude considered in Evaluation 2a	E	2a	
444	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no industrialization/development	Degree of apparent naturalness of an area is considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
445	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - self-sustaining	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis	A		
446	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - no developed roads	Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	SN, 1c	
447	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - minimal visible management or uses	Degree of apparent naturalness of an area is considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
448	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness looks like - critical habitat for listed species	Unique and outstanding features, including rare plant and animal communities, considered in Evaluation 3a	E	3a	
449	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - views of urban development	Degree of solitude considered in Evaluation 2a	E		
450	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - cattle/livestock grazing	Degree of apparent naturalness of an area is considered in Evaluation 1a, 1b; also outside of scope- grazing allowed in designated wilderness subject to valid existing rights.	E, O	1a, 1b	
451	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - mechanized mining	Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a.	E	4a	
452	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - drones/protected airspace/low aircraft	Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a.	E	4a	
453	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - aerial gunning for wildlife management	Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a.	E	4a	
454	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - visible road cuts	Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	SN, 1c	

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455	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - fuel loads so high that allow crown fire	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
456	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - purpose - built trails	Trails are considered in Evaluation 1c.	E	1c	
457	Santa Fe Community Mtg	Q1 - Visual Impacts	Wilderness does not look like - previous historic use of activity (prohibited in wilderness)	Degree of apparent naturalness of an area is considered in Evaluation 1c	E	1c	
458	E-mailed Letter	Q1 - Visual Impacts	I don't think livestock grazing and timber production will fit into future needs of public lands. What we are looking for are more clean streams, tall grass, clean air, and solitude. These are all the products of wilderness. I know grazing is allowed in wilderness areas, but it shouldn't be! These areas are of critical importance to the recovery of endangered species and letting ecosystems evolve without man's interference. I am for many more designated wilderness areas with no livestock grazing.	1964 Wilderness Act allows grazing. Outside of the scope of the inventory and evaluation process. Consider products of wilderness in Analysis	O, A		
459	Letter	Q1 - Visual Impacts	The preliminary inventory criteria is far too lenient in allowing man-made structures, improvements, indeed, the whole spectrum of the "imprint of man's work" to be included in the inventory...The Forest has mis-applied the "substantially unnoticeable" definition. The Wilderness Act uses the term "substantially unnoticeable" but only as a further definition of the "natural conditions." The primary definition of wilderness in the Wilderness Act does not allow "permanent improvements" of any kind.	Chapter 70 "The inventory is intended to be reasonably broad and inclusive, based on the inventory criteria [...]" p. 5. Inventory only allows exclusion of substantially noticeable improvements to the area as a whole and some roads. Improvements that are not substantially noticeable are considered in the next step, Evaluation.	I	SN	
460	Letter	Q1 - Visual Impacts	All lands with permanent improvements are therefore excluded from consideration for Wilderness designation. This means all vertical structures, no matter the height, ground disturbance area, or density. It means all water developments, no matter the height, ground disturbance area, or density. It means all pipelines no matter the size, all dams no matter the construction materials, and all buildings. It means any and all activities that resulted in visible linear features.	Chapter 70 "The inventory is intended to be reasonably broad and inclusive, based on the inventory criteria [...]" p. 5. Inventory only allows exclusion of substantially noticeable improvements to the area as a whole and some roads. Improvements that are not substantially noticeable are considered in the next step, Evaluation.	I	SN	

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461	Letter	Q1 - Visual Impacts	Wilderness is enjoyed at a local, intimate scale. Wilderness cannot be enjoyed for its untrammeled nature even as a viewshed, when one is standing next to a man-made object of feature. The Wilderness experience is sullied.	Chapter 70 Inventory criteria only allows exclusion of substantially noticeable improvements that are substantially noticeable to the area as whole. Improvements that are not substantially noticeable are considered in the next step, Evaluation.	I	SN	
462	Letter	Q1 - Visual Impacts	We further suggest a definition for "prominent" to mean that one can identify the feature as man-made (i.e. a fence post is identified as a fence post and not a stump)	Chapter 70 Inventory criteria only allows exclusion of substantially noticeable improvements that are substantially noticeable to the area as whole. For example, pg. 8-9 of Chapter 70: "Include such lands in the inventory [...] when the area contains the following [...] range improvement areas involving minor structural improvements (for example fences [...])" Improvements that are not substantially noticeable are considered in the next step, Evaluation.	I	SN	
463	Letter	Q1 - Visual Impacts	If I am standing next to a runway and the surface is obviously graded flat to accommodate aircraft, it is "prominent" and very noticeable and should eliminate the area from consideration..even from the inventory.	From the SFNF's substantially noticeable definition for inventory criteria: "An improvement is substantially noticeable when it creates a noticeable difference in form, line, texture, and pattern in the surrounding natural landscape at a size, scale, or concentration that contrasts with the surrounding natural landscape." pg. 3 Improvement mentioned may be considered substantially noticeable if it meets these definitions.	I	SN	

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464	Letter	Q1 - Visual Impacts	We request that vegetation treatments of greater than one acre that result in unburned piles of slash be added to the list of items that would eliminate an area. Slash piles take a considerable amount of time (longer than a Forest Plan would be in effect) to decompose to a state of substantially unnoticeable in New Mexico.	Areas such as this will be considered under the definition of substantially noticeable: "An improvement is substantially noticeable when it creates a noticeable difference in form, line, texture, and pattern in the surrounding natural landscape at a size, scale, or concentration that contrasts with the surrounding natural landscape." pg. 3 and vegetation definition: "Improvements potentially eliminated from inventory as 'substantially noticeable': Clear cut forested areas, fuel breaks, and areas of pinyon-juniper chaining that are currently substantially noticeable on the area as a whole. Substantially noticeable means the treatment is more dominant than the surrounding landscape. Edges of the treatment create a noticeable difference in form, line and texture found in the landscape, being dominant, abrupt, strongly defined, vegetation regeneration is minimal." pg. 5 Improvement mentioned may be considered substantially noticeable if it meets these definitions. This is also considered in Evaluation 1c	I, E	SN, 1c	
465	Letter	Q1 - Visual Impacts	We insist that any permanently installed structures, vertical or horizontal, or any angle in between, violate the definition of Wilderness and, as such, should be eliminated from any inventory of potential Wilderness.	Inventory criteria from Chapter 70 requires for inclusion of permanently installed vertical structures with "minimal" impacts, so cannot remove all from inventory. Improvements that are not substantially noticeable are considered in the next step, Evaluation.	I	SN	
466	Letter	Q1 - Visual Impacts	We assert that all man-made structures such as water developments, fences, water pipelines, water troughs, earthen tanks, and trick tanks, violate the Congressional Wilderness definition stated in the Wilderness Act. Please adjust your criteria so that all of these man-made structures are excluded from potential Wilderness inventory activity.	Inventory criteria from Chapter 70 requires inclusion of range improvements that are not substantially noticeable. Range improvements also occur within designated Wilderness areas. Improvements that are not substantially noticeable are considered in the next step, Evaluation.	I	SN	

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467	Letter	Q1 - Visual Impacts	We again assert that any linear feature is obviously unnatural in appearance and would remove the area from consideration for Wilderness. Even buried pipelines need to be excluded because the eventual necessity of maintenance activity makes them unsuitable for Wilderness inclusion. Please exclude ALL electrical lines and pipelines from the inventory process.	Inventory criteria from Chapter 70 requires inclusion of "ground-return telephone lines, electric lines, and powerlines if a right-of-way has not been cleared" as well as "and that are not substantially noticeable. Linear features are considered in inventory if they meet the definition of substantially noticeable (pg. 3 of criteria). Improvements that are not substantially noticeable are considered in the next step, Evaluation. Maintenance issues are also be addressed in Evaluation.	I	SN	
468	Letter	Q1 - Visual Impacts	Whether the linear features are man-made structures and improvements (roads, buildigns, towers, fences, pipelines, transmission lines, corrals, tanks, etc.) or the result of man-made activities (vegetaion treatments, forest product harvesting, etc.) the result in the same: a linear feature that is totally out of place in a Wilderness	Improvements, including linear features, are considered in inventory if they meet the definition of substantially noticeable (pg. 3 of criteria).	I	SN	
469	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness looks like a trememdous amount of overburden and forest in need of thinning/loggin. Our lwilderness above La Jara is a catastophic fire waiting to happen. There has been a debris flow estimate accomplished by the Range Improvement Task Force which wuantifies the amoutn of debris flow and the destructive nature of such an event, which is being discussed by our local citizens.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
470	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Ideology about wildenress includes no permanent mand made stuctures, yet San Gregorio Lake in the San Pedro Wilderness exists. Also, Game & Fish uses access across an acequia to stock trout from a hatchery truck. What about considering a discussion about un-designating wilderness areas? I believe a moratorium on creating a new Wilderness is in order. Focus should be on saving watersheds from catastophic fire.	Chapter 70 intent is "[...]to make the process by which lands are recommended during land management planning for inclusion in the National Wilderness Preservation System [...] pg. 3. Recommending the un-designation of a wilderness is outside of the scope of Chapter 70 process, but could be considered in the DEIS.	A		
471	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Any kind of commercial buildings or concessions, golf courses, resorts, condos, housing projects, or private houses make an area not look like wilderness.	Structures, dwellings, recreation developments are considered in Inventory, and any remaining are considered in Evaluation.	I, E	SN, 1c, 4a	

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472	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Natural looking vegetation - some change from primary forest ok. Better to include non-pristine areas in wilderness and allow them to recover, however long that might take.	Apparent naturalness is considered in Evaluation, 1a and 1b	E	1a, 1b	
473	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not look like past grazing, ATV use, MTB use	Apparent naturalness is considered in Evaluation, 1a and 1b	E	1a, 1b, 1c	
474	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look like it did 500 years ago - maybe slightly overgrown. No manmade, modern, structures. No artificial light pollution.	Apparent naturalness is considered in Evaluation, 1a and 1b; light pollution is considered in Evaluation, 2a	E	1a, 1b, 1c, 2a	
475	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not look like commercial buildings, paved trails, or motorized transportation.	Improvements are considered in Inventory under substantially noticeable and in Evaluation, 1c	I, E	SN, 1c	
476	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look like pure water quality, no sign of man made impacts	Apparent naturalness is considered in Evaluation, 1a, 1b, 1c	E	1a, 1b, 1c	
477	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not look like any and all grazing, manmade structures, manmade roads and trails, history of mulit use, monolithic growth (ie after timber clearing/major fire)	Apparent naturalness is considered in Evaluation, 1a, 1b, 1c	E	1a, 1b, 1c	
478	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look like unmodified or very lightly modified landscape with predominance of native plants and animals	Apparent naturalness in regards to plant and animal communities is considered in Evaluation, 1a	E	1a	
479	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not look like operational roads, mines, cattle pens, abandoned structures (>30 years) seem less obtrusive as weathering and growth reclaim	Apparent naturalness is considered in Evaluation, 1c	E	1c	
480	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look like a place of solitude and special scenery without the affects of modern human intervention. Wilderness is not a place for domesticated animals. It is cruel because domestic animals cannot defend themselves against predators, and wilderness should be for natural interactions of native species.	Apparent naturalness in regards to plant and animal communities is considered in Evaluation, 1a	E	1a	
481	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not look like human traces, logging, grazing, hunting, trapping, etc.	Apparent naturalness is considered in Evaluation, 1c	E	1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
482	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look like areas of natural vegetation and native wildlife which is not harassed, chased, or killed by humans. We, our dogs, and houses should try to leave no trace, and not bother the wild animals, nor cut trees or branches to build a fire. Wild animals should not have to compete or share the environment with domesticated animals.	Apparent naturalness in regards to plant and animal communities is considered in Evaluation, 1a	E	1a	
483	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not look like mining, logging, grazing, hunting, or trapping. Structure such as shelters or ranger cabins should blend into the landscape.	Apparent naturalness is considered in Evaluation, 1c	E	1c	
484	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look like all different climatic zones that exist. Flora and fauna would be native to that zone and with normal abundance. That of course is going to be quite different from one climatic zone to another.	Apparent naturalness is considered in Evaluation, 1a, 1b	E	1a, 1b	
485	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	My view is to err on the side on inclusion instead of exclusion. They aren't making anymore wilderness.	Chapter 70 "The inventory is intended to be reasonably broad and inclusive, based on the inventory criteria [...]" All inventoried lands on Inventory maps will be evaluated.	I		
486	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness looks like rough rugged trails birds sing in creeks running deer/elk grazing coyotes howling far from the whizzing and whirring of any wheeled apparatus. Hoofbeats, not cycles. Hand saws, not chainsaws. Allow this to change and you have paved wilderness off and no one will enjoy the wilderness.	Apparent naturalness is considered in Evaluation, 1a-1b	E		
487	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look and be as natural as possible. Minimal camp grounds or camping services and those limited to trailhead/parking areas. It should include cattle grazing as it helps to balance and maintain the wilderness. Trails should not be park-like and over-developed. Things that do not fit in a wilderness are motorcross tracks, trails that are twisty or banked or include jumps for maximum bicycle excitement, trails that cut across great natural boulders and scar up that land with multiple trails criss crossing. Wilderness should not attempt to be a city park.	Apparent naturalness is considered in Evaluation, 1a-1c	E	1a, 1b, 1c	

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488	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Serenity, tranquility, a respite from the city, cattle grazing and MTB do not belong	Solitude addressed in Evaluation 2a and apparent naturalness in 1a-1b	E	1a, 1b, 2a	
489	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	I expect to see fairly thick vegetation, generally second growth forest, in wilderness areas, because almost every forest has been cleared at some point.	Apparent naturalness is considered in Evaluation, 1a-1b	E	1a, 1b	
490	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	I expect to see old, overgrown roads (maybe used for logging decades ago) in wilderness areas; there may be old homesteads or springs from 100 or more years ago in the Wilderness.	Apparent naturalness is considered in Evaluation, 1a-1c	E	1a, 1b, 1c	
491	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	I do not expect Wilderness to be pristine, untouched, because almost no place would qualify under that strict standard. I think land that was once used by people but abandoned many years ago can work well as wilderness. It can be part of the experience to see nature taking back over from people, by vegetation growing over roads, buildings, old equipment, etc.	Apparent naturalness is considered in Evaluation, 1a-1c	E	1a, 1b, 1c	
492	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness looks like an area where nature is predominant over human activity	Apparent naturalness is considered in Evaluation, 1a-1c	E	1a, 1b, 1c	
493	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	untrammelled and inspiring beauty	Apparent naturalness is considered in Evaluation, 1a-1c	E	1a, 1b, 1c	
494	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Areas that represent the diversity of the landscape: mountains, canyons, forests, deserts, lakes and streams, grasslands, mesas, unusual natural formations to name a few	Apparent naturalness is considered in Evaluation, 1a-1c	E	1a, 1b, 1c	
495	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	No signs of urbanization such as roads, machines, buildings, mechanical transportation, such as MTB	Apparent naturalness is considered in Evaluation, 1c	E	1c	
496	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Small numbers of visitors at any given time	Solitude addressed in Evaluation 2a	E	2a	
497	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness does not need to be remote and inaccessible	Solitude addressed in Evaluation 2a; Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	2a	
498	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should be accessible	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
499	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	There should be trailheads that lead into the wilderness areas as well as a good road, parking lots, and bike racks	Outside of the scope of the inventory and evaluation process. Consider in plan component development for designated wilderness and recommended wilderness	P		
500	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not have technology	Solitude addressed in Evaluation 2a and apparent naturalness in 1a-1b	E	1a, 1b, 2a	
501	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	MTBs do not belong	Considered in Evaluation 1c, 2b, 4a	E	1c, 2b, 4a	
502	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	A remote beautiful place far from noise from cars and traffic	Solitude addressed in Evaluation 2a	E	2a	
503	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Pristine, absent of signs of logging, mining, grazing of livestock	Apparent naturalness is considered in Evaluation, 1a-1c	E	1a, 1b, 1c	
504	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wildlife present, if not abundant	Apparent naturalness in regards to plant and animal communities is considered in Evaluation, 1a	E	1a	
505	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Stands of trees, old growth trees, rock, snow, and or ice above treeline	Apparent naturalness is considered in Evaluation, 1a-1c	E	1a, 1b, 1c	
506	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Lakes, streams or springs present	Apparent naturalness is considered in Evaluation, 1a-1c	E	1a, 1b, 1c	
507	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not have roads, even historic roads	Apparent naturalness is considered in Evaluation, 1c. Relics of past occupation that are a part of the historical and cultural landscape may be included per Chapter 70	E	1c	
508	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not have powerlines, other signs of human alteration of the land (mines, logging evidence)	Improvements considered in Inventory, substantially noticeable criteria, and Apparent naturalness is considered in Evaluation, 1a-1c	I, E	SN, 1a, 1b, 1c	
509	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not have signposts	Apparent naturalness is considered in Evaluation, 1c.	E	1c	
510	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not have visible towers, radio towers	Improvements considered in Inventory, substantially noticeable criteria, and Apparent naturalness is considered in Evaluation, 1a-1c	I, E	SN, 1a, 1b, 1c	
511	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not have cabins or rural homes nearby	Pervasive impacts to solitude are considered in Evaluation, 2a	E	2a	

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512	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	The key word is undisturbed, which would include visual impacts such as trash, disturbance of the earth through mining or excessive timber cutting, and the construction of roads, buildings, or other man made disturbances. It also include disturbance in the form of noise such as engines, machinery, airplanes, and other man made devices. We can also include unnatural odors such as those which come from exhaust fumes or toxic chemicals.	Improvements considered in Inventory, substantially noticeable criteria, and Apparent naturalness is considered in Evaluation, 1a-1c. Pervasive impacts to solitude are considered in Evaluation, 2a	E	1a, 1b, 1c, 2a	
513	Letter	Q1 - Visual Impacts	Anything more than trails and trail markers, detract from the natural state of the Wilderness. Trails should all allow for use by horses, bikes, and hikers. It is a must that all trails be kept clean for the next user so all trash should be hauled out. Users of the trails should all be prepared to make repairs while using the trails.	Apparent naturalness is considered in Evaluation, 1c. Second part of comment is outside the scope of inventory and evaluation process. Could be considered in development of Plan Components for designated and recommended wilderness	E, P	1c	
514	Letter	Q1 - Visual Impacts	Wilderness means peace and quiet, natural sights, sounds, and a feeling of peacefulness. The sound of revving motors does not lend itself to this peacefulness.	Solitude addressed in Evaluation 2a	E	2a	
515	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness is an alien concept in the way the law is written in 1964. The woods have always been accessible by the local communities of Mercedes	Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A, O		
516	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Most of the Santa Fe National Forest on the west side has had human impact from land grants, homesteads, logging, grazing of cattle and sheep. So land grants do not support Wilderness designation in their areas	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c	E, A	1a, 1b, 1c	
517	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Subject to constant evaluation in a human construct, like a state of mind. Not a place for privilege of few as opposed to people who live and work there, should be wild	Commenter did not provide sufficient information for application.	U		
518	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	More wilderness designation, less access for the people.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
519	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Challenge of balancing access for children, elders, and people with disabilities	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
520	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	No mining	Mining is allowed in designated wilderness areas subject to valid existing rights. Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process.	O		
521	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Our backyard, not a place designated by official boundaries, a place of nature, birds animals, etc., esp. small mammals, great for teaching children about nature	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
522	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Not a place for the privileged few, disrespect for nature, and lack of communication. A lack of respect for older cultures and communities in an areas, esp native american and spanish who love and value these lands and places. Many of whom depend on the land as a means of living - a way of life.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
523	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Mountain bikes should not be allowed in current/new wilderness areas. Nor should mining or oil/gas drilling	Mining is allowed in designated wilderness areas subject to valid existing rights and mountain biking is prohibited. Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process. Consider in development of plan components for recommended wilderness.	P, O		
524	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Silence, except for birds, wind., smells like the forest and grassland, healthy balance of vegetation - no monoculture, few invasives, only historic roads - structures, dark skies, grandfather trees	Solitude addressed in Evaluation 2a Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c, 2a	
525	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Does not have tire tracks, litter, any roads, any infrastructure abandoned that will not biodegrade, no oil or gas development in sight/sound, no heavy trail use, parked out forest	Solitude addressed in Evaluation 2a Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c, 2a	
526	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Healthy, not overgrown, should not have traces of any traditional uses	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c,	
527	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Only natural features of land, water, sky, and animals. No vehicles or structures, parking areas. No wheels, motorized or non-motorized.	Solitude addressed in Evaluation 2a Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c, 2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
528	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	There should not be any utility easements, mining, ranching, bike riding, or motorized activities	Improvements considered in Inventory, substantially noticeable criteria, and Apparent naturalness is considered in Evaluation, 1a-1c. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a.	I, E	SN, 1a, 1b, 1c, 4a	
529	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look like healthy pristine forest, no roads or very old roads, no invasive species, dark skies, no light pollution, pristine - predominantly natural, vistas and old growth forests, abundant wildlife, unpolluted streams and rivers, few trails, not braided or eroded, no gas or oil development	Improvements considered in Inventory, substantially noticeable criteria, and Apparent naturalness is considered in Evaluation, 1a-1c. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a. Pervasiveness of impacts to solitude is evaluated in 2a.	I, E	SN, 1a, 1b, 1c, 2a, 4a	
530	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not look like roads (even old logging/mining roads), light pollution, havey-moderate trail use, no extractive industries, mining, etc., overgrown- managed forest from no burns, erosion due to human activities, like roads and trails	Improvements considered in Inventory, substantially noticeable criteria, and Apparent naturalness is considered in Evaluation, 1a-1c. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a. Pervasiveness of impacts to solitude is evaluated in 2a.	I, E	SN, 1a, 1b, 1c, 2a, 4a	
531	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look like remoteness, it should not look like roads or MTB tacks	These improvements are considered in in Evaluation, 1c. Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	R, 1c, 2a	
532	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look untouched by mankind, nature state for wildlife	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
533	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should not look like manmade structure other than signs and markers	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
534	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	No roads, ATVs, bikes, fences, traps, cattle waste	These improvements are considered in in Evaluation, 1c. Roads are considered in Inventory and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	R, 1c, 2a	
535	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	There should be clean water, lots of wildlife	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
536	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should be natural and untrammeled - leave nothing behind. Bring more areas into system, if they meet basic Act criteria	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	1a, 1b, 1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
537	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Rugged landscape with healthy vegetation and wildlife, trap-free	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
538	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	No mechanized	Uses and the degree to which they may or may not impact managing for wilderness character are considered in Evaluation 4a.	E	4a	
539	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Looks like wild and natural, feel wild and natural, plain simple back to nature experience	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
540	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Does not have manmade structures that ruin the experience	Improvements considered in Inventory, substantially noticeable criteria, and Apparent naturalness is considered in Evaluation, 1a-1c	I, E	SN, 1c, 2a	
541	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	brings you to a place of peace and serenity	Solitude addressed in Evaluation 2a	E	2a	
542	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	no mining, no fracking, no oil exploration	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E	1a, 1b, 1c	
543	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Looks like it was before human impacts	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
544	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness should look like roadless, without structures, low human impact, sightlines are beautiful, not facing civilization, large tracts on contiguous uninterrupted land, dense forests, clean streams	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
545	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Natural vegetation appropriate for the altitude desert or forest, vegetation and plants native to area, invasives removed, birds nests, natural rock formations, clean streams, lakes and rivers, populated with fish	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
546	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	No manmade elements except historic or prehistoric, no industrial scars, a sweep of untouched forest and grasslands, flowing water, beaver dams, and wetlands, old growth trees	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
547	Email	Q1 - Visual Impacts	Wilderness looks like - a sense of remoteness, pristine, clear water, old growth timber, rock and ice (above timberline), wild and unaltered, healthy timber stands and grass land, abundant wildlife.	Considered in evaluation apparent naturalness.	E	1a, 1b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
548	Email	Q1 - Visual Impacts	Wilderness does not look like - if you are close enough to a highway the area is not suitable for wilderness, designation, power poles, lights, roads and road cuts, heavy use/congestion, active mining, altered landscapes, signs of timber harvesting, encroachment of summer homes and ranches, and posted signs.	Considered in evaluation apparent naturalness and solitude.	E	1c, 2a	
549	Email	Q1 - Visual Impacts	Wilderness looks like - natural pristine landscapes as far as the eye can see with minimal signs of human development. Healthy, functioning ecosystem of native flora and fauna.	Considered in evaluation apparent naturalness.	E	1a, 1b	
550	Email	Q1 - Visual Impacts	Wilderness does not look like - ski areas, radio towers, developed campsites with parking, built in grills, picnic tables, benches, parking lots, roads, dirt roads, remnants of dirt roads, evidence of high recreational use, timber cuts, buildings, bathrooms, built or cut trails, non native plant species, thickly forested areas, fences, ranches, farms.	Considered in evaluation apparent naturalness and solitude.	E	1c, 2a	
551	Email	Q1 - Visual Impacts	Keeping a portion of our natural forest pristine and devoid of anything mechanical is paramount to our national heritage. I am especially opposed to mountain bikes in the wilderness. They would disrupt the tranquility of experiencing nature as a hiker or horseback rider and have negative impact of wildlife.	Consider when developing plan components for recommended wilderness areas. In designated wilderness, mountain bikes are prohibited.	p		
552	Email	Q1 - Visual Impacts	Wilderness contains only natural elements and should be free of manmade mechanisms/technology and all sensory aspects (i.e.. Sight, sound, smell). Locomotion in wilderness should be done at a speed and in a manner created by nature (i.e.. On foot or on horseback/pack animal).	Considered in evaluation apparent naturalness and solitude and/or primitive recreation.	E	1a, 1b, 2a, 2b	
553	Email	Q1 - Visual Impacts	I and many, many others are in favor of multiple use concepts and definitely in favor of riding my horses in wilderness.	Forest Service manages for multiple uses; horses are allowed in designated wilderness.	O		
554	Email	Q1 - Visual Impacts	Wilderness looks like - wilderness reveals the underlying structure of life's subtle and not so subtle language, the spiral of life, the dance of creation, beauty, expanded perception.	Considered in evaluation solitude.	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
555	Email	Q1 - Visual Impacts	Wilderness looks like - green, "sights of animals, birds, nature", lots of wildlife big and small, clear streams, blue sky. It's a place of beauty, a place where I can be reminded of what the world was like before all the development. It remains a natural landscape. A wilderness can have many types of landscapes and wildlife - a desert, piney forests, open mesas, etc. But whatever flora and wildlife is natural to the area should remain almost untouched. That is the idea behind wilderness. I love seeing wild animals, and I also love seeing people on horses or mules. They seem like a perfect fit for the wilderness, it reminds us of the past. I would also love seeing wild horses or buffalo in the wilderness.	Considered in evaluation apparent naturalness	E	1a, 1b	
556	Email	Q1 - Visual Impacts	Wilderness does not look like - Modern looking buildings, lots of telephone wires, mining, tractors, gutted up roads, lots of fences, extreme logging, clear cutting, machinery, chain saws, polluted pits, noise, pollution, any kind of machinery.	Considered in evaluation apparent naturalness	E	1c	
557	Email	Q1 - Visual Impacts	To me, the wilderness is a place without roads or buildings, but instead has natural vegetation, water features (streams and ponds and rivers) and abundant wildlife. Motor vehicles, bicycles, and power tools do not belong in the wilderness. Trails should be accessible to hikers and equestrians, but they should be subtle and not look like roads.	Considered in evaluation apparent naturalness	E, P	1a, 1b, 1c	
558	Email	Q1 - Visual Impacts	Wilderness is nature at its best...free of mechanization, free of sounds other than nature. It's full of flora and fauna that we don't ordinarily see. Fast moving bicycles do not contribute to this scene.	Considered in evaluation solitude and/or primitive recreation.	E	2a, 2b	
559	Email	Q1 - Visual Impacts	Wilderness should be remote and removed from human development and activity. Areas with roads, powerlines, man made structures, ski areas and trails used by mechanized users no not look like Wilderness to me.	Considered in evaluation apparent naturalness and solitude	E	1c, 2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
560	Email	Q1 - Visual Impacts	The wilderness would be adversely impacted by bicycles which are clearly mechanical. The purpose for creating the wilderness was to maintain the primitiveness of the forests which can't possibly include bicycles.	Mountain biking is prohibited in designated wilderness areas . Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process. Consider in development of plan components for recommended wilderness.	P, O		
561	Email	Q1 - Visual Impacts	Wilderness looks like nature at its finest, undisturbed by motorized or mechanical technology. It should look, smell and feel like mankind has not tried to change what occurs naturally.	Considered in evaluation apparent naturalness	E	1a, 1b, 1c	
562	Email	Q1 - Visual Impacts	Wilderness looks like wild area as natural as possible with no human intrusion, land not overgrazed or manipulated, no fences, no roads, no structures, abundant wildlife, beauty, wildness, and vast.	Considered in evaluation apparent naturalness	E	1a, 1b, 1c	
563	Email	Q1 - Visual Impacts	Wilderness is a natural environment, not significantly modified by civilized human activity. It's a place where we can go to be close to nature and enjoy the outdoors in its natural state. Roads, infrastructure, buildings, fences and large signs, any motorized vehicles - these change a wilderness into a "tamed" human landscape.	Considered in evaluation apparent naturalness	E	1a, 1b, 1c	
564	Email	Q1 - Visual Impacts	Natural Landscape with unfettered wildlife.	Considered in evaluation apparent naturalness	E	1a, 1b	
565	Email	Q1 - Visual Impacts	Wildlife: activities such as killing predators and poisons should absolutely not be allowed in wilderness. To the extent possible, wilderness should be designated to create and maintain corridors for game and non game wildlife, including state and federal threatened endangered species.	Hunting is a permissible activity in wilderness but poison as a method for hunting animals is not permitted. Also, impacts, effects, and benefits of recommending wilderness and designating a new wilderness area are considered in Analysis.	P, A		
566	Email	Q1 - Visual Impacts	The Santa Fe should consider ML2 roads in the evaluation phase. This is consistent with the Chapter 70 directives.	ML 2 roads not on the MVUM will be considered in Evaluation, 1c See consideration under 1c "Linear travelways, including any remaining roads (including system, decommissioned, temporary, or user-created), system trails, and known unauthorized routes"	E	1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
567	Email	Q1 - Visual Impacts	Wilderness looks like - offers unboken vistas of natural forms, both living and innanimate. Wilderness feels spacious - this capacity increases the deeper I wander away from the technological world. Wilderness also feels serious requiring a different attention because inattention has unexpected consequences. Wilderness looks like home.	Considered in evaluation solitude and/or primitive recreation.	E	2a, 2b	
568	Email	Q1 - Visual Impacts	Wilderness looks like - undisturbed vegetation and terrain, expansive panoramas, biodiversity in the natural environment (vegetation, habitats, terrain, animal life, etc.), a time machine that takes one back to a place before humans arrived, a place that nurtures mind, body and spirit.	Considered in evaluation apparent naturalness and solitude.	E	1a, 1b, 2a	
569	Email	Q1 - Visual Impacts	Wilderness looks like - We need to keep the wilderness wild, that means less commercial use, less logging, less motor bikes. More hikers, horseback riders. Better upkeep of parks and camps.	Consider in development of plan components for designated and recommended wilderness.	P		
570	Email	Q1 - Visual Impacts	Wilderness looks like - the complete prevalence of old growth flora - and inevitably the fauna dependant upon that growth. Clean, unpolluted water, soil, and air. The complete absence of all human development, industry, buildings, industrial and electronic support (power lines, cell phone towers, roads, canals, landing pads/strips/docks, dams and all other engineering infrastructure). No motorized vehicles, nor domestic/agricultural animals. No mining!! No oil wells!! No commercial logging!! The presence of a healthy climax environment - or a clearly recovering biome approaching a healthy climax environment. No light nor noise pollution.	Mining is allowed in designated wilderness areas subject to valid existing rights and mountain biking is prohibited. Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process. Other comments considered in evaluation apparent naturalness, solitude, and manageability.	E, O	1a, 1b, 1c, 2a, 4a	
571	Email	Q1 - Visual Impacts	Wilderness to me shows no human impacts - no trash, no trails except game trails, no buildings, no utility poles or towers, no signs of overt usage by humans, just a natural habitat. Equines would be considered part of a natural habitat.	Considered in evaluation apparent naturalness	E	1a, 1b, 1c	

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572	Email	Q1 - Visual Impacts	Wilderness looks like - a lack of people, natural views, clear skies and untrameled trails, free-flowing rivers/streams, wildlife allowed to roam free/no domesticated animals.	Considered in evaluation apparent naturalness	E	1a, 1b, 1c	
573	Email	Q1 - Visual Impacts	Wilderness looks like - we characterize wilderness as "into the wild" where man does not live or work. It is conflict-free, uncrowded access to nature and wildlife. Wilderness does not include motorized or mechanical transport. The "wilderness experience" is one that is user safe, ecologically responsible, and promotes scenery, conservation, education, and historical use. Our group is specifically interested in experiencing the sights, sounds, and wilderness experience from horseback in a way that is respectful of nature.	Considered in evaluation solitude and/or primitive recreation.	E, P	2a, 2b	
574	Email	Q1 - Visual Impacts	Wilderness does not look like - too much traffic, too many atv or gun shooting, trash, building developments.	Considered in evaluation apparent naturalness and solitude .	E	1c, 2a	
575	Email	Q1 - Visual Impacts	Wilderness looks like - no humans, pristine mountains, clean rivers and lakes, wildlife, fresh air.	Considered in evaluation apparent naturalness	E	1a, 1b	
576	Email	Q1 - Visual Impacts	Wilderness looks like - we characterize wilderness as "into the wild" where man does not live or work. It is conflict-free, uncrowded access to nature and wildlife. Wilderness does not include motorized or mechanical transport. The "wilderness experience" is one that is user safe, ecologically responsible, and promotes scenery, conservation, education, and historical use. Our group is specifically interested in experiencing the sights, sounds, and wilderness experience from horseback in a way that is respectful of nature.	Considered in evaluation solitude and/or primitive recreation.	E, P	2a, 2b	

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577	Email	Q1 - Visual Impacts	Wilderness looks like - a place in nature untouched and unaltered by human activity, and not used for human purposes. Wilderness is nature left in its pristine state: no roads, no human made structures, no resource extraction, no garbage. The natural balance of ecosystems is left intact, all species contributing to their unique functions to the well-being of the whole. Humans, as part of nature, can enter wilderness on foot or horseback or other non-mechanized means (canoes, kayaks for example), leaving behind only their footprints and their appreciation.	Considered in evaluation apparent naturalness, solitude, and/or primitive recreation.	E	1a, 1b, 1c, 2a, 2b	
578	Email	Q1 - Visual Impacts	Wilderness looks like - pristine, wild, no domesticated livestock, no logging, no mining.	Considered in evaluation apparent naturalness. Grazing and mining are allowed in designated wilderness areas subject to valid existing rights and mountain biking is prohibited. Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process.	E, O	1a, 1b, 1c	
579	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness can be found adjacent to large highways and heavily travelled roads. As long as appropriate wildlife crossings are built to connect both sides of the road, the road itself should not eliminate the area from consideration if it fulfills the size and other criteria for wilderness. Such linkages can make all the difference in reconnecting habitats. As long as improvements will "rot-out" over decades - like tree stumps, old cabins, wooden fences, etc. they can remain in a wilderness area. Criteria for designating "relics of past occupation" should be same as used by American Laboratory of Anthropology. Don't understand road maintenance levels 2-5.	Impacts, benefits, and effects of designating new wilderness will be considered in analysis. Apparent naturalness is considered in evaluation. Also consider in development of plan components for recommended wilderness. For definition of road maintenance levels, see : http://www.fs.fed.us/eng/pubs/pdf/05771205.pdf	E, P, A	1a, 1b, 1c	
580	Draft Evaluation Criteria Comment Form	Q1 - Visual Impacts	Wilderness looks like - animals roaming free, streams, trees/snow, grass, peaceful, quiet, undeveloped, no human destruction, leaves, bears. It does not look like cities, cars, buildings, houses, bathrooms, streets, fences, bikes, motors, lights, trash, internet/wifi, streetlights, restaurants, schools, technology, television.	Considered in evaluation apparent naturalness and solitude .	E	1a, 1b, 1c, 2a	

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581	Letter	Q1 - Visual Impacts	Areas of Wilderness designation should be free of visual and audible intrusion and it should offer a high level of solitude. Heavy use patterns, traffic noise, and direct night sky pollution disqualify a landscape from Wilderness characteristics.	Considered in evaluation solitude .	E	2a	
582	Letter	Q1 - Visual Impacts	It is insufficient to declare a landscape as roadless and thus suitable for designation as Wilderness, because the roads are now classified as level 1. Water does not honor use designations and will erode any road cut that disturbs the natural surface. All road cuts must be remediated, all overgrown tree stands should be treated, all invasive species removed and all trails brought up to standard while mechanized equipment can be utilized. Designation of wilderness when the landscape includes a known need for mechanical treatment will place additional stress on an already strained organization.	Roads and their impact/non impact to apparent naturalness are considered in evaluation. Remediation, treatments, etc. needs are considered in analysis . Other impacts, benefits, and effects of designating a new wilderness are considered in analysis.	E, A	1c	
583	Letter	Q1 - Visual Impacts	Table 1 in the Santa Fe's Inventory Criteria Form lists the types of roads that will disqualify lands from the inventory and the types of roads that will not disqualify lands from the inventory. This table does not include maintenance level (ML) 2 roads not shown on the MVUM. We are not sure whether the Santa Fe has closed ML 2 roads on the system. If the Santa Fe does, in fact, have closed ML 2 roads, these roads should not disqualify lands from the inventory. The Santa Fe should consider these roads in the evaluation phase instead. Considering closed ML 2s in the evaluation phase is consistent with the Chapter 70 directives.	ML 2 roads not on the MVUM will be considered in Evaluation, 1c See consideration under 1c "Linear travelways, including any remaining roads (including system, decommissioned, temporary, or user-created), system trails, and known unauthorized routes"	I, E	R, 1c, 4a	

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584	Letter	Q1 - Visual Impacts	The Santa Fe's inventory methods seem reasonable. We thought the Carson's use of aerial imagery at a scale of 1 inch = 1 mile to gauge whether an improvement is substantially noticeable was simple but defensible; we are pleased to see the Santa Fe using it. The approach outlined in Table 2 regarding for how to address each of the other improvements also seems reasonable. We look forward to seeing and commenting on the inventory maps.	Thank you.	I	SN	
585	Letter	Q1 - Visual Impacts	focus its evaluation on how an area appears, and should avoid focusing on the ecological purity of an area. This interpretation is consistent with the Forest Service's planning directives, other land management agencies, and Congress' intent [...]determination should be based not on the judgement of an expert, but on whether the area "looks natural" to an average visitor unfamiliar with ecological conditions. This "average visitor" interpretation is consistent with the Forest Service Washington Office's guidance, which reads: "One possible interpretation of "apparent naturalness" could be based on whether the area "looks natural" to a reasonable person.[...]"	Unclear of what Washington Office guidance commenter mentions; this statement is not in the Chapter 70 Directives. Chapter 70 mentions the plantation-style forest, but not the quote about "reasonable person." Also, the SF's process will focus on a balance, see footnote on pg. 2 of evaluation criteria: "When evaluating for apparent naturalness, the evaluation will be based on a balance between the perception of the average forest visitor and subject matter expertise."	E	1a, 1b	
586	Letter	Q1 - Visual Impacts	While "air quality," "water quality," or the "historical condition" of vegetation is not a proper measure of an area's naturalness, the appearance of an area's air, water or vegetation to the average visitor unfamiliar with historic or ecological conditions is a proper consideration.	See footnote on pg. 2 of evaluation criteria: "When evaluating for apparent naturalness, the evaluation will be based on a balance between the perception of the average forest visitor and subject matter expertise."	E	1a, 1b	
587	Letter	Q1 - Visual Impacts	Several of the considerations in the Santa Fe's Draft Evaluation Process are on the verge of measuring ecological conditions, rather than apparent naturalness	See footnote on pg. 2 of evaluation criteria: "When evaluating for apparent naturalness, the evaluation will be based on a balance between the perception of the average forest visitor and subject matter expertise."	E	1a, 1b	

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588	Letter	Q1 - Visual Impacts	we remind the Santa Fe that, for each of these considerations, it must keep in mind that it is not whether invasive species or evidence of human activity is simply present in an area; rather, the proper inquiry is the extent to which these factors impact an area's natural appearance. Many attendees at the Santa Fe's meetings indicated that they believed only "pristine" places should ever be considered to have wilderness characteristics. We hope the Santa Fe will remember that this is not what is expressed by the Wilderness Act or Forest Service's Chapter 70 planning directives. There is no obligation that an area be ecologically pristine in order to have wilderness character; only that an area appear natural, as outlined by the Act.	The impact to apparent naturalness, not the presence of a feature alone, is what will be evaluated in Apparent Naturalness.	E	1a, 1b	
589	Letter	Q1 - Visual Impacts	One criterion we are concerned about is:How are concentrations of nonnative plants and/or animals distributed across the land? We remind the Santa Fe about the importance of considering not just the presence of non-native species but the degree to which they impact apparent naturalness, and that when evaluating lands for naturalness, the landscape must be so substantially altered that even the average visitor would recognize an area does not appear natural. [...] We believe this consideration should be changed to read: Does the area include non-native/ invasive species? If yes, is the presence of these species so extensive that it dominates the landscape in a readily apparent manner to the average visitor?	See footnote on pg. 2 of evaluation criteria: "When evaluating for apparent naturalness, the evaluation will be based on a balance between the perception of the average forest visitor and subject matter expertise." The degree, not the presence alone, of nonnatives will be evaluated.	E	1a	
590	Letter	Q1 - Visual Impacts	When evaluating an area's apparent naturalness, we urge the Forest Service to focus its inquiry on the degree to which an area appears natural to the average visitor. We urge the Agency to refrain from considering factors that measure ecological conditions that are imperceptible to the average visitor.	See footnote on pg. 2 of evaluation criteria: "When evaluating for apparent naturalness, the evaluation will be based on a balance between the perception of the average forest visitor and subject matter expertise." The degree, not the presence alone, of nonnatives will be evaluated.	E	1a, 1b	

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591	Letter	Q1 - Visual Impacts	we heard several members of the public note to Agency personnel that they believed if an area had even one human "improvement" it should be disqualified. The Agency did not take these opportunities to explain to the public that redrawing boundaries to exclude such "improvements" is a legitimate way to address the concern without losing an entire unit. We hope this is not because the Santa Fe is unaware of this option.	The extent to which improvements within the area represent a departure from apparent naturalness will be evaluated, not the presence of an improvement alone., per the Chapter 70 Directives.	E	1a, 1b	
592	Letter	Q1 - Visual Impacts	If a road provides access into or bisects an area (regardless if the road is a Level 1 road, decommissioned road, unauthorized road, or otherwise), that area is not roadless, thus not suitable for potential wilderness.	The extent to which improvements within the area represent a departure from apparent naturalness will be evaluated, not the presence of an improvement alone, per the Chapter 70 Directives. Certain roads are excluded in inventory, per the Chapter 70 Directives and remaining roads are considered in evaluation under apparent naturalness, solitude, and manageability.	I	R	
593	Letter	Q1 - Visual Impacts	The inventory criteria also states, "Potentially eliminated roads will also have a buffer of approximately 100 feet on either side of the road centerline, to include room for the road width, right-of-way, and potential geospatial data inaccuracies." This process of buffering out roads is otherwise known as "cherry-stemming." NMDA objects to the practice of cherry-stemming roads out of potential wilderness areas under the argument that roads do not impact wilderness when, in fact, they do. The practice of artificially reducing road densities by cherry-stemming roads from an area is indefensible.	We feel that without a modest buffer on roads to account for road footprint and potential geospatial data inaccuracies, there is no way to define areas that may be suitable to move into step 2- evaluation for wilderness character. The impact of roads on wilderness character is evaluated in Evaluation, 1c, 2a, and 4a	I, E	R, 1c, 2a, 4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
594	Letter	Q1 - Visual Impacts	<p>However, according to the inventory criteria, for improvements to be substantially noticeable in the area as a whole, they must be: [...]2. Widespread in the landscape, reflecting pervasive past human influence."[...] The term "widespread" used in the second qualifier is not defined in the FSH and is ambiguous in this context. An improvement need not be "widespread" to be noticeable but may still reflect "pervasive human influence." A single fence is considered to be one improvement but can run for miles and may be considered substantially noticeable, but is it "widespread"? The term "widespread" should be removed from the inventory criteria.</p>	<p>Widespread is meant to reflect pervasiveness of an improvement, as the second part of the sentence in the criteria indicates: "widespread in the landscape, reflecting pervasive past human influence" Example of "widespread" could include a complex of multiple improvements that when considered together become substantially noticeable as opposed to being considered not substantially noticeable when considered alone.</p>	I	SN	
595	Letter	Q1 - Visual Impacts	<p>NMDA implores Santa Fe NF to implement the definition of substantially noticeable at an appropriate scale so it may correctly identify improvements that may be removed from the inventory. According to the qualifier above, improvements must be visible at a scale of 1 inch = 1 mile1 using aerial imagery to be considered substantially noticeable. What is the basis for using this scale? NMDA suggests using a larger scale such as a representative fraction of 1:24,000 to make identification of substantially noticeable objects more accurate and efficient.</p>	<p>The SF considered other scales, including the 1: 24,000 scale, and scale produced the same results for substantially noticeable improvements included in the inventory step as the 1 inch to 1 mile scale. The 1 inch to 1 mile scale is representative of the "forest-wide" scale, and also representative of whether or not an improvement is noticeable to an area as a whole, a requirement from the Chapter 70 Directives. If an improvement is not visible in aerial imagery, the definition of SN also allows for consideration of other information, pg. 4 "or if not visible on aerial imagery, have a pervasive impact on the area when viewed from the ground. This pervasive impact determination will be based on field knowledge and documented in this process."</p>	I	SN	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
596	Letter	Q1 - Visual Impacts	the inventory criteria states, "Improvements that are mapped as features in geospatial data will be documented as areas, with 100' around that single feature to account for footprint and geospatial mapping errors." Does this mean improvements will be given a 100-foot buffer and removed from the wilderness inventory? NMDA would like to note that most improvements are still substantially noticeable from the distance of 100 feet and impact wilderness character even if they have been buffered out. If the 100-foot buffer is simply a mapping exercise, then it should also be noted that some improvements have larger footprints, such as livestock working facilities that receive higher use than the surrounding areas. In either case, the intent of this qualifier is unclear.	Only the features being removed; the impact of the features from a distance is not considered in the inventory step but could be considered in evaluation in apparent naturalness if the improvement is within the inventoried area, and considered in evaluation solitude if the feature is in or outside of the inventoried area. A modest buffer is included on improvements to account for footprints and potential geospatial data inaccuracies	I	SN	
597	Letter	Q1 - Visual Impacts	in order to be consistent with the definition of wilderness in the Wilderness Act of 1964, NMDA asserts that all constructed and man-made features are indeed evidence that areas have been "trammled by man" and are "permanent improvements or human habitation" and, therefore, should all be removed during the inventory.	These are wilderness characteristics that are considered in evaluation (apparent naturalness) and the inventory only considers a limited set of criteria as a first step, and this limited set of criteria only looks at roads and substantially noticeable improvements.	I	SN	
598	Letter	Q1 - Visual Impacts	According to the inventory criteria, in order for water improvements to be eliminated from the inventory, they must extend above the tree height and have a ground disturbance that is greater than 1 acre. Under this criteria, practically all water improvements will be included in the inventory because very few of them are taller than the tree line AND disturb more than one acre of ground. Improvements need not be taller than the surrounding vegetation nor have a 1 acre footprint to be considered substantially noticeable.	See pg. 4 of inventory criteria: "Not all improvements that are substantially noticeable will be eliminated from the inventory. Those substantially noticeable improvements not eliminated during inventory, as well as other improvements not considered substantially noticeable, will be considered during evaluation, under the criterion of "apparent naturalness" (see Criterion 1 in the evaluation criteria)."	I	SN	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
599	Letter	Q1 - Visual Impacts	NMDA objects to the notion that supporting rationale must be provided in order for an improvement to be eliminated from the inventory but, instead, insists that supporting rationale be documented if an improvement remains in the inventory.	The inventory is a more inclusive step in this four-step process therefore it makes sense that rationale is included for those improvements removed from the inventory.	I		
600	Letter	Q1 - Visual Impacts	inventory criteria states that improvements that will be included in the inventory and considered for evaluation include, "fences, agricultural water pipelines (typically less than 2 inch diameter), water troughs, earthen tanks, corrals, or trick tanks." What is the reasoning for automatically including all these improvements in the inventory? Again, NMDA asserts that all constructed and man-made features are evidence of man's presence and contrary to the definition of wilderness from the Wilderness Act of 1964.	These improvements do not fit the definition of substantially noticeable in this criteria, and anything remaining will be considered in evaluation under apparent naturalness.	I	SN	
601	Abiquiu	Q1 - Visual Impacts	Wilderness looks like lots of trees and trails that are accessible to the public, The lower area should be accessible area with well-maintained roads and trails with ample public access and areas to camp and enjoy the outdoors, for fishing and hunting opportunities, Wilderness should not have roads, only below and leading to trail	Consider in development of plan components for recommended and designated wilderness. Roads and their impact/nonimpact to apparent naturalness are considered in evaluation	P, E	1c	
602	Abiquiu	Q1 - Visual Impacts	Wilderness does not look like fences that are in the middle of the walker flats. The only fence should be around the perimeter of the Santa Fe National Forest which should be provided by the Forest Service not the permittees	Fences and their impact to apparent naturalness are considered in evaluation. Management/relocation of fences is outside the scope of the inventory and evaluation process.	O, E	1c	
603	Abiquiu	Q1 - Visual Impacts	So much of the Santa Fe National Forest has lost a lot of its naturalness because of vehicular access, private lands, hunting, woodhauling, and other factors. What is to be gained by creating wilderness areas if the naturalness cannot be developed.	Impacts to apparent naturalness are considered in Evaluation 1c. Impacts, effects, and benefits of designating new wilderness are considered in analysis	E, A		
604	Abiquiu	Q1 - Visual Impacts	No wilderness wanted; my family has been in this area since 1740 and used the lands for wood, hunting, herb gathering, and recreation - An area that doesn't look like wilderness has people in shorts and sandals taking pictures	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
605	Abiquiu	Q1 - Visual Impacts	The forest in general and wilderness even more so do not exist to serve a purpose, they exist because nature exists. The era of consumptive use of the forest in ending, and not soon enough.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
606	Abiquiu	Q1 - Visual Impacts	"Answer No"	Commenter does not provide sufficient information to be used in the inventory and evaluation process.	U		
607	Abiquiu	Q1 - Visual Impacts	The forest should stay the way it is, No "wilderness" - leave our forests alone, no wilderness	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
608	Abiquiu	Q1 - Visual Impacts	My family reaches back six generations. Have always lived here. The water and wilderness is our life. Please respect our way of living and do not make changes.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
609	Abiquiu	Q1 - Visual Impacts	No good - non	Commenter does not provide sufficient information to be used in the inventory and evaluation process.	U		
610	Abiquiu	Q1 - Visual Impacts	Querencia - a place that feels like home - a place of nature, home to animals and birds and also to generations of people who have worked and lived close. Not a place made by artificial boundaries.	Consider when developing plan components-- niche	P		x
611	Abiquiu	Q1 - Visual Impacts	Unnecessary development according to USFS there can be no permanent structures (such as the FS cabin at Beatties in the Percos) while the historic cabins were destroyed and removed.	Commenter does not provide sufficient information to be used in the inventory and evaluation process.	U		
612	Abiquiu	Q1 - Visual Impacts	Wilderness has an appearance that man has basically not interfered with the environment. The impact of livestock, animals, and forest fires are all natural.	Impacts to apparent naturalness are considered in Evaluation 1a and 1b	E	1a, 1b	
613	Abiquiu	Q1 - Visual Impacts	Areas that are not suitable for wilderness designation would be all areas that have been scarred by motorized vehicles; areas trashed by people; erosion; and suppression of forest fires that have created unhealthy forests.	Impacts to apparent naturalness are considered in Evaluation 1a, 1b, and 1c	E	1a, 1b. 1c	
614	Abiquiu	Q1 - Visual Impacts	Wilderness is not a native term in land grant communities. The monte (woods) has always source for survival for community land grants. Without access to monte our communities will die and wither.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

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615	Abiquiu	Q1 - Visual Impacts	Acequias, wood stumps, logging trails, wood cut areas for pasture, roads, airplanes overhead, lights from cars/trucks, cell phone coverage, all do not look like wilderness.	Impacts to apparent naturalness and solitude are considered in evaluation 1c and 2a and manageability is considered in 4a	E	1c, 2a, 4a	
616	Abiquiu	Q1 - Visual Impacts	Wilderness looks like overgrown and/or burnt. Inaccessible for the local community.	Impacts to apparent naturalness are considered in Evaluation 1a, 1b	E	1a, 1b	
617	Abiquiu	Q1 - Visual Impacts	Wilderness should not be considered for any areas that are former common lands of a land grant or that have acequias on them. That have areas accessed for traditional uses.	Legally established rights and uses are potentially considered in manageability, 4a, and the degree to which these uses may or may not impact wilderness character. Impacts, benefits, effects of designating a new wilderness are considered in analysis	E, A	4a	
618	Abiquiu	Q1 - Visual Impacts	Wilderness looks like untrammeled or underdeveloped land. Land that is not being used for agriculture and ranching. Land that is not part of a working landscape.	The extent to which improvements within the area represent a departure from apparent naturalness will be evaluated in 1c, and manageability of an area to maintain wilderness characteristics is evaluated in 4a	E	1c, 4a	
619	Abiquiu	Q1 - Visual Impacts	Wilderness does not look like cultural and traditional uses. Must be considered first. Working landscapes that have been used for generations and 100s years are not suitable for wilderness. Many human impacts.	The extent to which an area may be managed to maintain wilderness characteristics, including current uses, is evaluated in 4a	E, A	4a	
620	Abiquiu	Q1 - Visual Impacts	Rio Arriba County does not need more wilderness	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
621	Abiquiu	Q1 - Visual Impacts	No more wilderness areas	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
622	Abiquiu	Q1 - Visual Impacts	Forest service needs to take into consideration the negative impacts wilderness areas create - tension and pits users against on another, historical uses, culture, and tradition need to be taken into consideration	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
623	Abiquiu	Q1 - Visual Impacts	All areas should not be declared wilderness, as wilderness does not fit any areas in the Santa Fe or Carson, there are no windmills to be seen so therefore no wilderness should be looked at	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
624	Letter	Q1 - Visual Impacts	<p>According to the evaluation criteria, footnote Number 4 states that, "When evaluating/or apparent naturalness, the evaluation will be based on a balance between the perception of the average forest visitor and subject matter expertise. " Who will make the decision on what the correct balance is? Basing the evaluation off any perception, whether it be an average visitor or an expert, is subjective in nature and could be a point of contention between Santa Fe NF and its stakeholders. NMDA strongly encourages Santa Fe NF to rewrite the considerations to be as objective as possible while following the guidelines outlined in the Wilderness Preservation Act of 1964. Criteria need to be measurable, observable, and repeatable in order to avoid differences of opinion based off an individual's perception</p>	<p>The evaluation is an interdisciplinary, qualitative process considering best available science, public comments and input (from the average forest visitor to specialized interest groups), geospatial data, and FS specialist information and field knowledge. The combination of all of these sources of information creates a complete picture of apparent naturalness specific to each inventoried area.</p>	E	1a, 1b, 1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
625	Letter	Q1 - Visual Impacts	of past restoration activities or the need for restoration in the future. To that end, NMDA would like to draw attention to the Wildfire Hazard Potential (WHP) data I produced by the United States Department of Agriculture Forest Service Wildfire Modeling Institute. Years of fire suppression on our national forests have created unnaturally dense stands that represent a departure from naturalness. Our analysis of WHP data indicates that much of Santa Fe NF has "moderate" to "very high" hazard potential - ranging from 73 to 92 percent of land within the ranger districts - which indicates these areas have departed from a natural state and are in need of restoration work [...] Land access and use of all types of restoration methods must be fully available to ensure that forests are able to be restored in order to achieve Santa Fe NF desired conditions. Areas with moderate, high, and very high WHP have departed from natural conditions creating an increased wildfire risk and, conversely, a decrease in watershed function. These areas require restoration work that may not be compatible with the nonimpairment standard for wilderness areas (i.e., mechanized or motorized restoration methods). Thus any areas with a "moderate" or higher rating should be given full	Impacts, benefits, effects of recommending/designating a new wilderness are considered in analysis.	A		
626	Email	Q1 - Visual Impacts	At this point in history, the minimum size that should be considered is 50,000 acres. Even if it was pristine, which it certainly is not, the Valles Caldera National Park and Preserve, at 89,000 acres, would be little more than a minimum size for consideration. Any area less than 50,000 acres is likely to be eliminated by application of the evaluation criteria, anyway.	Chapter 70 requires consideration of all areas over 5,000 acres	E	Z	
627	Email	Q1 - Visual Impacts	Looks like: Few or no roads, no motorized machines, natural vegetation patterns;	No change, considered in Inventory substantially noticeable and Evaluation 1c. Impacts from powerlines to solitude considered in Evaluation 2a.	I, E	SN, 1c, 2a	
628	Email	Q1 - Visual Impacts	Does not look like: Powerlines, roads, buildings (except historic structures); trash	No change, considered in Inventory substantially noticeable and Evaluation 1c. Impacts from powerlines to solitude considered in Evaluation 2a.	I, E	SN, 1c, 2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
629	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	Valley with a high use road or other activities may impact wilderness character to the ridgeline of valley	Considered in Evaluation 2a	E	2a	
630	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	When assessing solitude and wilderness character its important to assess cultural sensitivity, including tribal activities that are currently occurring on the land	Types of activities and impacts to solitude are considered in Evaluation2a. Cultural activities and uses are considered in Evaluation 4a	E	2a, 4a	
631	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	Historic use not compatible with wilderness designation (i.e. rec activities - mtn biking)	Types of existing recreation are considered in 2b. Current uses are considered in 4a	E	2a, 4a	
632	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	View-shed, dark sky, soundscape, odor-scape	Considered in Evaluation 2a	E	2a	
633	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	Group size and frequency - areas with high visitation may not be good solitude	Considered in Evaluation 2a	E	2a	
634	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	Not a lot of areas that provide opportunity and/or restrict current primitive unconfined activities	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
635	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	May be activities that use primitive and unconfined recreation that are incompatible with wilderness (ex backcountry OHV, mtn bikes, or hunting)	Types of existing recreation are considered in 2b. Current uses are considered in 4a	E	2a, 4a	
636	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	May be other designations that allow OHV/mtn bikers to enjoy primitive and/or unconfined recreation	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
637	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	Solitude may be impacted by loud noises including mini-boom boxes or other radios/music devices	Considered in Evaluation 2a	E	2a	
638	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	To protect solitude, can have designated dispersed camping areas and other areas closed to camping	Management of wilderness areas once designated is outside scope of inventory and evaluation process. Consider in plan components for protecting wilderness character in recommended wilderness areas.	P		
639	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	For some remote areas, mtn bikers and back packers may be primary users of primitive/unconfined recreation - other designations may be more appropriate than wilderness (look at current mtn biking trails and use)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
640	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	Solitude may include bio-hotspots and potential activities should be designated to reduce conflicts and natural/wildlife impacts	Management of wilderness areas once designated is outside scope of inventory and evaluation process. Consider in plan components for protecting wilderness character in recommended wilderness areas.	P		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
641	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	High use (ex hunters, rec uses) may impact solitude and wilderness character	Considered in Evaluation 2a	E	2a	
642	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	Designating wilderness may overly concentrate uses (mtn bikers in other areas)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
643	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	Solitude includes a sense of wild that may be impacted if senses are bombarded with non-natural sights, sounds, and activities (ex. distance from activities may be a factor such as Sandias and Albuquerque)	Considered in Evaluation 2a	E	2a	
644	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	With solitude, activity use in areas may perhaps, be more important than activity use and noise in adjacent areas	Considered in Evaluation 2a	E	2a	
645	Santa Fe Tech - T3	Q2 - Solitude or Primitive Recreation	Concern that non-wilderness designation will not protect land as much	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
646	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness is big, vast, remote	Considered in Evaluation 2a (solitude), Inventory and Evaluation size criteria (5k acres)	I, E	2a, Z	
647	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness is on-foot accessibility only	Outside the scope. Wilderness Act of 1964 allows horses in Wilderness.	O		
648	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has hunting and backpacking	Considered in Evaluation 2b	E	2b	
649	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness requires longer trips	Considered in Evaluation 2a and 2b	E	2a, 2b	
650	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness you can hear hawks, animals, waterfalls and rivers	No change, considered in Evaluation 1a, 1b, and 2a	E	1a, 1b, 2a	
651	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has native species	No change, considered in Evaluation 1a, 1b,	E	1a, 1b	
652	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have accessibility	No facilities are provided in wilderness areas. Presence of developments is considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
653	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have snowmobiling	Considered in Evaluation 2a and 2b	E	2a, 2b	
654	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have non-native species (cows)	Grazing is permitted in wilderness subject to valid existing rights.	O		
655	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have horses (wild)	The apparent naturalness of the landscape (considering potential impacts) is considered in 1a.	E	1a	
656	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have mechanized noises (cars, boats)	Considered in Evaluation 2a	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
657	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have crowds, large groups	Considered in Evaluation 2a	E	2a	
658	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have acequias	Legally established rights and uses are considered in Evaluation 4a	E	4a	
659	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have busy roads	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
660	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has solitude, remoteness, isolation	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
661	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has a feeling like out alone - no one else anywhere around	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
662	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness is quiet - natural sounds (running water, wind, wildlife, rock falls)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
663	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has no radios (boom boxes)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
664	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has no intrusion from other people	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
665	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has white water	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
666	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has hang gliding	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
667	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has the smell of nature (trees)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
668	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have heavy use	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
669	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Solitude experienced elsewhere (outside of wilderness)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
670	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have trucks, ATV, chainsaws	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
671	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have too many people	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
672	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have group activities (rock climbing, mtn biking)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
673	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have horse back riding (damage)	Horseback riding is permitted in wilderness per the 1964 Wilderness Act; proposing changes to the Wilderness Act is outside the scope of the inventory and evaluation process.	O		
674	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have heavy impact activities (don't create trails)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
675	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have electrification (light sources)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
676	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have off gassing from petroleum (sulphur)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	

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677	Pojoaque Community Mtg	Q2 - Solitude or Primitive Recreation	You should not smell/see cow patties in wilderness	Grazing is permitted in wilderness subject to valid existing rights.	O		
678	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Large groups or increased people (10+ people)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
679	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Frequently encounter people	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
680	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Mountain bike/off road vehicle trails	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
681	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	No road noises	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
682	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wildlife/plants	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
683	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	No visual infrastructure	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
684	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - elk herds	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
685	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - kayaking	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
686	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - wildflower viewing	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
687	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - distinction between mountain bikers solo vs. competitive	Bike riding is prohibited in wilderness per the 1964 Wilderness Act; proposing changes to the Wilderness Act is outside the scope of the inventory and evaluation process.	O		
688	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - hiking, not being runover	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
689	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - solitude: more about how many people encountered a day rather than at once. (cumulative vs. occurrence)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
690	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - cultural features	Unique and outstanding qualities are considered in 3c.	E	3c	
691	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - wild horses (naturalized)	The apparent naturalness of the landscape (considering potential impacts) is considered in 1a.	E	1a	
692	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - naturalized introduced species	The extent to which an area represents a departure from apparent naturalness is considered in Evaluation 1a and 1b	E	1a, 1b	
693	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - invasive is a matter of impact	The extent to which an area represents a departure from apparent naturalness is considered in Evaluation 1a and 1b	E	1a, 1b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
694	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - hiking, backpacking, rock-climbing, skiing, horseback riding, snow-shoeing	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
695	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - quiet	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
696	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - solitude	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
697	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - by foot	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
698	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - sweaty	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
699	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - peace	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
700	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - social experiences (stars, campfire, glow-sticks)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
701	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - sense of calm	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
702	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - not in downtown Manhattan	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
703	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - visual beauty	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
704	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness has - star gazing	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2a	
705	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - snowmobile noise	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
706	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - ATV noise	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
707	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - no jet skis	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
708	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - large windmills (distance matters)	Vertical structures are considered in Inventory, substantially noticeable and Evaluation, apparent naturalness and solitude.	I, E	SN, 1c, 2a	
709	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - sounds/detriment from commercial activities	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
710	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - 300 head of cattle	Degree of legally established rights and uses within an inventoried area is evaluated in 4a. Grazing is permitted in wilderness per the 1964 Wilderness Act and changing the Wilderness Act is outside the scope of the inventory and evaluation process	E, O	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
711	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - hustle	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
712	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - zoom	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
713	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - noise	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
714	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - pollution	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also considered in Evaluation 1c for apparent naturalness	E	2a, 1c	
715	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - blowing dust exasperated by ATVs	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
716	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - light pollution	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
717	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness does not have - no shooting	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
718	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - very few people	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
719	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - impacts from motors	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
720	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - overlooks/vistas	Opportunities for or impacts to solitude are considered in Evaluation 2a. May also be considered in Evaluation 3b, unique and outstanding qualities	E	2a, 3b	
721	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - peace and quiet	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
722	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - easy access/non-wilderness inroads	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
723	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - more "cherry stems"	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
724	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - difficult access	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
725	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - silence	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
726	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - silence/solitude	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
727	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - fishing/hunting	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
728	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - mountain biking/climbing	Bike riding is prohibited in wilderness per the 1964 Wilderness Act; proposing changes to the Wilderness Act is outside the scope of the inventory and evaluation process.	O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
729	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - dark skies	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
730	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - shooting	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
731	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - major roads (visual, sound)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
732	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - hunting	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
733	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - city lights	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
734	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - city noise	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
735	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	No cell phones/towers	Considered in Inventory Substantially Noticeable and Evaluation 1c and 2a	I, E	SN, 1c, 2a	
736	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	No motorized bikes/4 wheelers	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also considered in Evaluation 1c	E	2a, 1c	
737	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Manmade noise (buffer actions, low flights)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
738	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Group management (loud people/kids)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
739	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Trash, graffiti	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also considered in Evaluation 1c for apparent naturalness	E	2a, 1c	
740	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Dog poop	The apparent naturalness of the landscape (considering potential impacts) is considered in 1a.	E	1a	
741	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Signage	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
742	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Camping/self-sufficient	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
743	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Leave no trace	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
744	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	See wildlife	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2a, 2b	
745	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Value wild	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
746	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Community values to protect wilderness	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
747	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - no noise from roads and cities	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
748	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - solitude	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
749	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness- no human encounters	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
750	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness- self sufficiency	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2a, 2b	
751	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - limit impacts on flora and fauna	Impacts to apparent naturalness are considered in evaluation 1a and 1b	E	1a, 1b	
752	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness- minimal human societal (no I-40, plains, other humans = ok)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
753	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness- allow SAR	Search and rescue operations can occur in wilderness subject to procedures.	U		
754	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness- no pets	Covered in law, regulation, and policy for wilderness.	O		
755	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness- no cell phone signal	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2a, 2b	
756	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - restrooms	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
757	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - mountain bikes	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
758	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - big groups	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
759	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - roads	Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory. Pervasiveness of impacts to solitude is evaluated in 2a.	I, E	SN, 1c, 2a	
760	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - human created trails (deer and cow trails ok)	Trails considered in Evaluation 1c and 4a.	E	1c, 4a	
761	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - I-40 and I-25	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
762	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - dogs	Covered in law, regulation, and policy for wilderness.	O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
763	Rio Rancho Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness where is the line for "mechanized"?	Law, regulation, and policy defines mechanized.	P		
764	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - no road noise, mechanized noise (drilling rigs, generators)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
765	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - hunting/fishing	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
766	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - hiking/rock climbing	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
767	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - wildlife watching/photography	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2b	
768	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - feeling of knowing it will take awhile for help	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2a, 2b	
769	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - self-reliance, risk, uncertainty	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2a, 2b	
770	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - not a lot of people are around	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
771	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - lack of communication	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2a, 2b	
772	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - feel like maybe no one else has been there	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
773	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - fear (in a good way)	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation are considered in Evaluation 2b	E	2a, 2b	
774	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - humans as part of the ecosystem, not the dominant	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
775	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - real natural life	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
776	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - lack of sound, silence	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
777	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - sound of horses running from camp	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
778	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - waterfalls, streams	Opportunities for or impacts to solitude are considered in Evaluation 2a. May also be considered in Evaluation 3b, unique and outstanding qualities	E	2a, 3b	
779	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - old cabins, remnants of humankind	Impacts to apparent naturalness are considered in evaluation 1c	E	1c	
780	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness can be confining with management restrictions.	Out of scope of inventory and evaluation process. Law, regulation, and policy defines restrictions in wilderness.	O		
781	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - unconfined: no gates, fences, no one disturbing you	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
782	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - natural wildflowers, special and unique sights/smells	Impacts to apparent naturalness are considered in evaluation 1a, 1b	E	1a, 1b	
783	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - calmer animals, plant life	Impacts to apparent naturalness are considered in evaluation 1a, 1b	E	1a, 1b	
784	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - fire is part of it	Impacts to apparent naturalness are considered in evaluation 1a, 1b	E	1a, 1b	
785	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - mtn bikes/ mtn bike trails affect naturalness	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a,2b	
786	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - mechanized noise, development, airplanes	Mechanized equipment is prohibited in wilderness per the 1964 Wilderness Act. Proposed changes to Wilderness Act are outside the scope of the inventory and evaluation process.	O		
787	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - stress, tension, angst, over-stimulation	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
788	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - fences: confinement	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
789	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - matrix of life restrictions for ecosystems that support life	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
790	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - should be able to observe traditional uses	The extent to which an area can be managed to maintain wilderness character is considered in Evaluation 4a	E	4a	
791	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - consider fencing for water sources protection (natural streams and ponds)	Consider in development of plan components for recommended and designated wilderness areas.	P		
792	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - trail signs	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
793	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - bridges	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
794	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - sight or sound of engines (atv etc.)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
795	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - renewable energy resources development (solar, windmills)	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Pervasiveness of impacts to solitude is evaluated in 2a. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a.	I, E	SN, 1c, 4a	
796	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Adjacent to development ok (low impact, buffers, vegetative buffers for storm water)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
797	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Sounds - birds/animal sounds	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
798	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Attract birds - new plants/animals	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
799	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Visitors: don't disturb resources (natural resources, archeological)	Consider in development of plan components for cultural resources.	P		
800	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Ensure groups are spread out/prevent crowding (protect privacy, isolation, solitude)	Consider in development of plan components for recommended and designated wilderness areas.	P		
801	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Options for different scales of solitude	Consider in development of plan components for recommended and designated wilderness areas.	P		
802	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	No trash or noise from roads, atvs, train, chain saws, drilling equipment, shooting/manage gun noise	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
803	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Buildings: shelters ok, no utilities, on border in relation to access point	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Pervasiveness of impacts to solitude is evaluated in 2a.	I, E	SN, 1c, 2a	
804	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - elk bugling	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
805	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - no car noise	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
806	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - sound of running water	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
807	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - sounds of wind in trees, birds	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
808	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - hunting, fishing, bird watching	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
809	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - camping (day and/or overnight)	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
810	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - calm, relaxed - away from everything including sounds	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
811	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - plug out of technology	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
812	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - alone - not in constant human contact	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
813	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - peaceful/Zen - not hearing cars or city things (no loud music)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
814	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - scent - freshness in mountains	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
815	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - not worry about anything, school educational experiences	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
816	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - more activity/noise during day	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
817	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - cars honking, cops sirens, fire alarms, people yelling	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
818	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - airplanes, helicopters, engines revving	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
819	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - connected to world - technology	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
820	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - hear phones, hear typing on phone	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
821	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - stressed - fast paced world (like in ABQ, I-25 and I-40)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
822	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - sports, concerts	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
823	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - school/work	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
824	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Experiences outside of wilderness - constant noise (chain saws, weed eaters, motorized tools)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
825	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - backpacking, camping, rock climbing, snowboarding	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
826	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - less development	Considered in Inventory Substantially Noticeable and Evaluation 1c and 2a	E	SN, 1c, 2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
827	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - don't hear motorized vehicles	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
828	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - place to get away	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
829	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - prescription fire is allowed	Types of activities and impacts to solitude are considered in Evaluation 2a. Also considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
830	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Outside of wilderness - thinning	Considered in Inventory Substantially Noticeable and Evaluation 1c and 2a	E	SN, 1c, 2a	
831	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Outside of wilderness - cars, roads	Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory. Pervasiveness of impacts to solitude is evaluated in 2a.	E	R, 1c, 2a	
832	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - animals running around	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
833	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - fresh air	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
834	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - fresh water sources	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
835	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - fishing, hunting, trapping	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
836	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - cutting firewood	Covered in law, regulation, and policy for wilderness.	O, A		
837	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - managing fuel loads	Covered in law, regulation, and policy for wilderness.	O,P		
838	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - hiking	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
839	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - running water/rivers	Opportunities for or impacts to solitude are considered in Evaluation 2a. May also be considered in Evaluation 3b or 3e, unique and outstanding qualities	E	2a, 3b, 3e	
840	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - birds chirping	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
841	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - hear yourself think	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
842	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - good/unique views	Opportunities for or impacts to solitude are considered in Evaluation 2a. May also be considered in Evaluation 3b, unique and outstanding qualities and Evaluation 1c, apparent naturalness	E	2a, 3b, 1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
843	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - sights	Opportunities for or impacts to solitude are considered in Evaluation 2a. May also be considered in Evaluation 3b, unique and outstanding qualities	E	2a, 3b	
844	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - some unique feature	Opportunities for or impacts to solitude are considered in Evaluation 2a. May also be considered in Evaluation 3b, unique and outstanding qualities	E	2a, 3b	
845	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - hunting	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
846	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - grazing	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
847	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - horses	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
848	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - rock climbing	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
849	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - skiing/snowboarding	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
850	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - kayaking	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
851	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - cycling	Bike riding is prohibited in wilderness per the 1964 Wilderness Act; proposing changes to the Wilderness Act is outside the scope of the inventory and evaluation process.	O		
852	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - filming/photography	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
853	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - skydiving	Covered in law, regulation, and policy for wilderness.	E		
854	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - same buffer vertically (airspace) as horizontally from roads	Unclear on intended application of comment; roads are permanent improvement on the ground and airspace is fluid.	U		
855	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - base jumping	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
856	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - special areas where people can not go	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
857	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - people!	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
858	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - quiet/solitude	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
859	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - sound of chainsaws	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
860	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - swimming	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
861	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - wheelchairs	in Federally Designated Wilderness (1) IN GENERAL – Congress reaffirms that nothing in the Wilderness Act prohibits wheelchair use in a wilderness area by an individual whose disability requires its use. The Wilderness Act requires no agency to provide any form of special treatment or accommodation or to construct any facilities or modify any conditions of lands within a wilderness area to facilitate such use. (2) Definition – for the purposes of paragraph (1), the term wheelchair means a device designed solely for use by a mobility impaired person for locomotion, that is suitable for use in an indoor pedestrian area. (American with Disabilities Act, Title V Section 508 (c)	E		
862	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - hunting	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
863	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - sounds of gunshots	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
864	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - recreational shooting	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
865	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - grazing	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
866	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - overgrazing	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
867	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - mining	Considered in Inventory Substantially Noticeable and Evaluation 1c and 2a	E	SN, 1c, 2a	
868	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - people	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
869	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - dirt bikes	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
870	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - cars	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
871	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - noise	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
872	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - drones/remote controlled	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
873	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - planes/cars	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
874	Las Vegas Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - dogs off leash	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
875	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - hiking, camping, backpacking	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
876	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - leave no trace	Opportunities for primitive and unconfined recreation considered in evaluation 2b. Also considered in Evaluation 1c, apparent naturalness	E	2b, 1c	
877	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - hunting, fishing, horseback	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
878	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - motorized/mechanical vehicles	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
879	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - areas with current mountain biking	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E, A	2b	
880	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - hunting and fishing	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
881	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - trail building, bridge building (ex. ground development)	Opportunities for primitive and unconfined recreation considered in evaluation 2b. Also considered in Evaluation 1c, apparent naturalness	E	2b, 1c	
882	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - mining	Considered in Inventory Substantially Noticeable and Evaluation 1c and 2a	E	SN, 1c, 2a	
883	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - grazing	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
884	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - artistic expression	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
885	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - rock climbing, hunting snow sports	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
886	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - some road noise okay if in large area	Opportunities for or impacts to solitude are considered in Evaluation 2a. Inventory and Evaluation size criteria (5k acres)	E	2a, Z	
887	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - don't mind seeing city lights if far away	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
888	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - a bit of buffer from noise is good	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
889	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - old cabins okay	Considered in Inventory Substantially Noticeable and Evaluation 1c and 2a	E	SN, 1c, 2a	
890	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - some fence okay (old)	Considered in Inventory Substantially Noticeable and Evaluation 1c and 2a	E	SN, 1c, 2a	
891	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Post hunting season dates	Commenter does not provide sufficient information to be used in the inventory and evaluation process.	U		
892	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Need better posted signs of regulations	Consider in development of plan components for recommended and designated wilderness areas.	P		
893	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Harder to enforce laws in wilderness (remote)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
894	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - powerline	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
895	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Out of wilderness - fences (especially barbed wire)	Considered in Inventory Substantially Noticeable and Evaluation 1c and 2a	E	SN, 1c, 2a	
896	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Want to see natural sky nebulae, not ABQ star sky	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
897	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Is horseback riding really necessary? They have greater impact.	Horseback riding is permitted in wilderness per the 1964 Wilderness Act; proposing changes to the Wilderness Act is outside the scope of the inventory and evaluation process.	O		
898	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	No clear cut, evidence takes forever to heal	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
899	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	What about 30 year old clear cut? May eliminate possible wilderness but begs to be wilderness	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
900	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness is gold standard	Commenter does not provide sufficient information to be used in the inventory and evaluation process.	U		
901	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	But ways to protect without wilderness designation	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to recommending wilderness are also considered in Analysis	A		
902	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	If something awful is proposed sure way to propose wilderness	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to recommending wilderness are also considered in Analysis	A		
903	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no road or industrial noise	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
904	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - mtn bike riding	Bike riding is prohibited in wilderness per the 1964 Wilderness Act; proposing changes to the Wilderness Act is outside the scope of the inventory and evaluation process.	O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
905	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - opportunity to see and hear wildlife/birds	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
906	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - backpacking	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
907	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no cell service	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
908	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - cell service	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
909	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no loud music via speakers	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
910	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no drones	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
911	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - primitive camping	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
912	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - smaller groups camping	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
913	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - possibility of getting lost	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
914	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no badly eroded trails from horses/hikers	Improvements considered in Evaluation 1c, apparent naturalness.	E	1c	
915	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - mtn bike riding	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
916	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - areas that have currently used and defined mtn bike trails	Types of activities and impacts to solitude are considered in Evaluation 2a and 2b. Uses are considered in Evaluation 4a	E	2a, 2b, 4a	
917	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - car noise	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
918	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - woodcutting (chain saw)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
919	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - road noise along the border ok	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
920	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no atv, helicopter	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	

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921	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no radios, cell phones for some	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
922	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - elk bugling	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
923	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - ability to get lost and possibly die, having fear (ok to hear bear for camping, need to hang gear in a tree for no bears)	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
924	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - crashing from underbrush from a bear 20 feet away	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
925	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - self powered, non-motorized	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
926	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - bicycles ok	Mountain biking is prohibited in 1964 Wilderness Act, and changing the Act is outside the scope of the inventory and evaluation process.	O		
927	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - equestrian ok	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
928	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - animals deserve wilderness - corridors cut off - wildlife corridors found	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
929	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - natural hiking trails, single track can be difficult (not wheelchair accessible)	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
930	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - decent signs	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
931	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - more wolves	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
932	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - overgrown old roads	Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory. Pervasiveness of impacts to solitude is evaluated in 2a.	E	R, 1c, 2a	
933	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - stress	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
934	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - too much input - info overload	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
935	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - car camping	Types of existing recreation are considered in 2b. Current uses are considered in 4a	E	2b, 4a	
936	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - mtn biking	Types of existing recreation are considered in 2b. Current uses are considered in 4a	E	2b, 4a	

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937	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - ski resorts	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Opportunities for or impacts to solitude are considered in Evaluation 2a	E	SN, 1c, 2a	
938	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - built parks	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
939	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - porta-potty bathrooms	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
940	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - developed campgrounds	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
941	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - frequently maintained trails (all)	Covered in apparent naturalness, 1c	E	1c	
942	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Outside wilderness - overgrown old roads	Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory.	I, E	R, 1c	
943	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - birds - many variety, can hear birds	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
944	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - wildlife - variety of all types	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
945	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - working and surviving in the forest	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
946	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - out with nature	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
947	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - not overgrown and dense with too many trees spaced close or fallen - no open space	Composition of plant and animal communities addressed in Evaluation 1a	E	1a	
948	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - accessible for traditional use and activities	Opportunities for primitive and unconfined recreation considered in evaluation 2b ; Current activities and uses are considered in Evaluation 4a	E	2b, 4a	
949	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Frustration with what was defined as wilderness and should not be wilderness	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
950	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - area with current mountain biking should not be wilderness	Types of existing recreation are considered in 2b. Current uses are considered in 4a	E, A	2b, 4a	
951	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - highly overgrown with no open space, trees are too dense, nothing growing on forest floor	Composition of plant and animal communities addressed in 1a	E	1a	
952	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no drones/nothing with motor	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
953	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no military aircraft	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
954	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - Corral Canyon (east of Forest Road 312 to Spring Canyon) - near Cuba and Chama	Commenter does not provide sufficient information for use in inventory and evaluation process	E		x
955	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no light pollution - not immediate	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
956	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - Golindrina Mesa - near Chama River wilderness (cultural assets)	Improvements considered in Evaluation 1c, apparent naturalness and Cultural uses are considered in Evaluation 4a	E	1c, 4a	x
957	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - Los Indios Mesa	Consider in site-specific evaluation, 3b, if area is in inventoried area.	E	3b	x
958	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - <u>Maintain</u> Elk Mountain Skyline Trail	Trail maintenance needs is site specific and outside the scope of this process	O		x
959	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - areas along Continental Divide Trail	Consider in site-specific evaluation, 2a and 3b, if area is in inventoried area.	E	2b, 3b	x
960	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - Gavilan Peak	Consider in site-specific evaluation, 3b, if area is in inventoried area.	E	3b	x
961	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - diversity of ecosystems	Composition of plant and animal communities addressed in Evaluation 1a	E	1a	
962	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - Gallinas River	Consider in site-specific evaluation, 3b, if area is in inventoried area.	E	3b	x
963	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no recreational shooting	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
964	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no guns	Opportunities for or impacts to solitude are considered in Evaluation 2a	E, P	2a	
965	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - bow hunting okay	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
966	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - boar hunting not okay	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
967	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - quiet/solitude	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
968	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - horseback riding	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
969	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - hiking	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
970	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - fishing	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
971	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - hunting	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
972	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - guns for safety only	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E, P	2a, 2b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
973	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no toppling of hoodoos (geo formations)	Unique and outstanding qualities are considered in 3c.	E, P	3c	
974	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no damage	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also may be considered in Evaluation 1c, apparent naturalness	E, P	2a, 1c	
975	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no graffiti	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also may be considered in Evaluation 1c, apparent naturalness	E, P	2a, 1c	
976	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - recommended volume limit	Consider in development of plan components for recommended and designated wilderness areas.	P		
977	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no music (audio speakers, boom box)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
978	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - backpacking	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
979	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no road noise, shouting humans	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
980	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - dress code (natural colors) - ha-ha, joke!	LOL	O		
981	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - max 30 ft. windmills okay	Improvements considered in Inventory Substantially Noticeable (see pg. 5 of criteria for vertical structures) and Evaluation 1c.	I, E	SN, 1c	
982	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - shelter primitive/historic	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Unique cultural and historic qualities considered in Evaluation 3c.	I, E	SN, 1c, 3c	
983	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - caves	Unique and outstanding qualities in Evaluation 3b and 3c.	E	3b, 3c	
984	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - peace, koom-by-ah	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
985	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - slowing down, quiet, unpredictable, stimulating	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
986	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - self-realization "inner bear"	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
987	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - education for users	Consider in development of plan components for recommended and designated wilderness areas.	P		
988	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - dumping	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
989	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - motorized use	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
990	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - no group areas/picnic sites/developments	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
991	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - drones	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
992	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - guns (hunting) no hunting, shooting	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
993	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - resource attraction: mining, timber (maybe more flexibility in wilderness management for treatments)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Consider in development of plan components for designated and recommended wilderness.	A, P		
994	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - politically driven activities	Out of scope of inventory and evaluation process. Law, regulation, and policy defines restrictions in wilderness.	O		
995	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - grazing damaging to wilderness	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also may be considered in Evaluation 1a, 1c, apparent naturalness	E, O	2a, 1a, 1c	
996	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - unnatural sounds, man-made artificial sounds	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
997	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - shouting humans	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
998	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - loose animals (dogs) dangerous to people/wildlife in wilderness	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
999	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - drilling	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1000	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - chainsaws	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1001	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - constructed towers, cell phone towers, big power windmills	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c, 2a	
1002	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - chaos, pressure, road rage, noise	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1003	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - parties, groups	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1004	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - paintball (visual impacts and solitude impacts)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1005	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - birdsong and animals	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1006	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - heartbeat power (excluding bikes or mechanized)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1007	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no dogs off leashes	Out of scope of inventory and evaluation process. Law, regulation, and policy defines restrictions in wilderness.	O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1008	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - solitude, connecting with nature (running, hiking, camping)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1009	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - confront themselves, gives people opportunity to	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1010	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - a place to recharge and/or reconnect or get away	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1011	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - place to bond with children/family/friends	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1012	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Not in wilderness - no windmills (power generating towers)	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Pervasiveness of impacts to solitude is evaluated in 2a.	I, E	SN, 1c	
1013	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Clean cow manure - no conflict (adjacency)	Grazing is allowed in wilderness subject to valid existing rights.	O		
1014	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Windsor - key bike trail used by adrenaline junkies (eliminate ability to drive to top)	Mountain biking use is considered in evaluation (4a) and analysis; also potentially consider in plan component development for national scenic trails.	E, P	4a	
1015	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Noise - chainsaws, roads, airplanes	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1016	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness impacts: Borego Trail (quarter mile on wilderness creates a gap)	Commenter does not provide sufficient information to be used in the inventory and evaluation process.	U		
1017	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Solida Trail	Commenter does not provide sufficient information for use in inventory and evaluation process	U		x
1018	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Lucky Star Mine Road	Commenter does not provide sufficient information for use in inventory and evaluation process	U		x
1019	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Four people - limitation (shared spaces)	Consider in development of plan components for recommended and designated wilderness areas.	P		
1020	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Access to farther places - bike-packing - much longer distances into back country (see Colorado Trail - gap for riders	Mountain biking use is considered in evaluation (4a) and analysis	E, A	4a	
1021	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Build alternate trails for different types of biking (season used ski areas)	Consider in development of plan components for recreation	P		
1022	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - area with no presence of man	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1023	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - undisturbed	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
1024	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - does not contain structures or physical markers (wilderness does have survey monuments)	Types of activities and impacts to solitude are considered in Evaluation 2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1025	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - cattle do not contribute to wilderness	Types of activities and impacts to solitude are considered in Evaluation2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
1026	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - little evidence of humans	Types of activities and impacts to solitude are considered in Evaluation2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
1027	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - "not Tent City"	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1028	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - minimal noise from humans and dogs	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1029	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no domesticated animal excrement	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1030	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - clean and unpolluted	Types of activities and impacts to solitude are considered in Evaluation2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
1031	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - access to natural resources	Types of activities and impacts to solitude are considered in Evaluation2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
1032	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - see natural processes at work "nature is running the show"	Types of activities and impacts to solitude are considered in Evaluation2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
1033	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - managed fire to play natural role	Types of activities and impacts to solitude are considered in Evaluation2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
1034	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - landscapes that don't show the lasting hand of man	Types of activities and impacts to solitude are considered in Evaluation2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
1035	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - gentle use of resources there	Types of activities and impacts to solitude are considered in Evaluation2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	
1036	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - not near roads, ski areas, WUI	Types of activities and impacts to solitude are considered in Evaluation2a. Also may be considered in Evaluation 1c, apparent naturalness	E	2a, 1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1037	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness is remote	Considered in Evaluation 2a (solitude), Inventory and Evaluation size criteria (5k acres)	E	2a, Z	
1038	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Wilderness would not have cattle	Wilderness Act permits grazing, and changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process.	O		
1039	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	Visual intrusions like community sites	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1040	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - spiritual, prayer, pilgrimage	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1041	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - giving thanks - especially during hunting	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1042	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - traditional uses	Opportunities for or impacts to solitude are considered in Evaluation 2a. Cultural activities and uses are considered in Evaluation 4a	E	2a, 4a	
1043	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - quiet	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1044	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - silent hunting - archery	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
1045	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - should not have aerial intrusion	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1046	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - experience solitude, not within a road or developed rec area (ski)	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1047	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - not seeing other people	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1048	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - rarely encounter others	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1049	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - gathering of traditional materials, medicine, boughs, ceremonial resources	Opportunities for or impacts to solitude are considered in Evaluation 2a. Cultural activities and uses are considered in Evaluation 4a	E	2a, 4a	
1050	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - living with the consequences of your decision	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
1051	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - self reliance, thinking ahead	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
1052	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - be prepared, expect unexpected	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1053	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - do not include areas currently used for mountain biking	Types of activities and impacts to solitude are considered in Evaluation 2a and 2b. Uses are considered in Evaluation 4a	E, A	2a, 2b, 4a	
1054	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no wilderness with existing multiple use trails and existing unremediating roads	Types of activities and impacts to solitude are considered in Evaluation 2a and 2b. Uses are considered in Evaluation 4a. Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory. Pervasiveness of impacts to solitude is evaluated in 2a.	E	R, 2a, 2b, 1c, 4a	
1055	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no cattle patties on trails, streams	Opportunities for or impacts to solitude are considered in Evaluation 2a. Uses are considered in Evaluation 4a.	E	2a, 4a	
1056	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no target shooting in wilderness	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1057	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - visible presence of cattle is intrusive	Uses are considered in Evaluation 4a.	E	4a	
1058	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - consider fence density for wilderness as not a good thing	Considered in Evaluation 1c, apparent naturalness and Evaluation 2b, primitive and unconfined recreation	E	2b, 1c	
1059	Santa Fe Community Mtg	Q2 - Solitude or Primitive Recreation	In wilderness - no drones	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1060	E-mail Letter	Q2 - Solitude or Primitive Recreation	Wilderness means absolute minimum disruption by people. I believe in multi-use trails. I think having different trails for different types of use by visitors is confusing and results in more damage to true wilderness areas than necessary. It means 3-4 times more trails than necessary. It also means 3-4 times more maintenance. All trails can be designed and built for multiple use. So open more areas scientific experts feel area safe, but visitors should only be using multiple use trails.	Outside the scope of inventory and evaluation process. Could be considered in development of Plan Components for designated and recommended wilderness	P		
1061	E-mail Letter	Q2 - Solitude or Primitive Recreation	Some users do not appreciate the legacy of multi-use and would like to limit hiking and horseback access. This would be a tragedy...Please do not constrain use of your resources to the majority of users (equestrians and hikers)	Outside the scope of inventory and evaluation process. Could be considered in development of Plan Components for designated and recommended wilderness	P		
1062	Letter	Q2 - Solitude or Primitive Recreation	Solitude can be broken by sight, sounds, or evidence of man or his activities	Solitude addressed in Evaluation 2a	E	2a	

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1063	Letter	Q2 - Solitude or Primitive Recreation	Almost all of the lands that provide a true sense of solitude are already designated. What is primarily left are "fringe/edge" lands that border areas of high activity. These lands, because man's activity is well within sight and/or hearing are simply not suitable for potential designation.	Solitude addressed in Evaluation 2a	E	2a	
1064	Letter	Q2 - Solitude or Primitive Recreation	The natural beauty that I envision in the wilderness has quiet serene landscapes. I see animals in their natural environment, hikers, climbers and equestrians enjoying the beauty that surround them.	Apparent naturalness considered in Evaluation, 1a, 1b, 1c and recreation opportunities in Evaluation 2b	E	1a, 1b, 1c, 2b	
1065	Letter	Q2 - Solitude or Primitive Recreation	I have nothing against mountain bikers, but they do not fit in wilderness. They are inherently disruptive and dangerous to hikers and equestrians trying to enjoy the natural setting.	Recreation opportunities in Evaluation 2b and manageability in Evaluation 4a	E	2b, 4a	
1066	Letter	Q2 - Solitude or Primitive Recreation	It saddens me to learned that horses could possibly be restricted from their designated wilderness. It is our obligation to our heritage and to the preservation of our natural environment to prevent this from happening.	Outside the scope of inventory and evaluation process. Horses are allowed in designated wilderness areas.	O		
1067	Letter	Q2 - Solitude or Primitive Recreation	Hiking, camping, horse back riding, fishing, snow shoeing, cross country skiing, mountain bikes are activities I associate with being in wilderness.	Recreation opportunities are considered in Evaluation 2b. Mountain bikes are restricted from designated wilderness, per 1964 Wilderness Act	E	2b	
1068	Letter	Q2 - Solitude or Primitive Recreation	Wilderness is a place for quiet enjoyment of sights and sounds of nature. Bird-watching especially requires quietness. ORV and ATVS are loud and displace wild animals and birds, create ruts and destroy fragile terrain. They have no place in wilderness areas. Bicycles and horses are acceptable.	Solitude addressed in Evaluation 2a. Mountain bikes are restricted from designated wilderness, per 1964 Wilderness Act	E	2a	
1069	Letter	Q2 - Solitude or Primitive Recreation	How wonderful to be able to hike, walk or dogs on leashes, camp and ride our equine on the trails. Many of which are historic and were made by people using pack animals going through the area. It is a thrill everytime I am able to go into our wilderness areas and see the unspoiled countryside of the wildlife, foliage, and views. To be at peace with nature and enjoy the immense beauty.	Solitude addressed in Evaluation 2a and recreation in 2b.	E	2a, 2b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1070	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Quiet, wildlife, flora, clear water, hiking, fishing, skiing.	Recreation opportunities are considered in Evaluation 2b.	E	2b	
1071	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness should not include shooting, cattle grazing and damaging resources, transportation noise, cycling, OHV use	Solitude and recreation opportunities addressed in Evaluation 2a and 2b. Manageability addressed in Evaluation 4a	E	2a, 2b, 4a	
1072	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness should include nature sounds, free roaming wildlife, sense of solitude, sense of danger.	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1073	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness should not include motorized vehicles, firearms or fireworks, other than hunting legally or firearms for personal protection	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1074	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	In Wilderness there should be no road noise/quiet, and it should be hard to access	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1075	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	There should not be mtn biking, rock climbing, beside multi-use popular areas	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1076	Letter	Q2 - Solitude or Primitive Recreation	The access to the solitude of wildland area, including designated wilderness is why I stay in Santa Fe. As the population of Santa Fe has grown and the rise fo motorized/mechanized creaction has emerged, many of the areas we enjoyed as quiet refuges have lost that quality. Outside of designated Widlerness, we now find ourseles having to drive farther to trailheads, hike and fish farther off trail, and search harder to "unimproved" areas whichretain that sense fo "wild." And fashions other than my own, it makes those protected Widlerness area all the more improtant for us. I suppose its less fashionable these days to view wildlands for their intrinsic, natural characteristics than as topography for recreational exercise parks.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1077	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	In wilderness, there should be fewer people, no sounds or very few, other than natural, no road or mechanical noise, pace of ovements are slower, more in keeping with natural elements, ability to relax at slower pace with less concern for meeting other on trail move at higher speeds	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1078	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Outside of wilderness there are more people/traffic, and sounds, especially of non-natural, motorized type. Motorized / mechanical	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1079	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Inside wilderness there should be a feeling of solitude, activities: hiking, rockclimbing, photography, camping. Sounds of Nature.	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1080	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness should not have motorized recreation or mountain bikes	Solitude and recreation opportunities addressed in Evaluation 2a and 2b. Wilderness Act prohibits motorized/mechanized equipment.	E	2a, 2b	
1081	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	In wilderness, there should be the sounds of birds and animals. A feeling that the wildlife is not terrified of us, because humans are doing them no harm. Human recreation: hiking, camping, photography	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1082	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Outside of wilderness there is MTB, shooting and hutning, grazing, hunting, trapping, and wildlife services. Unnecessary yelling or screaming.	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1083	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Inside wilderness there should be quiet, with the only sounds of nature is very important to the sense of solitude. Hiking, rafting, horse riding, sort of the slow and quiet variety.	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1084	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Things that should be excluded from wilderness are motorized, bicycles, radios blaring, etc.	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1085	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Horsback challenge, independent challenge, quiet, getting far away from the maddening crowd. Step back into time that is on the endangered list. Keep that which we hold dear. I do not consider any wheeled vehicle to be near the vision of the wilderness when the act was originated.	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1086	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Hiking, rock climbing, bird watching, hunting, fishing, camping, horseback riding. The ability to be in solitude; to appreciate nature in its quiet means not hearing engines or have popel speeding by on bikes, ATVs, or motorcycles. Hunting is seasonal and helps to maintain the wilderness balance.	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1087	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Camping, hiking, horseback riding/packing, sights and sounds of nature belong, cattle grazing and MTBs do not belong	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1088	Letter	Q2 - Solitude or Primitive Recreation	Wild and free of mechanization. Hiking, biking, horseback riding, all acceptable if bikes are not mechanized/motorized. The wilderness should be quiet save the natural sounds of wildlife. A slice of peace, comfort, and serenity is needed in our current social milieu, and the wilderness provides much of that needed place.	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1089	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness is an area where you have the potential to become lost	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1090	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness is where you power yourself by your own two feet - hiking, backpacking, no wheels, no motors	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1091	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	In the wilderness, I expect to see signs of wildlife and hopefully wildlife itself (birds, elk, coyotes, etc). Wildlife watching is better in wilderness than non-wilderness because human noise and numbers are reduced	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1092	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	I don't expect to come across many large crowds of people in the wilderness. There should be sufficient trails and space for people to feel mostly alone	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1093	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Distant road noise is okay on the boundaries of wilderness, but it should be faint and it should be possible to get away from it entirely in the wilderness	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1094	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Areas with excellent potential for primitive camping should be considered for wilderness designation	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1095	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Areas with dark skies should be protected; stargazing is often excellent in wilderness areas and these opportunities should be protected	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1096	Letter	Q2 - Solitude or Primitive Recreation	I use the forest a lot west of Las Vegas, and access is a major problem. There is only limited access, and getting permission from land owners can be difficult. Finding the owner can involve going up to a lonely ranch house - often a bad plan.	Outside the scope of the inventory and evaluation process. Potentially consider access in plan components	P		

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1097	Letter	Q2 - Solitude or Primitive Recreation	I would like to see an inventory of how/where the forest could be accessed, and a clear effort made to provide passage ways from roads to the forest where there is intervening private land. This is a more pressing issue to me than wilderness designation.	Outside the scope of the inventory and evaluation process. Potentially consider access in plan components	P		
1098	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Solitude, connection to nature, humility, awe, wonder	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1099	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Walk, explore, walk, explore some more	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1100	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Slowly, carefully, contemplatively	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1101	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	No technology and no visual clues fo the urban world	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1102	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	no MTBs	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1103	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Areas with current MTB should be considered if other criteria is met	Solitude and recreation opportunities addressed in Evaluation 2a and 2b. Manageability (e.g. current uses) is addressed in Evaluation 4a	E	2a, 2b, 4a	
1104	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Peacefulness of being alone in nature	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1105	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Nature as a place of spritual connection - my church	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1106	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Exerting myself under my own power and coping with whatever the weather conditions are to be able to earn the right to appreciate this place	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1107	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Quietness except for the sounds of nature: birds, running water, rustling leaves	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1108	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Feeling of rejuvenation	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1109	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Beautiful views	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1110	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Feeling of being "in the moment"	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1111	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness should not have car noises	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1112	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness should not have imported music (boom box, loud radio, or a portable TV)	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1113	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness should not have nearby house lights or street lights or car lights	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1114	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness should not have gunfire	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1115	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	<p>Although we are certainly not alone when we are immersed in the natural world, we do enjoy a form of solitude that excludes the sights and sounds that are present in our urban environments and which have been scientifically proven to have detrimental effects of our physical health and psychological well being, such as loud noises from machinery, dense human activity, vehicles, sirens, and the general frantic nature of humans living in a highly populated and or modernized environment. Wilderness should look like as close as possible to living as our pre modern ancestors did. This may include camping in tents or sleeping under the stars, walking quietly upon the earth either on foot or atop a horse or other load-bearing animal. Hunting and fishing, performed without the use of highly mechanized human inventions and or unnecessary noise. All activities should be carried out with a form of respect and reverence for the natural world.</p>	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	
1116	Letter	Q2 - Solitude or Primitive Recreation	Wilderness should only be accessible by horseback, hiking, or bikes, and not by motorized vehicles	Solitude and recreation opportunities addressed in Evaluation 2a and 2b.	E	2a, 2b	

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1117	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	The monte is unique in you can hear either an ax, chainsaw. Heirs in a community land grant, (still gather) flora of herbs, roots, berries, on their vehicals, ATV, or on walking.	Cultural activities and uses are considered in Evaluation 4a	E	4a	
1118	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Watchign wildlife, solitude, hiking, no roads, no power generating towers, no dogs off leashes, no windmills	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a , 2b	
1119	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	bird song, small mammals, beaver ponds, learning about nature, solitude	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1120	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	No power generated towers, dogs on leash	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1121	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	There should be stargazing	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1122	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	There should not be horseback riding, tree cutting, mining, helicopter rides, plan excursions, and MTBing	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b. Restrictions covered in law, regulation, and policy.	O, E	2a, 2b	
1123	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wildlife, birds, amphibians - tracks of mammals, water- clear and not sedimented or eroded, hiking, backpacking, tenting	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	
1124	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Should not have riding horseback	Horseback riding is permitted in wilderness per the 1964 Wilderness Act; proposing changes to the Wilderness Act is outside the scope of the inventory and evaluation process.	O		
1125	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Activities should not be limited or qualified solely as types of recreation - some uses are for personal or community sustainability as well as religious or spiritual uses	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b. Current uses considered in 4a	E	2a, 2b, 4a	
1126	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Activities outside of wilderness should be areas where there are former spanish or mexican community land grant common lands, as well as areas currently or formerly accessed for traditional uses by forest-dependent communities that predate the Santa Fe NF.	Current activities and uses are considered in Evaluation 4a	E,A	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1127	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	In wilderness, there should be walking, horse back riding, bird watching, and fishing	Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2b	
1128	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Outside of wilderness, there should be mountain biking	Types of activities and impacts to solitude are considered in Evaluation 2a. Current activities and uses are considered in Evaluation 4a	E, A	4a	
1129	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	In wilderness there should be mountain biking, opportunities to see and be near wildlife, a limited group size, primitive camping	Bike riding is prohibited in wilderness per the 1964 Wilderness Act; proposing changes to the Wilderness Act is outside the scope of the inventory and evaluation process. Types of activities and impacts to solitude are considered in Evaluation 2a.	E, A	2a	
1130	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Wilderness should not have roads or urban noise, cell service, loud music, drones, or eroded trails	Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory. Pervasiveness of impacts to solitude is evaluated in 2a	E	R, 1c	
1131	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Activities outside of wilderness should MTB, no areas currently used for MTBs should be considered for wilderness designation, no areas that need thinning for fire prevention should be considered wilderness	Types of activities and impacts to solitude are considered in Evaluation 2a. Composition of plant and animal communities is considered in 1a	E, A	2a, 1a	
1132	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	In wilderness there should be the feeling of not hearing the sounds of motorized vehicles	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1133	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Outside of wilderness there should be MTBs that ruin the feeling of wilderness and scare animals	Types of activities and impacts to solitude are considered in Evaluation 2a.	E	2a	
1134	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	There should be bird calls, riparian areas with flowing and standing water, predator calls, lots of insects hopping into water, quiet	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1135	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	There should not be machines, artificial/elec. Sound	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1136	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Natural sounds, birds, animals, etc. - no mechanized, quiet is most important, no bikes, can only use mechanized travel and equipment in extraordinary circumstances	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1137	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Biking and backpacking, water running, clear and clean air, fishig, observing wildlife, birds, butterflies, mammals, other insects	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	

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1138	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	No trapping, hunting, cattle	Primitive types of recreation and grazing are permitted in the 1964 Wilderness Act; mechanized equipment is not. Changing the Wilderness Act is outside the scope of the inventory and evaluation process.	O		
1139	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	There should be hiking, climbing, silence, clean air, clean water, unimpeded rivers, streams, and springs, bird watching, wildlife watching, "green thought in a green shade"	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	
1140	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	There should not be bikes, trapping, hunting during hiking seasons, livestock or grazing, or fracking	Types of activities and impacts to solitude are considered in Evaluation 2a.	O, E	2a	
1141	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Birds singing and chirping, lizards, rabbits, and other animals like cats, beavers, fish, fishing, heb gathering, wood gathering	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	
1142	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Birds singing, quiet, no loud human noise, smell of pinon tress, juniper, oak, native plants, few invasives, no trapping	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	
1143	Email	Q2 - Solitude or Primitive Recreation	In wilderness there is - quiet, night darkness, isolation, sound of running water, grandeur and awe, self dependence, you earn the right to be there (it was not easy to haul yourself to where you are), a sense of achievement, white water sports, hang gliding, MTB use.	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	
1144	Email	Q2 - Solitude or Primitive Recreation	In wilderness there is not - sound of trucks compression braking, slamming car doors, noisy children, boom boxes, lights, crowds, cow patties, dwellings, dams and diversions, landscapes in need of large scale restoration.	Opportunities for or impacts to solitude are considered in Evaluation 2a. Also considered in Evaluation 1c, apparent naturalness	E, A	1c, 2a	
1145	Email	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - solo or small group activities of hiking, backpacking, Nordic skiing, horseback riding, minimalist camping. Birds, rushing water, wind, rain, wild animals, peace, certain risks due to remoteness. Fewer visitors due to remote access from developed areas, distance from parking and ruggedness of natural terrain.	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	

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1146	Email	Q2 - Solitude or Primitive Recreation	Experiences out of wilderness - car camping, hiking with groups of people as well as alone, families, picnicking, noise from cars or trucks, cook-outs, beautiful views in a social setting, mountain biking, horseback riding, stables, farms, ranches, livestock, fences, rv's, motor or dirt bikes and atv's (in limited areas), motors of chain saws, trail maintenance crews, woodcutting, dirt roads, alpine and Nordic skiing, lift-assisted recreation, sledding, forest thinning, fire prevention, amenities, commerce. The sound of nature with human activity.	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	
1147	Email	Q2 - Solitude or Primitive Recreation	Access to nature is key to wilderness, and not just green trees but wildlife. I have had closer encounters with wildlife on horseback than I have had on foot, wildlife is not distressed by horses in their midst. The sounds of birds, frogs and insects...sans the sounds of vehicles in chains, that is wilderness.	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	
1148	Email	Q2 - Solitude or Primitive Recreation	Designated wilderness in the SFNF where allotment owners graze, not only makes it near impossible to continue grazing, it also makes it very unsafe. Motorized vehicles are prohibited as an activity allowed in wilderness. This prevents individuals with limited mobility to access parts of the forest. Expanding wilderness near adjacent private land can limit access and use of the forest by landowners. NMFLB is opposed the current proposal by the USFS of inventoried lands with wilderness characteristics to be classified within the SFNF. NMFLB respectfully requests that you consider traditional uses such as grazing and wood harvesting and the important role they play in the forest.	Current activities and uses are considered in Evaluation 4a	E, A	4a	
1149	Email	Q2 - Solitude or Primitive Recreation	Existing Forest Service trails that receive moderate to heavy traffic (hiking, biking, etc.) should not be considered for a future wilderness area due to the lack of solitude in those areas.	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	

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1150	Email	Q2 - Solitude or Primitive Recreation	The SFNF should remain as pristine and undisturbed as possible, while still allowing gentle use by individuals who value it on foot or horseback. The SFNF wilderness should be protected from commercial interests and spared intrusion and destruction by mechanized vehicles.	This is congruent with the elements of wilderness character in the 1964 Wilderness Act	P, A		
1151	Email	Q2 - Solitude or Primitive Recreation	As an avid horseback rider, camper, and hiker I have seen the increasing loss of opportunities to enjoy nature and our wilderness areas without the interruptions of noise (motorized or gun fire), or trail interruptions. When the trails are used as obstacle courses for mountain bikes, ATV's or dirt bikes, not only is the serenity ruined but it creates a significant safety issue for horse riders and hikers. The damage to the trails is extensive and the land becomes scared and eroded.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Consider in development of plan components for recreation- sustainable trails.	P, A		
1152	Email	Q2 - Solitude or Primitive Recreation	The wilderness is a place where I can relax, and find a peaceful setting. It's a place to get away from our normal stresses and our normal environments. It should be different than our everyday environment and it should be very natural. I want to be able to hear the birds, hear the small animals scampering. See the beavers work in a stream. See prints or hints of various wildlife around me. Recreation should not include noise, speed and stress. This is a peaceful environment, not a place to race on a motorized or mechanical vehicle. I should not be afraid of someone speeding down the trail on a bike, losing control and hitting me. I would like to be able to hike, ride a horse either alone or with a professional pack outfit, fish, cross country skiing, snow shoeing, camp backpack, mountain climb, etc. I want peace, quiet and the ability to get in tune with the rhythms of nature.	Opportunities for or impacts to solitude are considered in Evaluation 2a	E, P	2a	

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1153	Email	Q2 - Solitude or Primitive Recreation	I don't think a wilderness area should include mountain biking or ATV's. Mountain bikers often move very fast on a trail and they often hit people and scare horses. They are aggressive in their riding, over rocks, speeding down hills and flying through the air. I think this takes away from the essence of being in the wilderness and I also think it poses a risk to people hiking or on a horse. I don't think skateboards, hover boards, drones should be allowed in the wilderness - again, we are trying to keep it different from our everyday world, more peaceful, quieter. I don't think economic development should be part of the wilderness. We need the wilderness to save our planet from changing climate, and to help our children stay connected to nature.	This is congruent with the elements of wilderness character in the 1964 Wilderness Act	P, A, O		
1154	Email	Q2 - Solitude or Primitive Recreation	The only sounds one should hear in a wilderness are natural sounds (the breeze causing leaves to rustle, water flowing over rocks, bird songs, plus the sounds you make as you navigate the wilderness: such as horse's hooves or human's feet crunching on fallen leaves). Being in the wilderness is a refreshing and recharging experience, especially welcome after indoor tasks such as writing on a computer. The kinds of activities that take place in the wilderness should be simple ones: hiking, horse back riding, fishing, picnicking.	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	
1155	Email	Q2 - Solitude or Primitive Recreation	It has long been known that wilderness and nature provide good therapy in these days of fast-paced lives. Spending time in nature gives us time to think about the world around is in a new and positive way. It provides a spiritual experience. There is almost no place one can go to find peace and true relaxation. The Wilderness is such a place. Fast paced lives, fast moving bikes, do not belong here. They have the rest of the world in which to enjoy their passions.	Opportunities for or impacts to solitude are considered in Evaluation 2a	E, A	2a	

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1156	Email	Q2 - Solitude or Primitive Recreation	I do not associate areas that are within sight or earshot of road traffic, existing mechanized uses, powerlines, or historic roads and structures with Wilderness. Areas that are used for mechanized recreation, including mountain biking, should not be included in Wilderness. I believe Wilderness should be unmarked by human development.	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b. Also considered in Evaluation 1c, apparent naturalness	E	1c, 2a, 2b	
1157	Email	Q2 - Solitude or Primitive Recreation	Hiking and horseback riding are the only two "primitive" types of transportation that can carry individuals into the wilderness and maintain the original defined purpose for the wilderness areas. Fishing, hunting, camping and nature observation are the activities that do not disturb the wilderness setting, especially as currently regulated.	Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2b	
1158	Email	Q2 - Solitude or Primitive Recreation	Hiking, horseback riding and similar activities that don't negatively impact the impact the natural sights and sounds.	Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2b	
1159	Email	Q2 - Solitude or Primitive Recreation	Silence, infinite space, solitude, wilderness is as close to a religious experience as I have encountered. Protection of natural species.	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E, A	2a	
1160	Email	Q2 - Solitude or Primitive Recreation	Wilderness is a place for reflection, relaxation and getting close to nature. Hiking, horseback riding, bird-watching -- these don't interfere with wilderness. Activities that generate a lot of noise, or litter contradict the idea of wilderness.	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	2a, 2b	
1161	Email	Q2 - Solitude or Primitive Recreation	I am asking you to find a way to protect equine access to Wilderness Areas. We characterize wilderness as "into the wild" where man does not live or work. It is uncrowded access to nature and wildlife. Wilderness does not include motorized or mechanical transport. The "wilderness experience" is one that is user safe, ecologically responsible, and promotes scenery, conservation, education, and historical use. I am not in favor of bikes in the wilderness, motorized or not. They move fast, and are disturbing to hikers as well as horses and riders.	Horseback riding is permitted in the 1964 Wilderness Act, and mountain biking is prohibited in the 1964 Wilderness Act. Changing the Act is outside the scope of the inventory and evaluation process.	P, O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1162	Email	Q2 - Solitude or Primitive Recreation	I need to feel I am dependent on myself where I need to use my energy and skills. Some feeling of challenge and risk adds to wildness for me. Wilderness needs to be without roads and where people travel under their own mechanized power or by horse or mule. Solitude is an important characteristic of wilderness to me. Campfires are a key part of the feeling of wilderness and I prefer to cook over a fire. Permits decrease the feeling of wildness and should be avoided unless the human use becomes so intense that it is necessary to control the number of people. Too many people also decrease the feeling of wildness.	Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b. Also potentially consider second part of comment in development of plan components.	E, P	2a, 2b	
1163	Email	Q2 - Solitude or Primitive Recreation	As the Santa Fe evaluates opportunities for solitude or primitive and unconfined recreation, please keep in mind that these opportunities need not be present on every acre of inventoried area. Outside sights and sounds are irrelevant unless they are pervasive and widespread enough to diminish opportunities for solitude throughout a substantial of the area.	The degree of pervasiveness of sights and sounds of civilization will be evaluated, not the presence alone. Opportunities for primitive recreation and solitude and the degree of outstanding opportunities will be evaluated in 2a and 2b.	E	2a, 2b	
1164	Email	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - sounds of wind, birds, animals, running water. An intensity of aliveness, of being surrounded by other species both animal and plant. An easing of feelings of stress, an opening to self essential nature. I love walking by streams and floating through canyons, being present with natural beauty, simplicity and quiet. Starry night skies, brilliant sunrises and sunsets, more birds, more variety of all species.	Apparent naturalness is considered in evaluation 1a. Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	1a, 1b, 2a	
1165	Email	Q2 - Solitude or Primitive Recreation	Wilderness feels and sounds like - health, tranquility, a place where humans can feel close to animal and plant life and understand how and why all life is connected and needs the other to survive.	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1166	Email	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - Birds!! Fresh air, that means no motor vehicles, especially ATVs and motor bikes, no pollution. Hiking, birdwatching, nature study. Controlled access and limited access to deep wilderness areas, especially by ATVs. Protection of natural springs, this even means by cattle! Protection for elk, deer, and other wildlife.	Apparent naturalness is considered in evaluation 1a. Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E, P	1a, 1b, 2a	
1167	Email	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - "Silence" - this means the natural ancient sounds of the healthy, old growth, balanced life systems. A reduced population of human activity. That is a conscious control of the density of human presence (i.e. no Old Faithful carnival crowds). Hunting and fishing are the managed exceptions for animal population control, not the rule to "enhance" commercial recreation. No trophy hunting. Human operated transportation (Ex. canoes not motorboats, cross-country skiing and hiking, not snowmobiles). Walking on foot is encouraged. Small-scale horseback riding allowed but managed - no commercial "horse tours". Motorized vehicles are excluded.	Apparent naturalness is considered in evaluation 1a. Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b. Consider in development of plan components for recommended and designated wilderness areas.	E, P	1a, 2a, 2b	
1168	Email	Q2 - Solitude or Primitive Recreation	Wilderness should be accessed only on foot or horseback. No mtn bikes. No extreme sports, including rock climbing, bungee jumping, etc. Certainly no motorized transport of any kind on land or in the air. Accommodations should be made for the truly handicapped, but those who are out of shape and lazy should be out of luck. Teddy Roosevelt, John Muir, and Aldo Leopold wouldn't have any sympathy for those that fit that profile.	Rock climbing is permitted in wilderness but other activities mentioned are not. Covered in law, regulation, and policy	O		
1169	Email	Q2 - Solitude or Primitive Recreation	Recreation should be limited to small numbers of people, where pre-built trails are unnecessary. Usage by hikers and equestrians, hunters and fishermen, would seem the best, to help take care of the land and animals.	Opportunities for primitive and unconfined recreation are considered in Evaluation 2b. Also consider in plan components for recommended and designated wilderness areas.	E, P	2b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1170	Email	Q2 - Solitude or Primitive Recreation	My idea of wilderness is just that...wild. It can be with tall trees or desert plains. It can be at the ocean, or a lake or in the mountains. The sounds are those of nature, not man-made engines or inventions. The experience would be to be at one with nature, which happens so rarely in our busy, hectic and overcrowded lives. Solitude and contemplation would be my goals...to feel as one with plants, animals, water and air around me.	Apparent naturalness is considered in evaluation 1a. Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	1a, 2a	
1171	Email	Q2 - Solitude or Primitive Recreation	As a member of the Back Country Horsemen Lower Rio Grande Chapter, I strongly urge you to plan inclusion of horses in your trail options and exclusion of any mechanized bikes. Use of mechanized transport has always been disallowed, in seeking preservation of our natural wilderness landscapes. Further, bikes and horses are a dangerous mix. Most bike riders approach silently and quickly, unaware of horses reactions which can result in injury to all.	Horseback riding is permitted in the 1964 Wilderness Act, and mountain biking is prohibited in the 1964 Wilderness Act. Changing the Act is outside the scope of the inventory and evaluation process. Consider in development of plan components for recommended wilderness	O, P		
1172	Email	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - hiking on foot-only trails, completely natural vistas (no power lines or human-constructed edifices), bird calls easily discerned (ditto other animal sounds), the wind whispering through the trees (easily noticeable), camping in isolated locations.	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1173	Email	Q2 - Solitude or Primitive Recreation	Wilderness is about observation of nature and the world around us. Activities such as bird-watching, hiking, horseback riding, all slow forms of non-mechanical travel allow users to observe and appreciate solitude and the environment. Wilderness retains a look that is unaltered by technology and free from the litter, speed, noise, and the daily grind of civilization.	Apparent naturalness is considered in evaluation 1a. Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	1a, 2a, 2b	
1174	Email	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - elk bugles, wildlife, fresh air, peace and quiet, smell of fresh grass, wildflowers, blue sky, rivers, creeks, solitude,	Apparent naturalness is considered in evaluation 1a. Opportunities for or impacts to solitude are considered in Evaluation 2a. Opportunities for primitive and unconfined recreation considered in evaluation 2b.	E	1a, 1b, 2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1175	Email	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - silence, bird calls, wind, water running, hiking, kayaking, and camping	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1176	Email	Q2 - Solitude or Primitive Recreation	I take issue with allowing mechanization into the wilderness including bicycles. The wilderness is a place where a person should be able to have an expectation of solitude. Wilderness is a place to commune with nature, and of reflection. It constitutes a small percentage of our public lands. Let's keep it special and not a playground for special interest that truly amount to a small portion of our population.	Mechanized equipment is prohibited in designated wilderness per the 1964 Wilderness Act, and changing the Act is outside the scope of the inventory and evaluation process. Consider in development of plan components for recommended wilderness.	O, P		
1177	Email	Q2 - Solitude or Primitive Recreation	Wilderness is about observation of nature and the world around us. Activities such as bird-watching, hiking, horseback riding, all slow forms of non-mechanical travel allow users to observe and appreciate solitude and the environment. Wilderness retains a look that is unaltered by technology and free from the litter, speed, noise, and the daily grind of civilization.	Apparent naturalness is considered in evaluation 1a. Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	1a, 1b, 2a	
1178	Email	Q2 - Solitude or Primitive Recreation	Wilderness is room for wonder.	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1179	Email	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - plentiful wildlife, sounds of birds and wind in trees, hiking to enjoy the wilderness, no mechanized sounds, no sounds of gunshot from the killing of wildlife.	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1180	Draft Evaluation Criteria Comment Form	Q2 - Solitude or Primitive Recreation	Experiences in wilderness - animals, streams, trees, solitude, wind, river, animal tracks, natural things, crickets, wolf/coyote, owls, plants/flowers, birds chirping, water, woodpeckers. Experiences outside wilderness - cars, motors, yelling, trains, talking, metal things, electronics, phones, McDonalds, Taco Bell, fast food, fires, jackhammers, busses.	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	

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1181	Letter	Q2 - Solitude or Primitive Recreation	We stand with the Santa Fe equestrian community in seeking to maintain our traditional and historic access to these wild places without having the extreme danger of encountering mountain bikes on the trails. We have shared trails with them on public lands here in the desert, with trepidation. Their speed and inability to stop quickly, combined with their near silent approach is not compatible with hikers nor horsemen, who may not have time to get out of the way. Even though horses are supposed to have the right of way, there is no time, and often nowhere for the bicyclist nor the horse to go safely in time to avoid a wreck. I strongly urge you to respect and uphold the original idea of wilderness, which was to eliminate mechanized or motorized modes of travel.	Mountain biking is not allowed in wilderness per law, regulation, and policy.	O		
1182	Letter	Q2 - Solitude or Primitive Recreation	It is important to evaluate opportunities for solitude separately from opportunities for primitive and unconfined recreation. Thus, the evaluation must not aggregate, average, or otherwise conflate the two.	Opportunities for primitive recreation and opportunities for solitude will be evaluated as separate measures but then considered in an overall evaluation of whether an area does or does not contain wilderness character.	E	2a, 2b	
1183	Letter	Q2 - Solitude or Primitive Recreation	as the Agency evaluates the degree to which an area possesses outstanding opportunities for solitude or primitive and unconfined recreation, please keep in mind that these opportunities need not be present everywhere. It may be that outstanding opportunities occur only within a specific area of the unit. The fact that there are other nearby areas which offer similar types of recreation opportunities would not take away from the opportunities that exist on the parcel in question.	The degree of outstanding opportunities for solitude or a primitive and unconfined recreation will be evaluated.	E	2a, 2b	

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1184	Letter	Q2 - Solitude or Primitive Recreation	We want to emphasize that sights, sounds, or activities outside an area are irrelevant unless they are so pervasive that they significantly degrade opportunities for solitude within the area. Further, if outside sights and sounds are so pervasive that they significantly degrade opportunities for solitude, it is very likely the area still retains outstanding opportunities for primitive and confined recreation.	The degree of outstanding opportunities for solitude or a primitive and unconfined recreation will be evaluated.	E	2a, 2b	
1185	Abiquiu	Q2 - Solitude or Primitive Recreation	I expect a well maintained trail with ample markers and areas to pull off the trail to relax on the way up to the wilderness. I do not expect roads or any motor vehicles to be anywhere on the trails. Below I expect ample access for motor vehicles and campers. In the wilderness I expect to see all types of animals including permitted cow herds.	Consider in development of plan components for recommended and designated wilderness areas.	P	2a	
1186	Abiquiu	Q2 - Solitude or Primitive Recreation	Outside of wilderness I expect to see horseback riding areas/trails, areas with truck/trailer access to take horses to trail head. Well maintained road to ease the operated of truck/trailer access. Areas with roads should not be wilderness. Wilderness should only be accessed by trail walking or on horseback.	Consider in primitive recreation opportunities, evaluation 2b	E	2b	
1187	Abiquiu	Q2 - Solitude or Primitive Recreation	Solitude of primitive and unconfined recreation criterion should on be a priority if human needs do not exist in these areas. For example: Areas with access by Forest Roads 144, 31, 27 have established needs such as grazing, wood hauling, camping, hiking, and private lands. Therefore, these areas would be counter productive if Wilderness criterions are established.	Issues mentioned are considered in Evaluation, 2a and 4a, as well as Analysis potentially. Consider in site-specific evaluation of areas mentioned if those areas are on inventory maps.	E, A	2a, 4a	
1188	Abiquiu	Q2 - Solitude or Primitive Recreation	While I have never fully used Wilderness Areas, here or elsewhere, I have and do enjoy hiking in areas only accessible by walking which often have bordered on wilderness Areas. I look for the possibility of getting into a seeming wilderness.	Thank you for sharing your perspective	O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1189	Abiquiu	Q2 - Solitude or Primitive Recreation	You want these lands to be used only by white people that don't want use around to ruin their photos. We do not want or need anymore wilderness designation of the SF Forest	Impacts, benefits, and effects of designating any new wilderness are considered in Analysis	A		
1190	Abiquiu	Q2 - Solitude or Primitive Recreation	We know and we have known for centuries the benefits of recreation and solitude in these mountains. No wilderness.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1191	Abiquiu	Q2 - Solitude or Primitive Recreation	Forests are for everyone not just the select few. No wilderness.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1192	Abiquiu	Q2 - Solitude or Primitive Recreation	Our families and neighbors use the forest the way it should be used. No wilderness.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1193	Abiquiu	Q2 - Solitude or Primitive Recreation	My family reaches back six generations. Have always lived here. The water and wilderness is our life. Please respect our way of living and do not make changes.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1194	Abiquiu	Q2 - Solitude or Primitive Recreation	Depending on when I find Wilderness I might walk, listen to birds, watch wildlife, stop to watch a stream - but most often in designated FS wilderness I have been on horse, sometimes alone or with a family members, guiding many visitors to show them the country and also working permitted cattle during the grazing season.	Consider in opportunities for solitude, evaluation 2a. Also consider when analyzing impacts, effects, benefits of designating a new wilderness area in Analysis.	E, A	2a	
1195	Abiquiu	Q2 - Solitude or Primitive Recreation	Accommodating large RV trailers, vehicles can cause hazardous traffic conditions on local roads are what I expect outside of wilderness.	Commenter does not provide sufficient information to be used in the inventory and evaluation process.	U		
1196	Abiquiu	Q2 - Solitude or Primitive Recreation	Having spent many weeks in the wilderness, my feelings involve a lack of noise, no motorized vehicles, and an overall sense of man's impact being minimal.	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	
1197	Abiquiu	Q2 - Solitude or Primitive Recreation	When in the National Forest, I constantly see over used trails and an emphasis on people rather than on wildlife and an effort to gentrify the area.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Consider in development of plan components for recreation.	P, A		
1198	Abiquiu	Q2 - Solitude or Primitive Recreation	The monte has always been a spiritual place for community land grants, have shared for hundreds of years. It is where our moradas calvarious, composantos, springs of fertility, herb gather for our medicines. All this requires access by foot, motorized vehicles, horseback.	Legally established rights and uses and the degree of impact of these uses on managing wilderness character are considered in evaluation 4a. Issues also relevant in analysis.	E, A	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1199	Abiquiu	Q2 - Solitude or Primitive Recreation	Access to monte in a priority for community land grants.	Legally established rights and uses and the degree of impact of these uses on managing wilderness character are considered in evaluation 4a. Issues also relevant in analysis.	E, A	4a	
1200	Abiquiu	Q2 - Solitude or Primitive Recreation	In wilderness, I feel excluded from meaningfully accessing an area.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1201	Abiquiu	Q2 - Solitude or Primitive Recreation	Out of a wilderness, I have the ability to more meaningfully access the forest for traditional uses that our communities are dependent on for maintaining cultural integrity and identity and for the socio economic well being of communities.	Legally established rights and uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A	4a	
1202	Abiquiu	Q2 - Solitude or Primitive Recreation	In wilderness, I see no economic activity, present or past. No fire suppression needed or timber occurring. No fuel wood gathering.	Apparent naturalness considered in Evaluation, 1a, 1b, 1c and manageability considered in 4a.	E, A	4a	
1203	Abiquiu	Q2 - Solitude or Primitive Recreation	Out of wilderness: most areas of the SF are working landscapes - ranching, fuel gathering - thinning, etc. Small timber harvesting, these are not suitable for wilderness areas.	Legally established rights and uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A	4a	
1204	Abiquiu	Q2 - Solitude or Primitive Recreation	We have enough areas for hiking, etc., thus we do not require congressional designation to declare more wilderness, protection of acequias, grazing, logging, and beneficial harvesting of all forest products are what me and my family associate with or without wilderness areas.	Issues pertinent to potentially consider in analysis.	A	4a	
1205	Email	Q2 - Solitude or Primitive Recreation	Wilderness areas would not be "wild" any more if mechanized transport of any kind are allowed on their trails. Allowing mountain bikes would destroy the trails, endanger hikers and equestrians, and threaten wildlife. Even more alarming would be the introduction of motorized bikes and four-wheelers. I implore you to keep the wilderness "wild" and allow only hikers and equestrians access to these lands. There is plenty of other land the mountain bikers can use	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	

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1206	Email	Q2 - Solitude or Primitive Recreation	New Mexico for a total employment impact of 45,000. Part of the driving force behind the equine industry is having non-mechanized trail access to beautiful New Mexico lands. While businesses may not profit directly from the action of riding in wilderness or on public land itself, there is a very expansive infrastructure in New Mexico of boarding, veterinary, farrier businesses, truck and trailer businesses, etc. that allow people to keep horses so that they can ride them on these lands. Please let me know if my well-known and civic-minded horse ASPEN can be of any help with trail maintenance, education, or publicity for horse use and etiquette in the Wilderness areas so that these lands can continue to be preserved and enjoyed by our present and future horse owning generations.	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
1207	Email	Q2 - Solitude or Primitive Recreation	A place humans have not built, drilled or harvested plants or animals. A place that humans can walk through to visit and camp with appropriate permits. A place humans protect – it may include management to prevent forest fires. A place where animals control the forest population with natural selection and predator / prey relationships.	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1208	Email	Q2 - Solitude or Primitive Recreation	Quiet, few people, abundant wildlife, hunting, camping, fishing; Out: Noisy, packed with people	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1209	Email	Q2 - Solitude or Primitive Recreation	I ask with all due respect to allow horses to roam the wilderness again, this time with humans on their backs. Let us show our pride in our history. I hear all the time from tourists that the horse is the symbol of the west, and is greeted with awe and reverence, and romanticism. I have yet to hear a tourist or visitor see a bicycle and revere its history in the west. In a word, horses, horsemanship and riding – especially in the backcountry- is good for business, and what is good for business is good for the New Mexico economy via tourism.	Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	2a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1210	Santa Fe Tech - T4	Q3 - Uniques Features	Chicama Peak was culturally significant to not only Santa Clara but surrounding tribes	Consider site specific location in Evaluation 3c if feature is in an inventoried area	E	3c	x
1211	Santa Fe Tech - T4	Q3 - Uniques Features	A vista view that can add to the significance to a particular area viewpoint and view range considering depth of view, which can also include what one may not want to see (i.e.. Roads, power lights, lights)	Considered in Evaluation 2a and 3b.	E	2a, 3c	
1212	Santa Fe Tech - T4	Q3 - Uniques Features	What visually defines this idea of being in wilderness	Considered in Evaluation 1b, 2a and 3b.	E	1b, 2a, 3c	
1213	Santa Fe Tech - T4	Q3 - Uniques Features	Quiet, no cars, or mechanical interruptions, but want to hear water/nature	Considered in Evaluation 2a	E	2a	
1214	Santa Fe Tech - T4	Q3 - Uniques Features	Wetlands and riparian features	Considered in Evaluation 3b and 3e.	E	3b, 3e	
1215	Santa Fe Tech - T4	Q3 - Uniques Features	Any area that is not currently grazed by cattle	Considered in Evaluation 1b	E	1b, 2a, 3c	
1216	Santa Fe Tech - T4	Q3 - Uniques Features	Wilderness is our "special place" - maybe unique features should be the first thing considered, not a bonus, 1st criteria-protected and experienced	Chapter 70 states that unique and outstanding features are not required to be present in an area for that area to have wilderness character, but are to be evaluated when present. Wilderness character of the area as a whole is evaluated, including the presence of a unique features and the degree to which those features may contribute to wilderness character.	E		
1217	Santa Fe Tech - T4	Q3 - Uniques Features	Petroglyphs on forest - there are lots!	Considered in Evaluation 3c	E	3c	
1218	Santa Fe Tech - T4	Q3 - Uniques Features	Well defined and publicized	This could mean feature is 'nationally recognized' and will be considered in Evaluation 3a-3e	E		
1219	Santa Fe Tech - T4	Q3 - Uniques Features	Once a wilderness is identified, this should be pointed out as a feature	Commenter did not provide sufficient information.	U		
1220	Santa Fe Tech - T4	Q3 - Uniques Features	Harder to get to wilderness - therefore helps protect	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1221	Santa Fe Tech - T4	Q3 - Uniques Features	Also look at NM State 20 sp. (keystone) Some are culturally significant (not necessarily threatened or endangered)	If these are rare, they are animal and plant communities are considered in Evaluation 3a.	E	3a, 3c	
1222	Santa Fe Tech - T4	Q3 - Uniques Features	Osha on Coyote - being wiped out	Outside the scope of the inventory and evaluation process.	O		x
1223	Santa Fe Tech - T4	Q3 - Uniques Features	Change to presence of water - if year round it unique and outstanding - may also more historic, cultural, animal resources	High quality water resources or important watershed features are considered in Evaluation 3e	E	3e	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1224	Santa Fe Tech - T4	Q3 - Uniques Features	Remedios - herbs, traditionally or culturally used plants	Considered in Evaluation 3c	E	3c	
1225	Santa Fe Tech - T4	Q3 - Uniques Features	Chicama Peak for fox and evergreens for Native American Rituals - also for turkey hunting	Consider site specific location in Evaluation 3c if feature is in an inventoried area	E	3c	x
1226	Santa Fe Tech - T4	Q3 - Uniques Features	Migrating (possibly) of birds - migrating corridors	Considered in Evaluation 3a when identified	E	3a	
1227	Santa Fe Tech - T4	Q3 - Uniques Features	Spotted owls? Other rare species	Considered in Evaluation 3a	E	3a	
1228	Santa Fe Tech - T4	Q3 - Uniques Features	Indian/Native American Ruins	Considered in Evaluation 3c	E	3c	
1229	Santa Fe Tech - T4	Q3 - Uniques Features	Traditional Cultural properties (acequias, pinons)	Considered in Evaluation 3c	E	3c	
1230	Santa Fe Tech - T4	Q3 - Uniques Features	Dark skies	Consider adding as consideration to Evaluation 1b, 2a, and 3b to be evaluated when identified	E	1b, 2a, 3b	
1231	Santa Fe Tech - T4	Q3 - Uniques Features	Chicama Mountain Range with respect and availability linked culturally	Consider site specific location in Evaluation 3c if feature is in an inventoried area	E	3c	x
1232	Santa Fe Tech - T4	Q3 - Uniques Features	Sacredness of high places (above tree line) what places on the ground can see	Considered in Evaluation 3c	E	3c	
1233	Santa Fe Tech - T4	Q3 - Uniques Features	Bald eagle nests - Native American context - feather gathering	Considered in Evaluation 3a, but consider adding as example in Evaluation 3c	E	3a	
1234	Santa Fe Tech - T4	Q3 - Uniques Features	ceremonial use/pilgrimage is unique	Considered in Evaluation 3c	E	3c	
1235	Santa Fe Tech - T4	Q3 - Uniques Features	Deitniciossoil, white powder, type of soil, used for white washing buildings; population sign to native American and local communities	Consider site specific locations in Evaluation 3c if feature is in an inventoried area	E	3c	
1236	Santa Fe Tech - T4	Q3 - Uniques Features	Archaeological sites (hard to manage/not hard to manage)	Considered in Evaluation 3c	E	3c	
1237	Santa Fe Tech - T4	Q3 - Uniques Features	Watershed Features important (life to the natives Americans/state; who uses it, where it is located)	Considered in Evaluation 3e	E	3e	
1238	Santa Fe Tech - T4	Q3 - Uniques Features	Manageability - NMGF restocking areas with native fish would be more difficult if wilderness	Considered in Evaluation 4a	E	4a	
1239	Santa Fe Tech - T4	Q3 - Uniques Features	Work with specialists who can ID rare sp. Maybe not on forest	Outside scope of inventory and evaluation criteria. Consider in public engagement efforts.	E	3a	
1240	Santa Fe Tech - T4	Q3 - Uniques Features	Places with cultural or historical significance	Considered in Evaluation 3c	E	3c	
1241	Santa Fe Tech - T4	Q3 - Uniques Features	Western edge by Cuba with this significance	Comment does not provide sufficient information for Evaluation of site-specific location.	U		x

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1242	Santa Fe Tech - T4	Q3 - Uniques Features	Input from tribes with interpreter that can directly identify specific areas	Outside scope of inventory and evaluation criteria. Consider in public engagement efforts.	E	3c	
1243	Santa Fe Tech - T4	Q3 - Uniques Features	Do Dine want to see this as wilderness?	Comment does not provide sufficient information for Evaluation of site-specific location.	U		x
1244	Santa Fe Tech - T4	Q3 - Uniques Features	Away from human life or recreation	Considered in Evaluation 2a	E	2a	
1245	Santa Fe Tech - T4	Q3 - Uniques Features	Increase wilderness, decrease climate change	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1246	Santa Fe Tech - T4	Q3 - Uniques Features	Wetlands and riparian features	Considered in Evaluation 3e	E	3a	
1247	Santa Fe Tech - T4	Q3 - Uniques Features	places where there are streams that meet the water criteria	Considered in Evaluation 3e	E	3a	
1248	Santa Fe Tech - T4	Q3 - Uniques Features	State Water Quality Act (303D)	Considered in Evaluation 3e	E	3a	
1249	Santa Fe Tech - T4	Q3 - Uniques Features	Pueblo sites, Jemez, below Highway 10 - consult with pueblo if they would like access or wilderness rights	Current uses are considered in Evaluation 4a. Consider in public engagement efforts of analysis.	A	4a	x
1250	Pojoaque Community Mtg	Q3 - Uniques Features	Ranch Viejo - meadow adjacent to Pecos wilderness	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1251	Pojoaque Community Mtg	Q3 - Uniques Features	Pajarito Mtn area - high rim along Santa Clara (great views)	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1252	Pojoaque Community Mtg	Q3 - Uniques Features	Caja del Rio - views, parts are very remote	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1253	Pojoaque Community Mtg	Q3 - Uniques Features	Hot Springs	Considered in evaluation 3b.	E	3b	
1254	Pojoaque Community Mtg	Q3 - Uniques Features	Landscapes on Pecos - above tree-line (alpine)	Consider site specific location in Evaluation 3a if feature is in an inventoried area	E	3a	x
1255	Pojoaque Community Mtg	Q3 - Uniques Features	Unique areas are already designated on SFNF	Evaluation of unique features is required and will be reviewed in evaluation for inventoried areas.	E	3a, 3b, 3c, 3d, 3e	
1256	Pojoaque Community Mtg	Q3 - Uniques Features	Examples (Organ Pipe Mtns., Oterero Mesa, Del Norte)	Consider site specific location in Evaluation 3a if feature is in an inventoried area	E	3a	x
1257	Pojoaque Community Mtg	Q3 - Uniques Features	Headwaters - pureness	Considered in evaluation 3e.	E	3e	
1258	Pojoaque Community Mtg	Q3 - Uniques Features	Dominant rock formations - hearty forested - robust with specimen trees/not significantly damaged by man's impact	Considered in evaluation 3b.	E	3b	
1259	Pojoaque Community Mtg	Q3 - Uniques Features	Areas similar to Valles Caldera	Considered in evaluation 3b.	E	3b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1260	Pojoaque Community Mtg	Q3 - Uniques Features	No cell signal or planes overhead or light pollution	Considered in solitude under evaluation 2a	E	2a	
1261	Pojoaque Community Mtg	Q3 - Uniques Features	Fire = good for grazing (concern about fire suppression)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1262	Pojoaque Community Mtg	Q3 - Uniques Features	Rock cliffs, riparian areas, tree line above	Considered in evaluation 3b.	E	3b	
1263	Pojoaque Community Mtg	Q3 - Uniques Features	Vistas	Considered in evaluation 3b.	E	3b	
1264	Pojoaque Community Mtg	Q3 - Uniques Features	Tundra (not very common)	Considered in evaluation 3a. Consider tundra rare ecosystem on SF?	E	3a	
1265	Pojoaque Community Mtg	Q3 - Uniques Features	Wildlife (mammals, elk, big horn sheep, deer, birds)	Considered in evaluation 3a.	E	3a	
1266	Pojoaque Community Mtg	Q3 - Uniques Features	Water quality and clarity	Considered in evaluation 3e.	E	3e	
1267	Pojoaque Community Mtg	Q3 - Uniques Features	Locally important	Unique features considered in rare in national/regional context	E	3a, 3b, 3c, 3d, 3e	
1268	Rio Rancho Community Mtg	Q3 - Uniques Features	Lakes/waterfalls (water features)	Considered in evaluation 3e.	E	3e	
1269	Rio Rancho Community Mtg	Q3 - Uniques Features	Caves	Considered in evaluation 3b.	E	3b	
1270	Rio Rancho Community Mtg	Q3 - Uniques Features	Mountain - height for snow	Considered in evaluation 3b.	E	3b	
1271	Rio Rancho Community Mtg	Q3 - Uniques Features	Cliffs/climbing sites/scenic overlooks	Considered in evaluation 3b.	E	3b	
1272	Rio Rancho Community Mtg	Q3 - Uniques Features	Cultural features - areas of religious significance	Considered in evaluation 3c.	E	3c	
1273	Rio Rancho Community Mtg	Q3 - Uniques Features	Exceptional wildlife areas (plants and animals)	Considered in evaluation 3a.	E	3a	
1274	Rio Rancho Community Mtg	Q3 - Uniques Features	Archaeological sites	Considered in evaluation 3c.	E	3c	
1275	Rio Rancho Community Mtg	Q3 - Uniques Features	Geothermal/hot springs	Considered in evaluation 3b.	E		
1276	Rio Rancho Community Mtg	Q3 - Uniques Features	Old growth	Considered in evaluation 3a.	E		
1277	Rio Rancho Community Mtg	Q3 - Uniques Features	Guadalupe Mesa - culture (remains civilization "Native Americans" from pueblo revolt not restored), beauty great to see preserved. No road built up to it. Wild right now. Is this wilderness or another piece of designation (size criteria?). Include line/row of mesas to meet size criteria. Wilderness Act specify modern man or include prehistoric?	Consider site specific location in Evaluation 3c if feature is in an inventoried area	E	3c	x

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1278	Rio Rancho Community Mtg	Q3 - Uniques Features	Question 3 feels complete in criteria	Thank you.	E		
1279	Rio Rancho Community Mtg	Q3 - Uniques Features	Unique alone not qualified for wilderness (would Mt. Everest qualify - NO!)	The evaluation is an interdisciplinary, qualitative process considering best available science, public comments and input (from the average forest visitor to specialized interest groups), geospatial data, and FS specialist information and field knowledge. The combination of all of these sources of information creates a complete picture of wilderness character specific to each inventoried area. These considerations help to create the complete picture.	E		
1280	Rio Rancho Community Mtg	Q3 - Uniques Features	Vistas (Los Griegos Canyon - overlooks the caldera, Gillman Tunnels - vista overlooks - national recreation area	Considered in evaluation 3b. Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1281	Rio Rancho Community Mtg	Q3 - Uniques Features	Areas west of San Pedro Parks	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	x
1282	Rio Rancho Community Mtg	Q3 - Uniques Features	Fish hatchery (Seven Springs)	Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x
1283	Rio Rancho Community Mtg	Q3 - Uniques Features	Fenton Lake	Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x
1284	Rio Rancho Community Mtg	Q3 - Uniques Features	Wildlife (vibrant)	Considered in evaluation 3a.	E	3a	
1285	Rio Rancho Community Mtg	Q3 - Uniques Features	Evidence of wildlife	Considered in evaluation 3a.	E	3a	
1286	Rio Rancho Community Mtg	Q3 - Uniques Features	Diversity of habitat	Considered in evaluation 3a.	E		
1287	Rio Rancho Community Mtg	Q3 - Uniques Features	Access for traditional use and livelihood	Considered in evaluation 3c. Additionally, legally established rights and uses are considered in evaluation 4a and potentially in analysis	E, A	3c, 4a	
1288	Rio Rancho Community Mtg	Q3 - Uniques Features	Historic infrastructure	Considered in evaluation 3c.	E	3c	
1289	Rio Rancho Community Mtg	Q3 - Uniques Features	Natural materials for infrastructure (corrals)	Degree of impacts to apparent naturalness considered in Evaluation 1c	E	1c	
1290	Rio Rancho Community Mtg	Q3 - Uniques Features	Hot springs	Considered in evaluation 3b.	E	3b	
1291	Rio Rancho Community Mtg	Q3 - Uniques Features	Interesting geological features	Considered in evaluation 3b.	E	3b	
1292	Rio Rancho Community Mtg	Q3 - Uniques Features	No developed areas	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1293	Rio Rancho Community Mtg	Q3 - Uniques Features	No cell towers	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
1294	Rio Rancho Community Mtg	Q3 - Uniques Features	Not too many fences	Degree of impacts to apparent naturalness considered in Evaluation 1c	E	1c	
1295	Rio Rancho Community Mtg	Q3 - Uniques Features	No modern infrastructure	Degree of impacts to apparent naturalness considered in Evaluation 1c	E	1c	
1296	Las Vegas Community Mtg	Q3 - Uniques Features	Lakes, craters (Lake Kathryn - natural glacier in NM, hard to get to)	Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x
1297	Las Vegas Community Mtg	Q3 - Uniques Features	Diversity of plants (conservation)	Considered in evaluation 3a.	E	3a	
1298	Las Vegas Community Mtg	Q3 - Uniques Features	Mountains/lakes (tourism)	Considered in evaluation 3e. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	3e	
1299	Las Vegas Community Mtg	Q3 - Uniques Features	Species of fish, pristine waters, unique native species	Considered in evaluation 3a and 3e.	E	3a, 3e	
1300	Las Vegas Community Mtg	Q3 - Uniques Features	Ecosystem islands - isolated species, unique species	Considered in evaluation 3a.	E	3a	
1301	Las Vegas Community Mtg	Q3 - Uniques Features	Quietness of getting away, no civilization	Considered in evaluation 2a	E	2a	
1302	Las Vegas Community Mtg	Q3 - Uniques Features	Place that makes it easier to do certain activities (unique activities associated with specific places)	Considered in primitive recreation, 2b, evaluation	E	2b	
1303	Las Vegas Community Mtg	Q3 - Uniques Features	Like cliff/sky diving from cliffs	Considered in primitive recreation, 2b, and manageability, 4a, evaluation	E	2b	
1304	Las Vegas Community Mtg	Q3 - Uniques Features	Unique hikes/features (ex. summits)	Consider in primitive recreation opportunities under 'outstanding' 2b	E	2b	
1305	Las Vegas Community Mtg	Q3 - Uniques Features	Rowe Mesa - Vista Point - Punta San Jose (expansive views, lots of wildlife/birds/natural water sources)	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1306	Las Vegas Community Mtg	Q3 - Uniques Features	Hot springs/geothermal resources	Considered in evaluation 3c	E	3c	
1307	Las Vegas Community Mtg	Q3 - Uniques Features	Hermits Peak	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1308	Las Vegas Community Mtg	Q3 - Uniques Features	No commercial use in wilderness - use impacts (cattle, oil, gas)	Manageability is considered in 4a. Grazing is allowed in wilderness per the 1964 Wilderness Act, and changing the Wilderness Act is outside the scope of the inventory and evaluation process.	O, E	4a	
1309	Las Vegas Community Mtg	Q3 - Uniques Features	Unique ecosystems	Considered in evaluation 3a.	E	3a	
1310	Las Vegas Community Mtg	Q3 - Uniques Features	Undeveloped areas - permanent protection	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1311	Las Vegas Community Mtg	Q3 - Uniques Features	Unexploited/unchanged through	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b	E	1a, 1b	
1312	Las Vegas Community Mtg	Q3 - Uniques Features	Sense of purity	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
1313	Las Vegas Community Mtg	Q3 - Uniques Features	Past impacts ok, if ecosystems relatively intact	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
1314	Las Vegas Community Mtg	Q3 - Uniques Features	IRA's - went through similar screening process, no roads have wilderness character	The evaluation is an interdisciplinary, qualitative process considering best available science, public comments and input (from the average forest visitor to specialized interest groups), geospatial data, and FS specialist information and field knowledge. The combination of all of these sources of information creates a complete picture of wilderness character specific to each inventoried area. These considerations help to create the complete picture.	E		
1315	Las Vegas Community Mtg	Q3 - Uniques Features	No invasive species (have cut throat trout)	Degree of impacts to apparent naturalness considered in Evaluation 1a	E	1a	
1316	Las Vegas Community Mtg	Q3 - Uniques Features	Indicator species in wilderness, invertebrates seen in pristine areas	Considered in evaluation 3a.	E	3a	
1317	Las Vegas Community Mtg	Q3 - Uniques Features	Be able to find evidence that there was a fire (spot fires, no line cut)	Apparent naturalness is considered in evaluation 1a, 1b	U		
1318	Las Vegas Community Mtg	Q3 - Uniques Features	Big horn sheep	Considered in evaluation 3a.	E	3a	
1319	Las Vegas Community Mtg	Q3 - Uniques Features	Look at surrounding community to see how it would impact the land	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1320	Las Vegas Community Mtg	Q3 - Uniques Features	If have mill, people are making their living, shouldn't take away and make wilderness	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1321	Las Vegas Community Mtg	Q3 - Uniques Features	Important to be allowed to continue to be grazing	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Grazing is allowed in wilderness per the 1964 Wilderness Act, and changing the Act is outside the scope of the inventory and evaluation process	O, A		
1322	Las Vegas Community Mtg	Q3 - Uniques Features	Map from meeting on website	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
1323	Las Vegas Community Mtg	Q3 - Uniques Features	important to continue traditional uses in wilderness	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1324	Las Vegas Community Mtg	Q3 - Uniques Features	Other areas outside of wilderness for other traditional activities - fuel wood cutting	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1325	Las Vegas Community Mtg	Q3 - Uniques Features	Should mountain biking be allowed? Hunting equipment is mechanical and IS allowed.	Mountain biking is prohibited in wilderness per the 1964 Wilderness Act, and changing the Wilderness Act is outside the scope of the inventory and evaluation process. Consider mechanical hunting equipment in development of plan components for recommended wilderness.	O, P		
1326	Las Vegas Community Mtg	Q3 - Uniques Features	Think about how close to road system for encroachment	Shape and configuration of the area is considered in evaluation 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A		
1327	Las Vegas Community Mtg	Q3 - Uniques Features	IRA's have roads, but clear where it stops and people don't go beyond (doesn't impact current uses)	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
1328	Las Vegas Community Mtg	Q3 - Uniques Features	Waterfalls that are not near roads - some areas have wilderness character (north side of Pecos has roads going to waterfall, doesn't have good wilderness character)	Considered in evaluation 3e. Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	
1329	Las Vegas Community Mtg	Q3 - Uniques Features	Rio Mora (WSR)	Considered in evaluation 3e. Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x
1330	Las Vegas Community Mtg	Q3 - Uniques Features	Bear mountain - South Tecolote and between Johnson Mesa and Blue Canyon	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1331	Las Vegas Community Mtg	Q3 - Uniques Features	Johnsons Mesa - great unconformity, fossils (should protect so isn't gone forever)	Consider site specific location in Evaluation 3b and 3c if feature is in an inventoried area	E	3b, 3c	x
1332	Las Vegas Community Mtg	Q3 - Uniques Features	Wetlands - enchanted lakes - it's currently recommended wilderness in 1987 plan	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	
1333	Las Vegas Community Mtg	Q3 - Uniques Features	Dalton Canyon - bring beavers back, RGCT	Outside the scope of the inventory and evaluation process. Consider in plan components for wildlife. Consider Dalton Canyon in site-specific evaluation if within inventoried areas.	O, P		x
1334	Las Vegas Community Mtg	Q3 - Uniques Features	Hermits Peak - all of area	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	x
1335	Las Vegas Community Mtg	Q3 - Uniques Features	Rock climbing in Los Conchas area	Consider site specific location in Evaluation 2b (outstanding opportunities for primitive recreation) and 3b if feature is in an inventoried area	E	2b, 3b	x
1336	Las Vegas Community Mtg	Q3 - Uniques Features	Areas with petrified wood	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	
1337	Las Vegas Community Mtg	Q3 - Uniques Features	Kivas, archaeological site up towards Thomson's Peak (Glorietta Mesa)	Consider site specific location in Evaluation 3c if feature is in an inventoried area	E	3c	x
1338	Las Vegas Community Mtg	Q3 - Uniques Features	La Cueva Lake and cave	Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1339	Las Vegas Community Mtg	Q3 - Uniques Features	Old growth forests	Considered in evaluation 3a.	E	3a	
1340	Las Vegas Community Mtg	Q3 - Uniques Features	Natural springs	Considered in evaluation 3b.	E	3b	
1341	Las Vegas Community Mtg	Q3 - Uniques Features	Diverse plant life	Considered in evaluation 3a.	E	3a	
1342	Las Vegas Community Mtg	Q3 - Uniques Features	Blow downs/wind throw	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
1343	Las Vegas Community Mtg	Q3 - Uniques Features	Waterfalls	Considered in evaluation 3e.	E	3e	
1344	Las Vegas Community Mtg	Q3 - Uniques Features	Canyon/cliffs	Considered in evaluation 3b.	E	3b	
1345	Las Vegas Community Mtg	Q3 - Uniques Features	"Rock Palace"	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1346	Las Vegas Community Mtg	Q3 - Uniques Features	Polvenir Trail	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1347	Las Vegas Community Mtg	Q3 - Uniques Features	Caves (Carlsbad Caverns)	Considered in evaluation 3b.	E	3b	
1348	Las Vegas Community Mtg	Q3 - Uniques Features	Unique animals - elk, deer, turkey	Considered in evaluation 3a.	E	3a	
1349	Las Vegas Community Mtg	Q3 - Uniques Features	Big beaver dams	Considered in evaluation 3a.	E	3a	
1350	Las Vegas Community Mtg	Q3 - Uniques Features	Hermits Peak	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1351	Las Vegas Community Mtg	Q3 - Uniques Features	Truchas Lakes	Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x
1352	Las Vegas Community Mtg	Q3 - Uniques Features	Rock climbing areas/Pecos	Considered in primitive and unconfined recreation in 2b; Consider site specific location in Evaluation 2b if feature is in an inventoried area	E	2b	
1353	Las Vegas Community Mtg	Q3 - Uniques Features	Mountain formations/Starvation Peak	Consider site specific location in Evaluation 3b if feature is in an inventoried area; Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1354	Las Vegas Community Mtg	Q3 - Uniques Features	Wetlands/swamp	Considered in evaluation 3a.	E	3a	
1355	Las Vegas Community Mtg	Q3 - Uniques Features	Burro Basin - adjacent to wilderness (IRA but may be in designated currently - wildlife characteristics, headwaters of Gallinas, easily accessed from Skyline, fits well with current designated)	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1356	Las Vegas Community Mtg	Q3 - Uniques Features	Minimal human disturbance (no trash)	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b	E	1a, 1b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1357	Las Vegas Community Mtg	Q3 - Uniques Features	High elevation lands	Considered in evaluation 3a.	E	3a	
1358	Las Vegas Community Mtg	Q3 - Uniques Features	Place where you can get away from ATVs	Considered in evaluation for solitude, 2a	E	2a	
1359	Las Vegas Community Mtg	Q3 - Uniques Features	Difficult access places - minimal impacts	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c. Shape and configuration of an area is considered in 4a	E	1a, 1b, 1c, 4a	
1360	Las Vegas Community Mtg	Q3 - Uniques Features	Deep canyons	Considered in evaluation 3b.	E	3b	
1361	Las Vegas Community Mtg	Q3 - Uniques Features	Nature sounds (ex. birds, water, wildlife)	Considered in evaluation for solitude, 2a	E	2a	
1362	Las Vegas Community Mtg	Q3 - Uniques Features	Natural sounds (wind, elk, etc.) - specific to wilderness comment	Considered in evaluation for solitude, 2a	E	2a	
1363	Santa Fe Community Mtg	Q3 - Uniques Features	High mountain lakes - spiritual places	Considered in evaluation 3c and 3e.	E	3c, 3e	
1364	Santa Fe Community Mtg	Q3 - Uniques Features	Springs and high mountain wilderness (ex. at ski area)	Considered in evaluation 3b.	E	3b	
1365	Santa Fe Community Mtg	Q3 - Uniques Features	Head waters - Chupadero Rio Medio	Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x
1366	Santa Fe Community Mtg	Q3 - Uniques Features	Wildlife corridor - to connect areas by ridges so wildlife can move safely	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1367	Santa Fe Community Mtg	Q3 - Uniques Features	Wilderness experience is unique and loss of those areas - we need to protect as much as possible	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1368	Santa Fe Community Mtg	Q3 - Uniques Features	Old growth	Considered in evaluation 3a.	E	3a	
1369	Santa Fe Community Mtg	Q3 - Uniques Features	Dramatic natural feature: color and formations of rock, water and vegetation, compelling place to visit/photograph	Considered in evaluation 3b	E	3b	
1370	Santa Fe Community Mtg	Q3 - Uniques Features	Archaeological or culturally significant: ruins, pictographs, petroglyphs	Considered in evaluation 3c	E	3c	
1371	Santa Fe Community Mtg	Q3 - Uniques Features	Areas of pilgrimages for local tribes (spiritual significance, protection of headwaters)	Considered in evaluation 3c	E	3c	
1372	Santa Fe Community Mtg	Q3 - Uniques Features	Wildlife corridors and endangered species, migratory paths	Considered in evaluation 3a.	E	3a	
1373	Santa Fe Community Mtg	Q3 - Uniques Features	Areas where you feel integrated with nature and at peace, feel a sense of renewal, away from chaos/civilization	Considered in evaluation 2a	E	2a	
1374	Santa Fe Community Mtg	Q3 - Uniques Features	Chama Canyon below monastery - if no people would great wilderness	Consider site specific location in Evaluation 2a if feature is in an inventoried area	E	2a	x
1375	Santa Fe Community Mtg	Q3 - Uniques Features	Upper Dalton Canyon - RGC - beautiful, serene, private above 25 homes	Consider site specific location in Evaluation 2a if feature is in an inventoried area	E	2a	x

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1376	Santa Fe Community Mtg	Q3 - Uniques Features	Tons of wildlife - Mexican Spotted Owl	Considered in evaluation 3a.	E	3a	
1377	Santa Fe Community Mtg	Q3 - Uniques Features	Old cabin or stone ruins - cultural okay (ex. Beatty's Cabin as cultural and historic site, area that is close to existing wilderness)	Degree of impacts to apparent naturalness considered in Evaluation 1c.	E	1c	
1378	Santa Fe Community Mtg	Q3 - Uniques Features	Cowles, Jacks Creek, Truchas, bat cave - Cave Creek Trail, L.O. towers	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1379	Santa Fe Community Mtg	Q3 - Uniques Features	Protection of animals - big horn sheep & provided corridors for their home	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1380	Santa Fe Community Mtg	Q3 - Uniques Features	Westside San Pedro Parks - West Steep side, (may swap with San Gregorio)	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1381	Santa Fe Community Mtg	Q3 - Uniques Features	Potential in upper Chama - 6/7 miles Forest Service, BLM	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1382	Santa Fe Community Mtg	Q3 - Uniques Features	If Dome could expand East across Caja - great place for solitude	Consider site specific location in Evaluation 2a if feature is in an inventoried area	E	2a	x
1383	Santa Fe Community Mtg	Q3 - Uniques Features	Organic	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
1384	Santa Fe Community Mtg	Q3 - Uniques Features	Ultimate freedom	Considered in evaluation 2a	E	2a	
1385	Santa Fe Community Mtg	Q3 - Uniques Features	Spiritual	Considered in evaluation 2a	E	2a	
1386	Santa Fe Community Mtg	Q3 - Uniques Features	Quemado Falls - not widely known, wonderful waterfall not regularly found in New Mexico	Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x
1387	Santa Fe Community Mtg	Q3 - Uniques Features	Rio Mora - fishing, personal knowledge, ever-changing special feeling	Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x
1388	Santa Fe Community Mtg	Q3 - Uniques Features	New Mexico is too populated for wilderness	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1389	Santa Fe Community Mtg	Q3 - Uniques Features	Areas of old growth (ex. Valles Caldera history grove)	Considered in evaluation 3a.	E	3a	
1390	Santa Fe Community Mtg	Q3 - Uniques Features	Plaza Blanco (near Abiqui)	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1391	Santa Fe Community Mtg	Q3 - Uniques Features	Backcountry around Bandelier - cultural sites	Consider site specific location in Evaluation 3c if feature is in an inventoried area	E	3c	x
1392	Santa Fe Community Mtg	Q3 - Uniques Features	Chama wilderness - beautiful cliffs and color	Consider site specific location in Evaluation 3b if feature is in an inventoried area	E	3b	x
1393	Santa Fe Community Mtg	Q3 - Uniques Features	Lake Katherine	Consider site specific location in Evaluation 3e if feature is in an inventoried area	E	3e	x
1394	Santa Fe Community Mtg	Q3 - Uniques Features	Consider national interest to preserve areas for wilderness (but local communities don't want)	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1395	Santa Fe Community Mtg	Q3 - Uniques Features	Current IRA - 312 East to Corale Canyon (remote, great view, pristine) all the way to Spring Canyon - includes Nogales cliff house (exceptional beauty, untouched)	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	x
1396	Santa Fe Community Mtg	Q3 - Uniques Features	Golondrina Mesa - adjacent to Chama River wilderness (very beautiful, quite remote)	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	x
1397	Santa Fe Community Mtg	Q3 - Uniques Features	Los Indios Mesa - borders Chama River, overlooks Abiqui Reservoir (remote, untouched, exceptionally beautiful)	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	x
1398	Santa Fe Community Mtg	Q3 - Uniques Features	Lots of beautiful areas - shouldn't be turned into wilderness - current Wilderness Act needs revision. Okay to preserve land but accessing these places by bike should be allowed especially when other activities (grazing, mining)	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Changing the Wilderness Act is outside the scope of the inventory and evaluation process.	O, A		
1399	Santa Fe Community Mtg	Q3 - Uniques Features	Grazing provision awful	Changing the Wilderness Act is outside the scope of the inventory and evaluation process.	O		
1400	Santa Fe Community Mtg	Q3 - Uniques Features	Preserve what you have but update what is not allowed	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Consider in development of plan components	A, P		
1401	Santa Fe Community Mtg	Q3 - Uniques Features	Preserve what you have but update what is not allowed	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Consider in development of plan components	A, P		
1402	Santa Fe Community Mtg	Q3 - Uniques Features	High quality habitat for species of conservation concern	Considered in evaluation 3a. Do we have the data for this?	E		
1403	Santa Fe Community Mtg	Q3 - Uniques Features	Holy Ghost Ipomopsis in Holy Ghost Canyon	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	x
1404	Santa Fe Community Mtg	Q3 - Uniques Features	Consider fire management	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Consider in development of plan components	A		
1405	Santa Fe Community Mtg	Q3 - Uniques Features	Unique - naturally manages self well, no potential for catastrophic fire (no 2 ft. pine needles)	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Consider in development of plan components	A		
1406	Santa Fe Community Mtg	Q3 - Uniques Features	No cows, no cows, no pastured livestock	Grazing is permitted in wilderness per the 1964 Wilderness Act. Changing the Wilderness Act is outside the scope of the inventory and evaluation process.	O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1407	Santa Fe Community Mtg	Q3 - Uniques Features	Pre-existing wilderness needs better regulations, no cows, no mining	Grazing and mining are permitted in wilderness per the 1964 Wilderness Act. Changing the Wilderness Act is outside the scope of the inventory and evaluation process. Consider these uses during evaluation in 4a (manageability)	O, E		
1408	Santa Fe Community Mtg	Q3 - Uniques Features	Places that you can't get to (physical)	Solitude considered in evaluation 2a	E	2a	
1409	Santa Fe Community Mtg	Q3 - Uniques Features	Areas of climax species (wildlife - mtn lions, bears)	Considered in evaluation 3a.	E	3a	
1410	Santa Fe Community Mtg	Q3 - Uniques Features	Critical wildlife habitat (T&E)	Considered in evaluation 3a.	E	3a	
1411	Santa Fe Community Mtg	Q3 - Uniques Features	Steep mountainous terrain	Considered in evaluation 3b.	E	3b	
1412	Santa Fe Community Mtg	Q3 - Uniques Features	Primitive nature	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b	E	1a, 1b	
1413	Santa Fe Community Mtg	Q3 - Uniques Features	Where there are fabulous cultural resources If these became wilderness, then many people, like native people can't access (Aboriginal rights)	Legally established rights and uses of the area are considered in evaluation 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	4a	
1414	Santa Fe Community Mtg	Q3 - Uniques Features	Close proximity to access wide variety of mountain biking experiences (should not be wilderness)	Legally established rights and uses in the area are considered in evaluation 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	4a	
1415	Santa Fe Community Mtg	Q3 - Uniques Features	Natural formations - like unique geography and features	Considered in evaluation 3b.	E	3b	
1416	Santa Fe Community Mtg	Q3 - Uniques Features	Petroglyph hill (not on forest)	Evaluating areas outside of the forest is outside the scope of the inventory and evaluation process.	O		
1417	Santa Fe Community Mtg	Q3 - Uniques Features	Should be balance between protection and access	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1418	Santa Fe Community Mtg	Q3 - Uniques Features	Areas with unique species/animal that is its only range (ecosystems)	Considered in evaluation 3a.	E	3a	
1419	Santa Fe Community Mtg	Q3 - Uniques Features	unique geology/geologic features	Considered in evaluation 3b.	E	3b	
1420	Santa Fe Community Mtg	Q3 - Uniques Features	water feature - spring creeks, waterfalls, hot springs, pristine lakes (hunting?)	Considered in evaluation 3e.	E	3e	
1421	Santa Fe Community Mtg	Q3 - Uniques Features	glaciers	Considered in evaluation 3e.	E	3e	
1422	Santa Fe Community Mtg	Q3 - Uniques Features	Inventoried road-less areas	Considered in evaluation 4a	E	4a	
1423	Santa Fe Community Mtg	Q3 - Uniques Features	Rare recreation opportunities (like a hot spring): San Antonio Springs complex	Consider in primitive recreation opportunities under 'outstanding' 2b	E	2b	

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1424	Santa Fe Community Mtg	Q3 - Uniques Features	Archaeological artifacts/areas very important to a tribe(conversation about protecting archaeological resources in/out of wilderness	Considered in evaluation 3c. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Consider also in developing plan components for cultural resources.	E,A, P	3c	
1425	Santa Fe Community Mtg	Q3 - Uniques Features	Native American ruins/sites	Considered in evaluation 3c.	E	3c	
1426	Santa Fe Community Mtg	Q3 - Uniques Features	Places adjacent to Valles Caldera and Bandelier N.M. and Pecos wilderness	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	x
1427	Santa Fe Community Mtg	Q3 - Uniques Features	Other designations to protect and provide access	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1428	Santa Fe Community Mtg	Q3 - Uniques Features	Need healthy forests	Consider in development of plan components for vegetation.	P		
1429	Santa Fe Community Mtg	Q3 - Uniques Features	Gallinas Nogales Cliff ruins	Consider site specific location in Evaluation 3c if feature is in an inventoried area	E	3c	x
1430	Santa Fe Community Mtg	Q3 - Uniques Features	Pristine lakes	Considered in evaluation 3e	E	3e	
1431	Santa Fe Community Mtg	Q3 - Uniques Features	Hot springs	Considered in evaluation 3b	E	3b	
1432	Santa Fe Community Mtg	Q3 - Uniques Features	Cold springs	Considered in evaluation 3b	E	3b	
1433	Santa Fe Community Mtg	Q3 - Uniques Features	Rock shelters	Considered in evaluation 3c.	E	3c	
1434	Santa Fe Community Mtg	Q3 - Uniques Features	Rock features	Considered in evaluation 3c.	E	3c	
1435	Santa Fe Community Mtg	Q3 - Uniques Features	Mesa tops	Considered in evaluation 3b	E	3b	
1436	Santa Fe Community Mtg	Q3 - Uniques Features	Petroglyphs	Considered in evaluation 3c.	E	3c	
1437	Santa Fe Community Mtg	Q3 - Uniques Features	Stark rock formations	Considered in evaluation 3b	E	3b	
1438	Santa Fe Community Mtg	Q3 - Uniques Features	Hermit Peak	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	x
1439	Santa Fe Community Mtg	Q3 - Uniques Features	No burn areas	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c.	E	1a, 1b, 1c	
1440	Santa Fe Community Mtg	Q3 - Uniques Features	No gas wells	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
1441	Santa Fe Community Mtg	Q3 - Uniques Features	No power lines	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	

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1442	Santa Fe Community Mtg	Q3 - Uniques Features	No grazing livestock	Grazing is permitted in wilderness per the 1964 Wilderness Act. Changing the Wilderness Act is outside the scope of the inventory and evaluation process. Consider these uses during evaluation in 4a (manageability)	O, E	4a	
1443	Santa Fe Community Mtg	Q3 - Uniques Features	No cell towers	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
1444	Santa Fe Community Mtg	Q3 - Uniques Features	No windmills (look at whether it's in current use)	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a.	I, E	SN, 1c, 4a	
1445	Santa Fe Community Mtg	Q3 - Uniques Features	No structures	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c, 4a	
1446	Santa Fe Community Mtg	Q3 - Uniques Features	No commercial uses	Degree of impacts to apparent naturalness considered in Evaluation 1a, 1b, 1c. Legally established rights and uses are considered in evaluation 4a.	E	1a, 1b, 1c, 4a	
1447	Santa Fe Community Mtg	Q3 - Uniques Features	SFNF has unique cultural resources	Considered in evaluation 3c.	E	3c	
1448	Santa Fe Community Mtg	Q3 - Uniques Features	Solitude	Considered in evaluation 2a	E	2a	
1449	Santa Fe Community Mtg	Q3 - Uniques Features	Necessary & valuable	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
1450	Santa Fe Community Mtg	Q3 - Uniques Features	Petroglyphs	Considered in evaluation 3c.	E	3c	
1451	Santa Fe Community Mtg	Q3 - Uniques Features	Beauty, sublime, untouched	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c.	E	1a, 1b, 1c	
1452	Santa Fe Community Mtg	Q3 - Uniques Features	Stand in one spot	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
1453	Santa Fe Community Mtg	Q3 - Uniques Features	Refuge, "way to get away"	Considered in evaluation 2a	E	2a	
1454	Santa Fe Community Mtg	Q3 - Uniques Features	Nambe Lake and Nambe Basin - vast, hugh, & rocky	Consider site specific location in Evaluation 3a, 3b, 3c, 3d, 3e if feature is in an inventoried area	E	3a, 3b, 3c, 3d, 3e	x
1455	Santa Fe Community Mtg	Q3 - Uniques Features	Largeness - vastness	Considered in evaluation 2a	E	2a	
1456	Santa Fe Community Mtg	Q3 - Uniques Features	Multiple natural features	Degree of apparent naturalness considered in Evaluation 1a, 1b	E	1a, 1b	
1457	Santa Fe Community Mtg	Q3 - Uniques Features	Unique wildlife	Considered in evaluation 3a.	E	3a	
1458	Santa Fe Community Mtg	Q3 - Uniques Features	Undisturbed view scape	Considered in evaluation 3b and 2a.	E	2a, 3b	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1459	Santa Fe Community Mtg	Q3 - Uniques Features	Quietness, natural sounds	Considered in evaluation 2a	E	2a	
1460	Santa Fe Community Mtg	Q3 - Uniques Features	Wildlife	Degree of apparent naturalness considered in Evaluation 1a, 1b and in 3a	E	1a, 1b, 3a	
1461	Santa Fe Community Mtg	Q3 - Uniques Features	Native plants	Degree of apparent naturalness considered in Evaluation 1a, 1b and in 3a	E	1a, 1b, 3a	
1462	Santa Fe Community Mtg	Q3 - Uniques Features	Speed is slower	Considered in evaluation 2a	E	2a	
1463	Santa Fe Community Mtg	Q3 - Uniques Features	Things blend, unobtrusive	Degree of apparent naturalness considered in Evaluation 1a, 1b, 1c.	E	1a, 1b, 1c	
1464	Santa Fe Community Mtg	Q3 - Uniques Features	Back in time	Considered in evaluation 2a	E	2a	
1465	Santa Fe Community Mtg	Q3 - Uniques Features	Alone, quiet, relaxing	Considered in evaluation 2a	E	2a	
1466	Santa Fe Community Mtg	Q3 - Uniques Features	Ability to leave it the way you found it	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
1467	Santa Fe Community Mtg	Q3 - Uniques Features	Special areas for consideration: Marten habitat (primarily Carson National Forest)	Consider site specific location in Evaluation 3a if feature is in an inventoried area	E	3a	
1468	Santa Fe Community Mtg	Q3 - Uniques Features	Scientifically verified habitat for unusual, uncommon species	Considered in evaluation 3a	E	3a	
1469	Letter	Q3 - Uniques Features	Being away from the busyness and noise of civilization	Solitude addressed in Evaluation 2a.	E	2a	
1470	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Unique means there is no other, anywhere, I can see that applying to cultural assets, more than flora and fauna, scenery, etc.	Unique features considered in rare in national/regional context, and includes cultural	E	4c	
1471	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	I think the primary unique area are well covered by wilderness or other designations	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1472	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Current roadless area around Chicoma Mt. Cultural significance to Santa Clara Pueblo, protected by remoteness and boundaries with VCNP and Santa Clara. Fantastic views for off-trail hiking, dispersed use.	Consider site specific location in Evaluation 3c if feature is in an inventoried area	E	3c	x
1473	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Scenic conditions, lakes, waterfalls, peaks, cultural sites, unique geologic formations, abundance of wildlife	Considered in Evaluation 3b	E	3b	
1474	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Anything very beautiful, different, or of cultural interest. Lakes, High peaks, hoodoos, cliffs, or environment for specific species. They don't need to be endangered	Considered in Evaluation 3a, 3b, 3c, 3d, 3e	E	3a, 3b, 3c, 3d, 3e	

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1475	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	In all wild places, I feel alive	Comment does not provide sufficient information for Evaluation criteria.	U		
1476	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	The wilderness is just that, wild. Not tamed by man. All areas of wilderness need to be preserved. Oil rigs, wheeled vehicles, or chain saws should not be in wilderness.	Apparent naturalness is considered in Evaluation 1a, 1b, 1c	E	1a, 1b, 1c	
1477	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Areas with petroglyphs, rock formations, and colorful soil combinations, that provide vista views al limprotant to be maintained in its pristine condition for future generations. When we see a geologically special place, or find a petroglyph, we feel a part of the past as well as the present. Preserving this in the most natural way is important for the future.	Considered in Evaluation 3a, 3b, 3c, 3d, 3e	E	3a, 3b, 3c, 3d, 3e	
1478	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Some areas are more special than other maybe some wilderness area designations should change (eg Dome) it's a very spiritual experience	Outside the scope of the inventory and evaluation process.	O		
1479	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Areas with dramatic and dinstinctive rock outcroppings should be considered for wilderness	Considered in Evaluation 3b	E	3b	
1480	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Areas with excellent vistas should be considered for wilderness protection, espically if the vistas are mostly or entirely wild and undeveloped (but I would not exclude an area just because you can see some buildigns or human features many miles away from a viewpoint	Considered in Evaluation 3b	E	3b	
1481	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Areas with old growth forest make excellent wilderness. They are very rare and give you a glimpse fo what the area once looked like	Considered in Evaluation 3a	E	3a	
1482	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Places where local tribes performcultural ceremonies or gather resources should be protected as wilderness (assuming the tirbal representatives agree) in order to minimize impacts	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1483	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	I led a hike on the Dome Wilderness recently and it is a remarkable ex of an area where nature has begun the regeneration process after a devastating fire - I wouldlike to see this area be expanded	Comment does not provide sufficient information for Evaluation of site-specific location. Issue could be considered in Analysis if more information was provided.	A		

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1484	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	The Pecos Wilderness should be expanded	Comment does not provide sufficient information for Evaluation of site-specific location. Issue could be considered in Analysis if more information was provided.	A		
1485	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	New Mexico doesn't have any more places that I could consider fitting under the category of wilderness designation	Comment does not provide sufficient information for Evaluation of site-specific location. Issue could be considered in Analysis if more information was provided.	A		
1486	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Places of high visual beauty; high mountains, waterfalls, colorful canyons, unique biological diversity, unique geological dwellings and petroglyphs/art. I feel special in these place in that I am aware of their uniqueness, fragility, and improtance as a model for planetary health and well being.	Considered in Evaluation 3a, 3b, 3c, 3d, 3e	E	3a, 3b, 3c, 3d, 3e	
1487	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Being in the monte gathering wood, pinon gathering, setting dirt for our garves (graves?), visisting to local ojito for water for our gardens when the acquaia is low. Access to the monte and using our common laws to maintain our local traditions is vital to our communities.	Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	4a	
1488	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	World class arch sites but problem if wilderness designation, which keeps many older tribal memebers from accessing the sites for ceremonial and resources gathering because of no motorized access	Considered in Evaluation 3c. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	3c, 4a	
1489	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	aboriginal history/rights. Many places should not be designated as wilderness when peoples lives will be affected, eg grazing permittees whose families have been part of the land for generations. The public rarley has a chance to meet the local rural communities	Legally established rights and uses are considered in evaluation, 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	4a	
1490	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Steep canyons, free flowing rivers, vistas, rare/endangered species and their habitat	Considered in Evaluation 3b	E	3b	
1491	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Areas that are former spanish and mexican land grant common land withing patented or historic traditional use boundaries are culturall significant to our state and should not be considered for Wilderness	Legally established rights and uses are considered in evaluation, 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A	4a	

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1492	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Solitude, views, rock formations, water (rivers, falls, lakes), wildlife, scale-grandeur, quiet, pristine, untouched by man or machine	Considered in Evaluation 2a and 3b	E	2a, 3b	
1493	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Pristine Lakes, Hot springs, rock shelter, petroglyphs, hermit peak, stark rock features, healthy forest	Considered in Evaluation 3b, 3c Consider site specific location in Evaluation 3c if feature is in an inventoried area	E	3b, 3c	
1494	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Wilderness should not have burned forest, logged forest, gas or oil wells, powerlines, grazing livestock, cell towers, windmills/water tanks, other designations than wilderness	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a. Other designations, rather than wilderness, is considered in Analysis.	I, E, A	SN, 1c	
1495	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Santa Fe has wonderful MTBing directly adjacent to the city. We need to keep MTB access to the SFNF		A		
1496	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	North side of Jemez Mtns - numerous archaeological ruins. At least some need to be in Wilderness areas where feasible	Consider site specific location in Evaluation 3c if feature is in an inventoried area. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E	3c	x
1497	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	I believe in strongly supporting provisions of the Wilderness Act and incorporating need for addressing effects of climate change	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Changing provisions of Wilderness Act is outside of the scope of the inventory and evaluation process	O, A		
1498	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Wild and scenic rivers and areas, riparian gems	Considered in Evaluation 3e	E	3e	
1499	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Protection of vital watersheds and ecosystems (particularly endangered and threatened species, and keynote species)	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1500	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Quiet, no machinery, snowmobiles, limited foot traffic, too.	Considered in Evaluation 2a	E	2a	
1501	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	Archeological sites, medicinal herbs, plants used for basket weaving or other survival uses and art use	Considered in Evaluation 3c	E	3c	
1502	Draft Evaluation Criteria Comment Form	Q3 - Uniques Features	riparian gems, wild streams - rivers	Considered in Evaluation 3e	E	3e	

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1503	Email	Q3 - Uniques Features	New Mexico is tapped out with all suitable areas already declared wilderness, no new sites or areas should be added. There are plenty of Wilderness and National Monuments. No history of traditional uses. While traditional uses are not banned in wilderness most traditional users rely on transportation to participate. Eliminate the auto and you essentially eliminate the use.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1504	Email	Q3 - Uniques Features	There are many beautiful views, waterfalls, and pueblo ruins outside of wilderness, but they're already appreciated and respected and can be further protected as special management areas and other designations.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Alternatives to recommending wilderness are also considered in analysis	A		
1505	Email	Q3 - Uniques Features	Natural watering holes, alpine pastures, unique micro environments. These features highlight the natural wonder of life that is inaccessible in the modern built world.	Considered in evaluation 3a "rare species or ecosystems" and 3b "outstanding and unique features in area" considerations	E	3a, 3b	
1506	Email	Q3 - Uniques Features	Wilderness does not have to be forest - it can be any natural area that needs to be preserved. We need to keep the wilderness to save the wildlife, to save future generations from climate change and to help them stay connected to nature. We need all types of natural habitats. The wilderness helps us reconnect with who we are, and our natural and spiritual selves.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Alternatives to recommending wilderness are also considered in analysis	A		
1507	Email	Q3 - Uniques Features	Wild animals belong in the wilderness: deer, bears, coyotes, bobcats, panthers and small animals like rabbits, snakes and squirrels, and where the terrain suits them, prairie dogs. Being in the wilderness doesn't make me feel special. It makes me feel good and alive, and privileged to be able to experience unspoiled nature.	Considered in evaluation 1a, 1b, 2a	E, A	1a, 1b, 2a	

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1508	Email	Q3 - Uniques Features	Wilderness is just what it says...Wilderness. That means...Wilderness. That means no roads, no loud voices, no fast-moving mechanized vehicles. It contains animal life that should not be disturbed. Horseback riders and hikers move at a reasonable pace and do not disturb wildlife. Wilderness may not even have specific trails. Hikers and horseback riders can meander through the wilderness. However, mountain bikers are not necessarily looking to appreciate nature in that manner. They are generally looking for speed, the biggest jumps, bumps, ups and downs, etc. They require specific trails that they must stay on. The wear and tear and potential for accidents far exceeds that of hikers or horseback riders.	Considered in evaluation 1a, 1b, 2a, 2b, 4a	E, A, P	1a, 1b, 2a, 2b, 4a	
1509	Email	Q3 - Uniques Features	Wilderness should contain areas that are truly unique and distinct from the surrounding natural landscape.	Considered in Evaluation 3a, 3b, 3c, 3d, 3e	E	3a, 3b, 3c, 3d, 3e	
1510	Email	Q3 - Uniques Features	For me the wilderness has taught me about the vastness of nature, its predictability and its unpredictability. It draws me to basics and my unique spiritual relationship with the earth. It reminds me that I am privileged to experience its grandeur as it was when it was first set apart and what a huge responsibility it is to maintain its primitiveness for generations to come.	Considered in Evaluation 2a	E, A	2a	
1511	Email	Q3 - Uniques Features	Being in the wilderness provides a much needed break from the hustle, bustle and chaotic nature of the everyday lives that many of us experience. As an equestrian, just being with my horse in this environment is a wonderful stress reducer.	Considered in Evaluation 2a	E, A	2a	

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1512	Email	Q3 - Uniques Features	Our area is one of the most beautiful and most historic in the nation. The history of three cultures comes together with the remnants of ancient civilizations. Horses were an important part of our history, both long ago and more recently in the 19th and 20th century. It is vital that we respect and safeguard an activity that is associated with our history and that brings many people to New Mexico.	Consider in development of plan components for recreation.	P		
1513	Email	Q3 - Uniques Features	I suspect there are archeological resource sites that are close to wilderness that should be added for protection. The area on the north side of the Jemez mountains and near the Rio Chama may have suitable sites. Wilderness should represent diverse habitat sites, not just high elevation mountains.	Consider in site-specific evaluation if areas mentioned are on inventory maps.	E	3a, 3c	x
1514	Email	Q3 - Uniques Features	There are extreme historical importance, ruins, native sites, all that need to be protected.	Significance of cultural sites is considered in evaluation 3c, and protection is considered in analysis.	E, A	3c	
1515	Email	Q3 - Uniques Features	Primitive sites, ruins and native American sites should be preserved as much as possible in wilderness areas. The designation "wilderness" should make that possible.	Significance of cultural sites is considered in evaluation 3c, and protection is considered in analysis.	E, A	3c	
1516	Email	Q3 - Uniques Features	Access and discovery of the land on horseback has been important to the Native American, Hispanic, Mexican and Anglo populations of New Mexico for over 400 years. Horses as a way to experience the land are important culturally and historically to the New Mexican people. Travelling on trails via horseback is a link to our past and gives us a connection with the environment into the present and future.	Consider in development of plan components for recreation.	P		
1517	Email	Q3 - Uniques Features	Untouched pristine mountains, rivers, trails. Being on the trail with your horse, one bucket list after another, being in nature.	Apparent naturalness is considered in Evaluation 1a, 1b, 1c. Solitude evaluated in 2a	E	1a, 1b, 1c, 2a	

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1518	Email	Q3 - Uniques Features	Access and discovery of the land on horseback has been important to the Native American, Hispanic, Mexican and Anglo populations of New Mexico for over 400 years. Horses as a way to experience the land are important culturally and historically to the New Mexican people. Travelling on trails via horseback is a link to our past and gives us a connection with the environment into the present and future.	Consider in development of plan components for recreation.	P		
1519	Letter	Q3 - Uniques Features	The region north of FR313 and west of NM112 and roughly starting at the ridge defining the eastern side of Spring Canyon. At present, this region cannot be traversed by mechanized travel, so why not protect it before someone starts building gonzo machines that can traverse it. Shouldn't be controversial at this point. The area is 25,000 contiguous acres	Consider in site-specific evaluation if areas mentioned are on inventory maps.	E, A	4a, Z	x
1520	Letter	Q3 - Uniques Features	When evaluating wilderness character, the Agency must not "down-rate" an area because it lacks a special feature.	Lack of unique feature will not be subtractive to evaluation of wilderness character. Presence of a unique feature will be supplemental to evaluation of wilderness character. See pg. 4 of evaluation criteria: "These values are not required to be present in an area for the area to be recommended for inclusion in the National Wilderness Preservation System, but their presence should be identified and evaluated where they exist."	E	3a, 3b, 3c, 3d, 3e	
1521	Abiquiu	Q3 - Uniques Features	This forest has the most beautiful views in Northern New Mexico, especially when you get the wilderness by horseback in the summer. The north fork lake has the most unique views with the lake and the skyline, and wildlife there.	Consider in site-specific evaluation if areas mentioned are on inventory maps. Is area mentioned already in designated wilderness? If so, out of scope	E, O	3b	
1522	Abiquiu	Q3 - Uniques Features	Scientific, education, scenic, and historical values will exist only in areas where access is limited at the present time. Only when access to human use in non-existent can this criterion become available.	impacts, effects, and benefits of designating new wilderness are considered in analysis	A		
1523	Abiquiu	Q3 - Uniques Features	There are no areas that I think should be Wilderness	Commenter does not provide enough information to be used in inventory and evaluation process.	U		

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1524	Abiquiu	Q3 - Uniques Features	All forests are unique and beautiful. We take care of our forests. No wilderness.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Alternatives to recommending wilderness are also considered in analysis	A		
1525	Abiquiu	Q3 - Uniques Features	My family reaches back six generations. Have always lived here. The water and wilderness is our life. Please respect our way of living and do not make changes.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Alternatives to recommending wilderness are also considered in analysis	A		
1526	Abiquiu	Q3 - Uniques Features	Decades ago there were open meadows and good trails - that is no longer the case - it seems that less grazing = less meadows or dense forests. Wood use by local people is preferable to burning to the tress. The people matter - the culture matters. Wild places are wonderful - more designated wilderness does not mean more care of wild places - the FS doesnt even have time or personnel to clean trails or to enforce bad behavior of the public.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Alternatives to recommending wilderness are also considered in analysis	A		
1527	Abiquiu	Q3 - Uniques Features	None	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
1528	Abiquiu	Q3 - Uniques Features	The monte is a special place for our community land grants. Wilderness is alien to our community land grants. Without access our traditional use rights are greatly diminished by so called wilderness designation. Also, wilderness designation of former common lands of land grants. It denies access.	Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a. Other designations, rather than wilderness, is considered in Analysis.	E, A	4a	
1529	Abiquiu	Q3 - Uniques Features	No former common lands as they existed prior to 1848 should be included in any areas considered for wilderness designation.	Legally established rights and uses are considered in evaluation, 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1530	Abiquiu	Q3 - Uniques Features	This forest has the most arch remains that are extremeley important to their tribal groups and the elders. Restricting access to these sites is extremely detrimental to the tribal groups. Wilderness areas should not include these sites.	Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a. Other designations, rather than wilderness, is considered in Analysis.	E, A	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1531	Abiquiu	Q3 - Uniques Features	There are many areas that are special to us. Me and my family (illegible) to be designated as wilderness: don't you get it? (illegible) thing is "wilderness" without having to be designated.	Commenter does not provide enough information to be used in inventory and evaluation process.	U		
1532	Letter	Q3 - Uniques Features	if these features are to be evaluated, they must be evaluated at the regional or even state scale to properly identify what is rare and unique in our national forests. Defining "rare" as being rare in a national scale, as is noted under Question 3A, will not provide an accurate understanding of the plant and animal communities in the area. New Mexico flora and fauna are unique and often very region-specific, therefore, nearly any plant or animal can be defined as being "rare" at a national scale.	Amended criteria to also consider regional scale.	E	3a	
1533	Email	Q3 - Uniques Features	Undeveloped /pristine, clean air and water, unique geological formations or very old large trees	Considered in Evaluation 3e	E	3a	
1534	Santa Fe Tech - T5	Q4 - Manageability	Restoration Strategy Needs	Current management restrictions/activities within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1535	Santa Fe Tech - T5	Q4 - Manageability	Fire Management Needs/High Fuel Loads	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1536	Santa Fe Tech - T5	Q4 - Manageability	Negative impacts to volunteers	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1537	Santa Fe Tech - T5	Q4 - Manageability	Consider special management areas that would allow biking (non motorized), wheelbarrows/game carts/chainsaws	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1538	Santa Fe Tech - T5	Q4 - Manageability	Access is important - more people means a better commitment to the land (e.g.. Trail maintenance/support)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1539	Santa Fe Tech - T5	Q4 - Manageability	Economic value of mountain bike businesses and tourism	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1540	Santa Fe Tech - T5	Q4 - Manageability	Unique= can ride to trails easily VALUE	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1541	Santa Fe Tech - T5	Q4 - Manageability	Wildlife management needs	Current management restrictions/activities within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1542	Santa Fe Tech - T5	Q4 - Manageability	Access limits affect commitment of people (reduces #s)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1543	Santa Fe Tech - T5	Q4 - Manageability	Adjacent to private lands	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1544	Santa Fe Tech - T5	Q4 - Manageability	Density and inholdings	Shape and configuration of the area and legally established rights and uses are considered in Evaluation 4a.	E	4a	
1545	Santa Fe Tech - T5	Q4 - Manageability	Archaeological sites - monitoring, access	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1546	Santa Fe Tech - T5	Q4 - Manageability	Historic Prop access to private lands	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1547	Santa Fe Tech - T5	Q4 - Manageability	Fire management needs/community safety	WUI is a consideration in Evaluation 4a.	E	4a	
1548	Santa Fe Tech - T5	Q4 - Manageability	Fence maintenance	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1549	Santa Fe Tech - T5	Q4 - Manageability	Traditional cultural uses	Legally established rights/uses are considered in Evaluation 4a.	E	4a	

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1550	Santa Fe Tech - T5	Q4 - Manageability	Erosion control needs (older roads/tracks)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1551	Santa Fe Tech - T5	Q4 - Manageability	Forest health/WQ/Invasive species	Current management restrictions/activities within an area are considered in Evaluation 4a. Invasive species are considered in Evaluation 1a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	1a, 4a	
1552	Santa Fe Tech - T5	Q4 - Manageability	Adding enforcement demands	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1553	Santa Fe Tech - T5	Q4 - Manageability	Use drones as tool	Management of wilderness areas once designated is outside scope of inventory and evaluation process. Drones are considered mechanized and are not in accordance with Wilderness Act; not allowed in designated wilderness.	O		
1554	Santa Fe Tech - T5	Q4 - Manageability	Restoration on adjacent lands	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1555	Santa Fe Tech - T5	Q4 - Manageability	Managing land adjacent to other areas (e.g. Valles Caldera)	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1556	Santa Fe Tech - T5	Q4 - Manageability	Trail maintenance (w/ mech equip)	Current management restrictions/activities and current legally established uses within an area are considered in Evaluation 4a. Trails are considered in Evaluation 1a, 2b. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	1a, 2b, 4a	
1557	Santa Fe Tech - T5	Q4 - Manageability	Weight manageability heavily to be careful of impacts - consider the designations	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1558	Santa Fe Tech - T5	Q4 - Manageability	Ability to manage fire	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1559	Santa Fe Tech - T5	Q4 - Manageability	Climate Adaptation (2009 scientist letter on considering CC)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1560	Santa Fe Tech - T5	Q4 - Manageability	High elevation wilderness opportunity to understand CC and in downstream management	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1561	Santa Fe Tech - T5	Q4 - Manageability	Not gerrymandered (provide for movement of species with corridors and resilience)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1562	Santa Fe Tech - T5	Q4 - Manageability	Support connectivity, enhance wilderness quality	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1563	Santa Fe Tech - T5	Q4 - Manageability	Restoration needs fuel management	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1564	Santa Fe Tech - T5	Q4 - Manageability	Watershed management	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1565	Santa Fe Tech - T5	Q4 - Manageability	Responding to changes on the landscape	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1566	Santa Fe Tech - T5	Q4 - Manageability	Invasive species management (esp. with dramatic changes and high impacts)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1567	Santa Fe Tech - T5	Q4 - Manageability	Sage Brush/Russian Olive and other water consumptive species	Invasive species are considered in Evaluation 1a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	1a	

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1568	Pojoaque Community Mtg	Q4 - Manageability	SFNF has enough wilderness already	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1569	Pojoaque Community Mtg	Q4 - Manageability	Trash - lack money for trail maintenance (grazing => extra erosion)	Impacts, effects, and benefits of designating a new wilderness are considered in analysis	A		
1570	Pojoaque Community Mtg	Q4 - Manageability	The forest lands we graze have always been used, for hundreds of years, it used to be private land, not public. If it's been used it is not wilderness in character.	Legally established rights/uses, current management restrictions/activities within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1571	Pojoaque Community Mtg	Q4 - Manageability	There are water lines, corrals, water for our cattle.	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1572	Pojoaque Community Mtg	Q4 - Manageability	Vandalism - fence cutting	Impacts, effects, and benefits of designating a new wilderness are considered in analysis	A		
1573	Pojoaque Community Mtg	Q4 - Manageability	BLM adjacency	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1574	Pojoaque Community Mtg	Q4 - Manageability	Concern - creation of new designation. Budget impacts, not enough staff.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1575	Pojoaque Community Mtg	Q4 - Manageability	Wilderness - backpacking, hunting/fishing, no access	Opportunities for primitive and unconfined recreation considered in evaluation 2b. Legally established rights/uses are considered in Evaluation 4a.	E	2b, 4a	
1576	Pojoaque Community Mtg	Q4 - Manageability	If it is used for grazing - not good for wilderness, recreation conflict	Legally established rights/uses, current management restrictions/activities within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1577	Pojoaque Community Mtg	Q4 - Manageability	Impact of water rights	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1578	Pojoaque Community Mtg	Q4 - Manageability	Impact of permittees	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	

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1579	Pojoaque Community Mtg	Q4 - Manageability	Being away from people, peaceful/quiet	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1580	Pojoaque Community Mtg	Q4 - Manageability	Opposite - indiscriminate shooting (ex. BLM land shooting range)	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1581	Pojoaque Community Mtg	Q4 - Manageability	Impacts of elk	commenter does not provide sufficient information for use in inventory and evaluation process	E		
1582	Pojoaque Community Mtg	Q4 - Manageability	Firewood gathering	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1583	Pojoaque Community Mtg	Q4 - Manageability	Social and cultural values (impacts) - illegal dumping	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1584	Pojoaque Community Mtg	Q4 - Manageability	Adjacency to private land (requires access)	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1585	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage with adjacency to wilderness, NPS, areas that are protected	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1586	Pojoaque Community Mtg	Q4 - Manageability	Areas with more access would be hard to manage as wilderness	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1587	Pojoaque Community Mtg	Q4 - Manageability	Hard to manage with proximity to large populations	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1588	Pojoaque Community Mtg	Q4 - Manageability	Hard to manage with bordering lands (surrounded by other management access) - checkerboard effect	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1589	Pojoaque Community Mtg	Q4 - Manageability	Hard to manage in areas with a lot of people (high populations)	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	

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1590	Pojoaque Community Mtg	Q4 - Manageability	Hard to manage with conflicting uses - cattle/people	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1591	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage with broad support of the locals	Manageability is considered in evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	P, A		
1592	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage with organized recreation - regional support from organized user groups (identifies users)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1593	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage if perception of economic benefit (Chamber of Commerce)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1594	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage with inaccessibility (current)	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1595	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage with remoteness	Shape and configuration of the area and management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1596	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage with personnel issues - can't manage forest (current)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1597	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage if lacking law enforcement (all forest)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1598	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage with no communication (ATV, signage/outreach)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1599	Pojoaque Community Mtg	Q4 - Manageability	Difficult to enforce destruction of fences and gates	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1600	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage if unstable soils	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

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1601	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage with poorly designed trails	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1602	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage with unhealthy stands (forest and unhealthy water)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1603	Pojoaque Community Mtg	Q4 - Manageability	Wilderness taking away existing uses (example travel management)	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1604	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage with indiscriminate shooting	Legally established rights/uses are considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1605	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage in proximity to high-use areas	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a, 2a, 2b	
1606	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage with lack of public awareness with process (lack of public input)	Public participation is being solicited throughout the Forest Plan Revision process	R		
1607	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage if loss of economic benefit	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1608	Pojoaque Community Mtg	Q4 - Manageability	Wilderness = low number of constituents	Impacts, effects, and benefits of designating a new wilderness are considered in analysis	A		
1609	Pojoaque Community Mtg	Q4 - Manageability	Difficult to manage if too much accessibility	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1610	Pojoaque Community Mtg	Q4 - Manageability	Travel management prevented access to camping activities (hard to know where you can go)	Travel management is outside the scope of the inventory and evaluation process	O		

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1611	Pojoaque Community Mtg	Q4 - Manageability	Communication challenge - consistency (1972 HIRST Policy reaffirmation - new wilderness will interfere with implementation and NNM policy)	Impacts, effects, and benefits of designating a new wilderness are considered in analysis	A		
1612	Pojoaque Community Mtg	Q4 - Manageability	Moving cattle to manage grazing (water)	Legally established rights and uses are considered in evaluation 4a. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	E, A	4a	
1613	Pojoaque Community Mtg	Q4 - Manageability	Manage invasive species and water intensive species (chemical or mechanical needs)	Consider development of plan components for vegetation	P		
1614	Pojoaque Community Mtg	Q4 - Manageability	Low altitude flights - military training	Opportunities for or impacts to solitude are considered in Evaluation 2a. Legally established rights/uses are considered in Evaluation 4a.	E	2a, 4a	
1615	Pojoaque Community Mtg	Q4 - Manageability	Life flights/emergency access	Opportunities for or impacts to solitude are considered in Evaluation 2a. Legally established rights/uses are considered in Evaluation 4a.	E	2a, 4a	
1616	Pojoaque Community Mtg	Q4 - Manageability	Logistic limitations policing access	Impacts, effects, and benefits of designating a new wilderness are considered in analysis. See footnote on pg 6 of evaluation criteria.	A		
1617	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage - habitat/water shed quality (water quality)	Degree of apparent naturalness is considered in evaluation 1a, 1b, 1c. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	E, A		
1618	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage - good trout fishing	Legally established rights and uses are considered in evaluation 4a. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	E, A	4a	
1619	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage - areas with less impacts	Considered in Inventory Substantially Noticeable and Apparent Naturalness in Evaluation 1c. Legally established rights/uses are considered in Evaluation 4a.	E	SN, 1c, 4a	
1620	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage - functioning water sheds (big enough)	Size of the area, in relationship to manageability, is considered in evaluation. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	E, A	Z	
1621	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage - remoteness but accessible	Shape and configuration of the area and management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis.	E, A	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1622	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage - compact enough to manage as separate entity	Shape and configuration of the area is considered in Evaluation 4a. Inventory and Evaluation size criteria (5k acres). Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	Z, 4a	
1623	Pojoaque Community Mtg	Q4 - Manageability	Easy to manage - remote/far away	Shape and configuration of the area and management of adjacent lands are considered in Evaluation 4a.	E	4a	
1624	Pojoaque Community Mtg	Q4 - Manageability	Challenging to manage - mountain biking	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1625	Pojoaque Community Mtg	Q4 - Manageability	Challenging to manage - OHV use	Legally established rights/uses are considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a	E	4a, 2a	
1626	Pojoaque Community Mtg	Q4 - Manageability	Challenging to manage - preserving access	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1627	Pojoaque Community Mtg	Q4 - Manageability	Challenging to manage - motorized trails/TM decision	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1628	Pojoaque Community Mtg	Q4 - Manageability	Challenging to manage - 5000 acres, shape and natural boundaries	Shape and configuration of the area is considered in Evaluation 4a. Inventory and Evaluation size criteria (5k acres)	E	4a, Z	
1629	Pojoaque Community Mtg	Q4 - Manageability	Challenging to manage - edge effect of boundary	Shape and configuration of the area is considered in Evaluation 4a.	E	4a	
1630	Pojoaque Community Mtg	Q4 - Manageability	Challenging to manage - not adjacent to high use areas - needs a buffer, residential development, industrial parks, highways	Management of adjacent lands is considered in Evaluation 4a.	E, O	4a	
1631	Pojoaque Community Mtg	Q4 - Manageability	Challenging to manage - urban wild land interface - hard to do large scale mechanical treatment (WUI)	WUI considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1632	Pojoaque Community Mtg	Q4 - Manageability	Challenging to manage - areas with significant beetle kill that need treatment	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1633	Rio Rancho Community Mtg	Q4 - Manageability	The more the better. Protect wildlife, keep it open for hiking and photography	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1634	Rio Rancho Community Mtg	Q4 - Manageability	We need more and more protection of what we have	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

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1635	Rio Rancho Community Mtg	Q4 - Manageability	The more wilderness, the more future we have	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1636	Rio Rancho Community Mtg	Q4 - Manageability	Wilderness is acknowledgement we live part of a planet, part of an ecosystem	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1637	Rio Rancho Community Mtg	Q4 - Manageability	Wilderness is where I go to remain human	No change, considered in evaluation for solitude, 2a. Also consider in impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	E, A	2a	
1638	Rio Rancho Community Mtg	Q4 - Manageability	How much is enough?	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1639	Rio Rancho Community Mtg	Q4 - Manageability	More wilderness - Oscar Sampson	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1640	Rio Rancho Community Mtg	Q4 - Manageability	Keep it wild! The more wilderness is best! Protect trees, wildlife	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1641	Rio Rancho Community Mtg	Q4 - Manageability	Viva La Wilderness	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1642	Rio Rancho Community Mtg	Q4 - Manageability	Wilderness is what America offers the world to sustain thoughtfulness and empathy	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1643	Rio Rancho Community Mtg	Q4 - Manageability	A very special place with little or no evidence of man	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c, apparent naturalness. Pervasiveness of impacts to solitude is evaluated in 2a.	E	SN, 1c, 2a	
1644	Rio Rancho Community Mtg	Q4 - Manageability	Wilderness is important for overall economic development due to tourism and environmental quality	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1645	Rio Rancho Community Mtg	Q4 - Manageability	Wilderness represents 4% of all forest visitation. Why more?	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1646	Rio Rancho Community Mtg	Q4 - Manageability	Wilderness is banking our resources for the future	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1647	Rio Rancho Community Mtg	Q4 - Manageability	Areas with current controversy	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1648	Rio Rancho Community Mtg	Q4 - Manageability	Water shed - source for community?	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1649	Rio Rancho Community Mtg	Q4 - Manageability	Trapping - use issue	Commenter does not provide sufficient information for use in inventory and evaluation process	U	x	
1650	Rio Rancho Community Mtg	Q4 - Manageability	Mountain bikers zones	Legally established rights/uses are considered in Evaluation 4a. Types of activities and impacts to solitude are considered in Evaluation 2a and 2b.	E	4a, 2a, 2b	
1651	Rio Rancho Community Mtg	Q4 - Manageability	Better management of grazing to protect riparian habitat	Consider in development of plan components for grazing.	P		
1652	Rio Rancho Community Mtg	Q4 - Manageability	Physical features? (target ranges)	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Pervasiveness of impacts to solitude is evaluated in 2a.	E	SN, 1c, 2a	
1653	Rio Rancho Community Mtg	Q4 - Manageability	Adjacent to existing wilderness or WSA/BLM	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1654	Rio Rancho Community Mtg	Q4 - Manageability	Adjacent to developed areas	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1655	Rio Rancho Community Mtg	Q4 - Manageability	Some treatments okay (fading over time)	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	E	SN, 1c	
1656	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - existing roads are okay in wilderness	Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a.	I, E	R, 1c, 4a	
1657	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - ESA - need good habitat and have good habitat in wilderness	Presence and extent of any specific Federal or State laws relevant to the ability to manage the area to protect wilderness characteristics considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1658	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - areas not challenged by lawsuits (not in land grant status)	Legally established rights and uses are considered in evaluation 4a. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	E, A	4a	
1659	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - Low road maintenance costs	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1660	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - Low fire suppression costs	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1661	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - easy to Santa Fe to coordinate with Carson for wilderness management	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	E, A	4a	
1662	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage -	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
1663	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - presence of roads regardless of status as an IRA precludes for wilderness	Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a.	I, E, A	R, 1c, 4a	
1664	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - ESA	Presence and extent of any specific Federal or State laws relevant to the ability to manage the area to protect wilderness characteristics considered in Evaluation 4a	E	4a	
1665	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - designated grazing allotments and resource extraction (fine to continue, but parameters to control	Legally established rights/uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1666	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - current motorized use	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1667	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - adequate funding to manage a consideration	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1668	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - making exclusions for management congressionally mandated fenced funding	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
1669	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - areas under land grant status	Legally established rights and uses are considered in evaluation 4a. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	E, A	4a	
1670	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - lack of coordination between agencies	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1671	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - limited accessibility	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1672	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - lack of roads	Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory. Pervasiveness of impacts to solitude is evaluated in 2a. Presence of Inventoried Roadless Areas considered in Evaluation 4a	E	R, 1c, 2a, 4a	
1673	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - clear signage	Consider in development of plan components for designated and recommended wilderness.	P		
1674	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - adjacent wilderness	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1675	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - true road-less areas	Presence of Inventoried Roadless Areas considered in Evaluation 4a	E	4a	
1676	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - maintenance/volunteers	Consider in development of plan components for designated and recommended wilderness. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A, P		
1677	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - dense woody loadings	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1678	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - shape	Shape and configuration of the area is considered in Evaluation 4a	E	4a	
1679	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - law enforcement	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1680	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - current mountain bike trails	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1681	Rio Rancho Community Mtg	Q4 - Manageability	Challenging to manage - adjacent to WUI	WUI considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1682	Rio Rancho Community Mtg	Q4 - Manageability	Difficult to manage - overgrown/excess fuel/fire risk	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1683	Rio Rancho Community Mtg	Q4 - Manageability	Difficult to manage - too many roads and trails	Legally established rights/uses are considered in Evaluation 4a .Roads considered in Inventory, roads criteria, and Evaluation, 1c. Chapter 70 requires inclusion of some roads in the Inventory. Pervasiveness of impacts to solitude is evaluated in 2a.	E	R, 4a, 1c	
1684	Rio Rancho Community Mtg	Q4 - Manageability	Difficult to manage - too many restricted areas	Unclear what is meant by restricted areas	U		
1685	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - isolated - away from designated places	Management of adjacent lands are considered in Evaluation 4a.	E	4a	
1686	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - support from communities who live in and use the areas	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1687	Rio Rancho Community Mtg	Q4 - Manageability	Easy to manage - grazing helps ecosystem in wilderness	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1688	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - areas with interactions between species	Presence and extent of any specific Federal or State laws relevant to the ability to manage the area to protect wilderness characteristics considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1689	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - fishing compatible (licenses easy to manage)	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
1690	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - managing how many people go there so it is not over populated	Consider in development of plan components for designated and recommended wilderness. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	P		
1691	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - far away from city	Management of adjacent lands are considered in Evaluation 4a.	E	4a	
1692	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - positive effect of cutting trees	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1693	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - next to everything: pastures, forest because it is accessible	Management of adjacent lands are considered in Evaluation 4a.	E	4a	
1694	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - shape doesn't matter	Shape and configuration of the area is considered in Evaluation 4a	E	4a	
1695	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - grazing (cattle roaming makes you feel you are in wilderness)	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1696	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - backpacking, kayaking, camping	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
1697	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - human activity, pollution, climate change impacts	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1698	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - endangered species (should we protect or manage for)	Presence and extent of any specific Federal or State laws relevant to the ability to manage the area to protect wilderness characteristics considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1699	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - keeping oil companies off land and fracking to protect animals/lands	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1700	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - range	Legally established rights and uses are considered in evaluation 4a. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	E,A	4a	
1701	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - recreational shooting (ranges)	Legally established rights/uses are considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	4a, 2a	
1702	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - proximity to cities and affects to light pollution (depends on person)	Management of adjacent lands is considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a	E	4a, 2a	
1703	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - special features may draw more visitors	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1704	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - erosion (soil)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1705	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - cutting trees (can destroy diversity, good thing because it prevents fire and regenerates)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1706	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - water rights	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1707	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - conflict between environmentalists and economists (values)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1708	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - location in country matters	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1709	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - consider support system of infrastructure and costs of if more infrastructure is needed to get a remote area (accessible can be good and bad)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1710	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - mining - dealing with surrounding materials to mine (need water)	Legally established rights/uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1711	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - flat plains = harder	Shape and configuration of the area is considered in Evaluation 4a	E	4a	
1712	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - if mismanaged in past fire suppression activities	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1713	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - controlled burn prescriptions	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1714	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - thinning	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1715	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - managing water quality	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1716	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - not able to manage	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1717	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - fix what is wrong before adding to more wilderness	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1718	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - if burned then water quality is affected	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1719	Las Vegas Community Mtg	Q4 - Manageability	Current wilderness - Do Away with It!	Undesignating current wilderness is outside the scope of the inventory and evaluation process.	O		
1720	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - grazing management	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1721	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - adjacent to contaminating industries	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	E, A		
1722	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - water demand	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1723	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - development (fracking, grazing, timber)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1724	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - lack of resources	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1725	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - existing traditional uses (small communities)	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1726	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - urban interface	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	E, A		
1727	Las Vegas Community Mtg	Q4 - Manageability	Challenging to manage - overhead noise/impacts	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1728	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - already difficult to access - steep terrain, distance from a town or paved road	Roads considered in Inventory, roads criteria, and Evaluation, 1c, apparent naturalness. Opportunities for or impacts to solitude are considered in Evaluation 2a. Management of adjacent lands is considered in Evaluation 4a.	E, A	R, 1c, 2a, 4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1729	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - a functioning eco-system that doesn't need to be fiddled with, resilient eco-system	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1730	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - a place no one can do anything with	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1731	Las Vegas Community Mtg	Q4 - Manageability	Easy to manage - public participation/support	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1732	Las Vegas Community Mtg	Q4 - Manageability	Difficult to manage - already degraded or being degraded - erosion, invasive species, roads, unnatural disturbances, mines, fire rehab	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1733	Las Vegas Community Mtg	Q4 - Manageability	Difficult to manage - mining claims (some Dalton IRA)	Legally established rights/uses and Inventoried Roadless Areas are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1734	Las Vegas Community Mtg	Q4 - Manageability	Difficult to manage - logging companies	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1735	Las Vegas Community Mtg	Q4 - Manageability	Difficult to manage - consistently used for fuel wood, rock harvesting - community uses for economic	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1736	Las Vegas Community Mtg	Q4 - Manageability	Difficult to manage - near a community (ex. ABQ adjacent to wilderness, who would be accessing?)	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1737	Las Vegas Community Mtg	Q4 - Manageability	Difficult to manage - resources available to Forest Service are limited to law enforcement to enforce wilderness laws	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1738	Las Vegas Community Mtg	Q4 - Manageability	In wilderness - nothing motorized	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1739	Las Vegas Community Mtg	Q4 - Manageability	In wilderness - endangered species	Presence and extent of any specific Federal or State laws relevant to the ability to manage the area to protect wilderness characteristics considered in Evaluation 4a	E	4a	
1740	Las Vegas Community Mtg	Q4 - Manageability	In wilderness - hunting - more hauling by horse	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
1741	Las Vegas Community Mtg	Q4 - Manageability	In wilderness - fishing	Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2b	
1742	Las Vegas Community Mtg	Q4 - Manageability	Outside wilderness - ATV's	Opportunities for or impacts to solitude are considered in Evaluation 2a. Legally established rights/uses are considered in Evaluation 4a.	E	2a, 4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1743	Las Vegas Community Mtg	Q4 - Manageability	Outside wilderness - old mining sites	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c.	I, E	SN, 1c	
1744	Las Vegas Community Mtg	Q4 - Manageability	Outside wilderness - hunting - hauling by vehicle	Legally established rights/uses are considered in Evaluation 4a. Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	4a, 2b	
1745	Las Vegas Community Mtg	Q4 - Manageability	Outside wilderness - recreational shooting/shooting ranges with spent shells	Legally established rights/uses are considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a	E	4a, 2a	
1746	Las Vegas Community Mtg	Q4 - Manageability	Outside wilderness - fishing	Fishing is a primitive-type of recreation and is appropriate in wilderness, per the 1964 Wilderness Act.	O		
1747	Las Vegas Community Mtg	Q4 - Manageability	Outside wilderness - bicycles	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1748	Las Vegas Community Mtg	Q4 - Manageability	Outside wilderness - wood cutting with vehicle	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1749	Las Vegas Community Mtg	Q4 - Manageability	Upper reaches and long fire return intervals (fuel loadings) - management of vegetation types (reduction of fire and post fire effects)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1750	Las Vegas Community Mtg	Q4 - Manageability	Lands treated adjacent to wilderness would make management easier	Consider in plan development for designated wilderness and associated lands.	P		
1751	Las Vegas Community Mtg	Q4 - Manageability	Existing land grants would make management challenging	Legally established rights/uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1752	Las Vegas Community Mtg	Q4 - Manageability	Perception of wilderness makes management increasingly challenging	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1753	Las Vegas Community Mtg	Q4 - Manageability	Burial sites (native Americans)/sacred sites currently significant sites - access	Legally established rights/uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1754	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - farther from towns - need a buffer	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1755	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - remote - or feeling of remoteness	Shape and configuration of the area is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis.	E	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1756	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - accessibility - not very	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1757	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - far from paved roads	Roads considered in Inventory, roads criteria, and Evaluation, 1c, apparent naturalness. Opportunities for or impacts to solitude are considered in Evaluation 2a. Management of adjacent lands is considered in Evaluation 4a.	E	R, 1c, 2a, 4a	
1758	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - already high use (ex. Hyde Park Road)	Opportunities for or impacts to solitude are considered in Evaluation 2a	E	2a	
1759	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - paved roads - access off paved roads	Roads considered in Inventory, roads criteria, and Evaluation, 1c, apparent naturalness. Opportunities for or impacts to solitude are considered in Evaluation 2a. Management of adjacent lands is considered in Evaluation 4a.	E	R, 1c, 2a, 4a	
1760	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - not remote - easy for lots of people to get to	Shape and configuration of the area and management of adjacent lands are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E	4a	
1761	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - already heavily used by humans	Opportunities for or impacts to solitude are considered in Evaluation 2a	E, A	2a	
1762	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - old growth fire-adapted forests and high elevation		A		
1763	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - away from developed areas	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1764	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - already road-less and adjacent to or connected to current wilderness areas	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1765	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - minimal usage (traditional subsistence use)	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1766	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - adjacent to population centers needing regular mechanized management	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1767	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - significant in-holdings (private property)	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1768	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - areas needing fire or erosion mediation	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1769	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - after higher intensity fire hard to replant/reseed, remediate for soil loss	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1770	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - very narrow or oddly shaped polygon	Shape and configuration of the area is considered in Evaluation 4a	E	4a	
1771	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - any current areas that have high levels of subsistence usage (gathering firewood, pinon nuts, subsistence usage)	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1772	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - adjacent wilderness	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1773	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - if inventoried road-less - wildlife habitat, fires burning for 1000 years	Inventoried Roadless Areas, specific Federal or State laws relevant to the ability to manage the area to protect wilderness characteristics are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1774	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - accessibility	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E	4a	
1775	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - "Thin line" between easy & challenge to manage	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1776	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - wildlife	Unclear what about wildlife makes an area easy to manage as wilderness.	U		
1777	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - wild crafting - if environmentally sensitive plants or areas should be looked at	Commenter does not provide sufficient information for use in inventory and evaluation process	U		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1778	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - areas where people dump trash	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1779	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - recent management activities	Improvements considered in apparent naturalness Evaluation 1c, Current management restrictions/activities within an area are considered in Evaluation 4a.	E	4a, 1c	
1780	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - wilderness if fires start - then let it burn (do we thin but can we designate?)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1781	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - What about overgrown stands?	Composition of plant and animal communities considered in Evaluation 1c. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A		
1782	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - not WUI areas	WUI areas considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E	4a	
1783	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - privately owned cabins with propane tanks	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1784	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - IRAs and/or other areas with minimal roads	Presence of Inventoried Roadless Areas considered in Evaluation 4a	E	4a	
1785	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - remoteness	Shape and configuration of the area and management of adjacent lands are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E	4a	
1786	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - current forested areas that are in good health	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1787	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - grazing - clean-up underbrush	Legally established rights and uses are considered in evaluation 4a. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	E,A	4a	
1788	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - grazing allotments and proximity	Legally established rights/uses and management of adjacent lands are considered in Evaluation 4a	E	4a	
1789	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - areas that attract resource exploration	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1790	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - for profit businesses incompatible	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1791	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - existing uses (ex. target shooting, mtn bikers)	Legally established rights/uses are considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a	E	4a, 2a	
1792	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - should not conflict with historical use	Legally established rights and uses are considered in evaluation 4a. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	E,A	4a	
1793	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - changing world	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
1794	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - not currently accessible people including mountain bikers, hikers - where have people doing things will continue to whether legal or not	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1795	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - vacant, unstocked grazing allotments	Legally established rights/uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1796	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - in proximity to existing wilderness areas	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1797	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - buy in from community - recognizing the worth	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1798	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - (nearly) historic fire regime in place/present	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1799	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - existing cattle allotments, strong economic use (rec, ag)	Legally established rights/uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1800	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - oil and gas exploration areas/leases	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a.	I, E, A	SN, 1c, 4a	
1801	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - volunteers (bike riders) who maintain trails. Will not continue if can't use for bike riding	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1802	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - communities can be interested in exploiting and extracting	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1803	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - high fuel loads, specifically in a municipal water shed	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1804	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - new wilderness damaging to city economy - magazines point out people live here because of these uses (depends on proximity - lots of areas far away that could be wilderness)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1805	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - road-less areas	Presence of Inventoried Roadless Areas considered in Evaluation 4a	E	4a	
1806	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - adjacent to existing wilderness	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1807	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - lightly used areas	Considered in Inventory Substantially Noticeable and Evaluation 1c and current uses in Evaluation 4a	E	SN, 1c, 4a	
1808	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - high elevations	Considered in shape and configuration, evaluation manageability 4a	E, A	4a	
1809	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - active watershed management	Current management restrictions/activities within an area are considered in Evaluation 4a.	E	4a	
1810	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - forest thinning	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1811	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - existing infrastructure	Improvements considered in Inventory Substantially Noticeable and Evaluation 1c. Uses, and the extent to which those uses may or may not impact ability to manage for wilderness characteristics, is evaluated in 4a.	I, E, A	SN, 1c, 4a	
1812	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - proximity to metro areas/towns	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1813	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - accessibility issues (need to get to)	Management of adjacent lands is considered in Evaluation 4a. Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1814	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - manpower/budgets	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1815	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - trail maintenance	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1816	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - further away and more remote - fewer management challenges	Management of adjacent lands is considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a	E	4a, 2a	
1817	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - be careful and note the affects on traditional practices and cultures and various users	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1818	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - balance between access and exclusion	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1819	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - current overgrown conditions such that fire management and treatment is needed	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1820	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - grazing would make fire suppression difficult	Unclear in this comment on what the relationship of grazing and fire suppression is to inventory and evaluation process.	U		
1821	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - access from town to wilderness trailhead (increased need for access, limited parking, more and more people)	Management of adjacent lands is considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a . Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a, 2a	
1822	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - closer the wilderness, more popular and more access challenges	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1823	Santa Fe Community Mtg	Q4 - Manageability	Fire management is key - need to maintain ability to manage for fire	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1824	Santa Fe Community Mtg	Q4 - Manageability	Wilderness makes it more difficult to manage	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1825	Santa Fe Community Mtg	Q4 - Manageability	Wilderness should be surveyed	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	P		
1826	Santa Fe Community Mtg	Q4 - Manageability	Access should be maintained to create value to (future) users	Unclear on what sort of access is requested.	A, P		
1827	Santa Fe Community Mtg	Q4 - Manageability	Restriction of tools makes maintenance and fire prevention more difficult	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1828	Santa Fe Community Mtg	Q4 - Manageability	Unique wilderness designation makes management easier	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1829	Santa Fe Community Mtg	Q4 - Manageability	More access/dispersed recreation improves impacts	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1830	Santa Fe Community Mtg	Q4 - Manageability	Former common lands (land grant) should not be wilderness	Legally established rights and uses are considered in evaluation 4a. Impacts, effects, and benefits of designating a new wilderness are considered in analysis	A		
1831	Santa Fe Community Mtg	Q4 - Manageability	Cattle makes management more difficult	Grazing is permitted in designated wilderness per the 1964 Wilderness Act. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1832	Santa Fe Community Mtg	Q4 - Manageability	Too many elk, not too many cattle	Outside the scope of the inventory and evaluation process	O		

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1833	Santa Fe Community Mtg	Q4 - Manageability	Fire risk/restoration needs	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1834	Santa Fe Community Mtg	Q4 - Manageability	Presence and easements	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1835	Santa Fe Community Mtg	Q4 - Manageability	Erosion risk and old roads	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1836	Santa Fe Community Mtg	Q4 - Manageability	Accessibility for volunteers/partners	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1837	Santa Fe Community Mtg	Q4 - Manageability	Trail maintenance needs (e.g.. Foothills above Tesuque no roads but very impacted - flooding/erosion	Consider in development of plan components for trail maintenance and sustainable trails.	P		
1838	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - less personnel intensive, trail building, maintenance, fiscal	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1839	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - proximity doesn't necessarily matter (to urban areas)	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1840	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - proximity to urban areas actually makes accessing wilderness easier for people	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1841	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - adjacent properties with similar management "like wilderness"	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1842	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - volunteer base to maintain trails	Consider in development of plan components for trail maintenance and sustainable trails.	P		
1843	Santa Fe Community Mtg	Q4 - Manageability	Easy to manage - most conflicting uses currently on areas mostly not conflicting with wilderness act (who is using forest currently and is it compatible)	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1844	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - ease of access, areas with lots of people and existing roads	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1845	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - desirability/recognition of an area with current recreation activities would make it hard (e.g.. An area popular with mountain biking)	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1846	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - proximity to urban areas	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1847	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - remoteness may or man not matter	Management of adjacent lands is considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a . Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a, 2a	
1848	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - cities all around	Management of adjacent lands is considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a . Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a, 2a	
1849	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - areas where its heavily grazed, logged, mined (erosion issues), mines that polluted streams	Legally established rights/uses, current management restrictions/activities within an area are considered in Evaluation 4a. Apparent naturalness considered in Evaluation 1c. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a, 1c	
1850	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - shooting areas	Legally established rights/uses are considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a.	E	4a, 2a	
1851	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - highly erodible trails that are washing dirt into streams/unsustainable trails	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1852	Santa Fe Community Mtg	Q4 - Manageability	Difficult to manage - anti-federal sentiment/politics	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1853	Santa Fe Community Mtg	Q4 - Manageability	"Mountain bikers & wilderness people should be friends"	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	O		
1854	Santa Fe Community Mtg	Q4 - Manageability	Consider effects of trail management	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1855	Santa Fe Community Mtg	Q4 - Manageability	Previous use impacts may not be suitable	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1856	Santa Fe Community Mtg	Q4 - Manageability	Areas with mechanized use less suitable	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1857	Santa Fe Community Mtg	Q4 - Manageability	Hard to manage close to populations	Management of adjacent lands is considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1858	Santa Fe Community Mtg	Q4 - Manageability	Areas vacant for a long time	Legally established rights/uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A		
1859	Santa Fe Community Mtg	Q4 - Manageability	Low intensity of use	Considered in Inventory Substantially Noticeable and Evaluation 1c and current uses in Evaluation 4a	E, A	SN, 1c, 4a	
1860	Santa Fe Community Mtg	Q4 - Manageability	Current management may not be effective comport with wilderness	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1861	Santa Fe Community Mtg	Q4 - Manageability	Easier to manage if nobody gets to it (wild trout habitat)	Specific Federal or State laws relevant the ability to manage the area to protect wilderness characteristics, including habitat. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1862	Santa Fe Community Mtg	Q4 - Manageability	Remoteness makes it easier to manage as wilderness	Management of adjacent lands is considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a .	E	4a	
1863	Santa Fe Community Mtg	Q4 - Manageability	May be harder to manage remote wilderness impacts	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1864	Santa Fe Community Mtg	Q4 - Manageability	Still manage	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
1865	Santa Fe Community Mtg	Q4 - Manageability	Reactionary management	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
1866	Santa Fe Community Mtg	Q4 - Manageability	Small budgets effect management negatively	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1867	Santa Fe Community Mtg	Q4 - Manageability	Multiple layers of protection effect management	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
1868	Santa Fe Community Mtg	Q4 - Manageability	Can you take on management if you can't afford?	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1869	Santa Fe Community Mtg	Q4 - Manageability	Flexibility to manage recommended wilderness	Consider in development of plan components for recommended wilderness	P		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1870	Santa Fe Community Mtg	Q4 - Manageability	Traditional cultural uses of subsistence communities (more challenging without infrastructure)	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1871	Santa Fe Community Mtg	Q4 - Manageability	Allow bicyclers with "logical rules"	Mechanized equipment (bicycles) are prohibited in designated wilderness per 1964 Wilderness Act. Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process.	O		
1872	Santa Fe Community Mtg	Q4 - Manageability	Natural features/terrain	Unique and outstanding qualities considered in Evaluation 3b. Apparent Naturalness considered in Evaluation 1c	E	3b, 1c	
1873	Santa Fe Community Mtg	Q4 - Manageability	Resources (funding, use fees, contributors)	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1874	Santa Fe Community Mtg	Q4 - Manageability	Allow for natural processes	Consider in development of plan components for recommended and designated wilderness areas.	P		
1875	Santa Fe Community Mtg	Q4 - Manageability	Minimal infrastructure (eg.. Trails, etc. to maintain)	Legally established rights/uses within an area are considered in Evaluation 4a, Improvements in Evaluation 1c. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A, P	4a, 1c	
1876	Santa Fe Community Mtg	Q4 - Manageability	Flexibility in rules on a case by case basis, conducive to that potential use without negatively impacting environment	Altering the 1964 Wilderness Act is outside the scope of the inventory and evaluation process.	O		
1877	Santa Fe Community Mtg	Q4 - Manageability	Challenge of wilderness is with search and rescue (including coordination & cooperation)	Outside the scope of the inventory and evaluation process. Search and rescue operations can be authorized in designated wilderness areas.	O		
1878	Santa Fe Community Mtg	Q4 - Manageability	Challenge with the maintenance with lots of dead fall/hazard	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis.	A		
1879	Santa Fe Community Mtg	Q4 - Manageability	Brozzos Cliff (high population)	Commenter does not provide sufficient information for use in inventory and evaluation process	U		
1880	Santa Fe Community Mtg	Q4 - Manageability	Limited "cool places" to get out on a bike where one can camp	Consider in development of plan components for dispersed recreation	P		
1881	Santa Fe Community Mtg	Q4 - Manageability	Management area that is a step down from wilderness designation (eg.. Area with wilderness character and managed that way but allow for human powered recreation - from '64 to '84 bicycles were allowed, flexibility to use bicycles as volunteers will be active in the maintenance of trails	Consider in development of management areas during FPR.	P		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1882	Santa Fe Community Mtg	Q4 - Manageability	Free flowing streams	Unique and outstanding qualities, including high quality water resources or important watershed features considered in Evaluation 3e	E	3e	
1883	Santa Fe Community Mtg	Q4 - Manageability	Vistas with long view sheds	Unique and outstanding qualities considered in Evaluation 3b.	E	3b, 1c	
1884	Santa Fe Community Mtg	Q4 - Manageability	Rare and endangered species habitat	Presence and extent of any specific Federal or State laws relevant to the ability to manage the area to protect wilderness characteristics considered in Evaluation 4a	E	4a	
1885	Letter	Q4 - Manageability	County Road 189 west of Abiquiu is not improved to accomodate two way traffic. The protion maintained by Rio Arriba County covers only the village. Many of the roads through La Merced del Pueblo Abiquiu leading to Santa Fe National Forest are primitive unmaintained roads without easements.	Outside the scope of the inventory and evaluation process.	O		
1886	Letter	Q4 - Manageability	If SFNF becomes wilderness areas that would eliminate the culture and traditions of the native residents that haul wood products to heart homes. The tradition of cutting your own christmas tree of logging would be eliminated. Motorized vehicles are not allowed on wilderness areas, therefore that would impact all users including livestock grazing permittees that need to haul materials or supplies for fencing or water development maintenance.	Legally established rights and uses are considered in Evaluation 4a and include cultural and traditional uses and grazing.	E	4a	
1887	Letter	Q4 - Manageability	Forest Service in the area west of Abiquiu claim they do not have funding even to maintain roads within the FS lands. It is therefore ;my opinion that wihtout adequate ingress and egress the possbility of becoming wilderness is moot.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1888	E-mail Letter	Q4 - Manageability	(Not having muli-use trails) also means 3-4 times more maintenance.	Outside the scope of the inventory and evaluation process.	O, P		
1889	E-mailed Letter	Q4 - Manageability	I know grazing is allowed in wilderness areas, but it shouldnt be! These areas are of critical importance to the recovery of endangered species and letting ecosystems evolve without man's interference.	Outside the scope of the inventory and evaluation process. Wilderness Act allows for grazing subject to valid existing rights.	O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1890	Letter	Q4 - Manageability	Wilderness designation makes it impossible to successfully manage fire risk on a large scale. Nature may be able to resume its role in the process at some point in the future, but it is going to take active management for many years and across huge swaths of land in order for it to work without risking the health and safety of the forest and the surrounding communities. The needed active management to put the landscape back to its "natural" condition simply cannot happen at the scale it needs to happen if hampered by Wilderness designation.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1891	Letter	Q4 - Manageability	The management of people's expectations is a large and real concern. If the lands recommended for Wilderness are lacking in the associated naturalness, solitude, etc., people will have much harder time accepting the condition of landscape. Wilderness, by its stringent requirements, sets high expectations in people that experiencing it. Not being able to meet those lofty expectations because the landscape is of "inferior" quality will bring its own host of management issues in the future.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1892	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Creating Wilderness is the kiss of death eventually for world record pinon trees. Too much fuel surrounding that area, combined with dry, tinder box conditions, create potential debris flow, enough to bury those trees. The probability of a huge debris flow in such an area is referenced by the study completed by the Range Improvement Task Force and those estimates quantify hundreds of thousands of cubic meters of debris flow per basin within the La Jara Watershed.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1893	Draft Evaluation Criteria Comment Form	Q4 - Manageability	The existence of the San Pedro Wilderness is presently considered a threat to our basin and the La Jara Ditch. Bio fuel removal is a number one priority, followed by thinning and logging.	Outside the scope of the inventory and evaluation process. San Pedros Parks is a designated wilderness.	O		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1894	Draft Evaluation Criteria Comment Form	Q4 - Manageability	There is no management. That is the problem. Current conditions eventually will yeiled to dry conditions. Plan on managing catastrophic events when you have huge amounts of biomass.	Outside the scope of the inventory and evaluation process. Consider in Plan Components	P		
1895	Draft Evaluation Criteria Comment Form	Q4 - Manageability	No grazing allowed by ranchers, EPA standards for disposig waste by neighboring indusy. No oil or gas explroation, no logging. No motorized vehicles such as dirt bikes, snow mobiles, 4 wheelers in the backcountry on undeveloped trails.	Legally established rights and uses are considered in Evaluation 4a and include mentioned uses	E	4a	
1896	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Access for staff and public, generally pristine nature area would be easy to manage.	These aspects will be considered in 4a.	E	4a	
1897	Draft Evaluation Criteria Comment Form	Q4 - Manageability	ORV and MTB trails, grazing, housing, current of historic, illegal activites in land, would make an area difficult to manage.	Legally established rights/uses are considered in Evaluation 4a. Impacts of illegal uses on designating a new wilderness area is considered in Analysis.	E, A	4a	
1898	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be easy to manage are very inaccessible currently, no current use by activies not permitted under wilderness designation, lack of public awareness, current use is pretty consistent with wilderness already	These aspects will be considered in 4a.	E	4a	
1899	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be difficult to manage as wilderness have easy access, current other uses that would not be permitted, grazing and access to manage grazing, close to population centers, elmintating access to user groups ie disabilities	These aspects will be considered in 4a.	E	4a	
1900	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be easy to manage would be roadless areas with difficult or remote access	These aspects will be considered in 4a, IRA considerations	E	4a	
1901	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be difficult to manager would be areas close to population centers, especially those in heavy current use by OHV and MTB users	These aspects will be considered in 4a- management of adjacent lands consideration	E	4a	
1902	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be easy to manage as wilderness are areas adjacent to existing wilderness areas	These aspects will be considered in 4a- management of adjacent lands consideration	E	4a	
1903	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be difficult to manage as wilderness would be areas of fire control and water resource management	Considered with extent of WUI and existing or upcoming management activities or restrictions considerations in 4a.	E	4a	

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1904	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be easy to manage as wilderness are areas that have more rangers. Climate change is doing things to forests: many trees will die from drought and insects.	Climate change and need for more rangers are considered in Analysis; Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1905	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be difficult to manage as wilderness are areas where there are not enough rangers to enforce the rules, and areas near towns who object.	Public support is considered in Analysis. Management of adjacent lands is considered in Evaluation 4a.	E, A	4a	
1906	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be easy to manage as wilderness would be places that are the middle of nowhere. We need to do all that we can to preserve what little there is left for so many reasons, that needs to be the driver.	Management of adjacent lands is considered in Evaluation 4a.	E	4a	
1907	Draft Evaluation Criteria Comment Form	Q4 - Manageability	The challenges are far too numerous to list. The biggest challenge however is how to make more wilderness. Each case needs to be evaluated and all heads working on how to make it work rather than making lists of what criteria automatically take it off the list.	4-step inventory and evaluation process considers different criteria in each step. Analysis addresses impacts, benefits, effects of designating new wilderness.	A		
1908	Draft Evaluation Criteria Comment Form	Q4 - Manageability	The management of wilderness is hands off! It is to allow nature to exist in the space granted for this purpose; to exist in a natural state; minimal allowances have been granted to provide access through via trail, foot and horseback. Zero tolerance for wheeled mechanisms to enter	Consider in development of plan components for wilderness.	P		
1909	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Park like trail building will necessitate maintenance. Even with many private organizations, including Fat Tire, BackCountry Horsemen, and other volunteer work groups, the trail maintenance seems to always be playing catchup and in some cases the volunteer work focuses only on trails that suit one user group. Such a narrow focus will not preserve our wildernesses for future generations. The more we leave the land as it is, the easier for management and enforcement of permitted activities. Trail erosion caused by bicycles rear braking has severe V's in some trails causing trail creep for hikers unable to walk in a narrow ditch.	Outside scope of inventory and evaluation process. Consider in development of plan components for wilderness.	P		

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1910	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Contact with volunteer groups for help, lessen the bureacrative part of FS, instead, get outside. Traditional grazing rights need to be respected but put a time limit on them. I realize there are probably some compromise with bike people (maybe stay at lower elevations). Bikers just dont seem to be riding for an escape from city life or a spiritual experience.	Outside scope of inventory and evaluation process. Consider in development of plan components for wilderness.	P		
1911	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas where people interact with the land as they did 100 years or more ago are good candidates for wilderness status (eg traditional wood gathering, grazing, resources use can be compatible with wilderness if done by hand)	Legally established rights and uses are considered in Evaluation 4a and include mentioned uses	E	4A	
1912	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that may need intensive fire management - lots of thinning, for example - may nto be as good of canditates for wilderness	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1913	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Places that are seriously degraded - eg lots of heavy erosion from grazing or old roads - should not be classified as wilderness because they may benefit from restoration activities that require heavy machinery. Evaluate whether a place wil lneed intensive restoration in order to protect the natural resources and wildlife habitat there; if so, it may actually be better off as non-wilderness so that these activities can occur.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1914	Draft Evaluation Criteria Comment Form	Q4 - Manageability	With the law as it exists the forest, without the ability to control by burning and cutting of the undergrowth in the forest is ahuge disastrous forest fire waiting to happen. Then we won't have nay forest, wilderness or other, to enjoy.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		

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1915	Letter	Q4 - Manageability	The current wilderness act is outdated and in need of amendment. In particular I believe the national ban on bicycles, wheeled carts, and wheelbarros, and chainsaws in the wilderness ought to be lifted. It ought to be up to local land amangers to make these decisions. I know that this is not up to the FS but I think the FS could make a recommendation to Congress. Until the curent Wilderness Act is analyzed and updates are made, I think NO new lands should be considered for wilderness.	Outside scope of inventory and evaluation process. Chapter 70 requires us to inventory and evaluate all lands that may be suitable for inclusion in the NWPS.	O		
1916	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Past suppression of wildfires is a prime example of this dilemma and of the current need, in some cases, to perform prescribed burns or thinning of forests to prevent an unnatural catastrophe. Regulating the tupes of human activity allowed in the wilderness is now the most critical task and subsequent challenge. I beleive human activities should be restricted to non-mechanized uses unless it is determined to be critical for ecological health (ie chainsaws for timber removal or vehicles required for managed burns). I also believe that MTBs should not be allowed in these areas because they reprent non traditional recreation and often pose a threat to both hikers and equestrians and other livestock handlers due to their speed and potential for on trail accidents and mishaps.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis. Second part of comment: consider in development of plan components for recommended wilderness.	A, P		
1917	Draft Evaluation Criteria Comment Form	Q4 - Manageability	The request from the congressional delagation to revisit to Wilderness act of 1964. It needs to be brought up to date in our technology and our current climate change that we have today.	Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process.	O		
1918	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Fewer problems with distance from the cities. Need to maintain access to areas that need maintenance for fire protection. Current overgrown conditions. Access from to the trail heads that start the wilderness can be a problem. Access from city to wilderness. Balance between access and exclusive.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		

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1919	Draft Evaluation Criteria Comment Form	Q4 - Manageability	The more remote, the less popular. A balance between access and exclusion.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1920	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Fire management is challenging, how is wilderness going to affect the people who have lived and worked in these areas. Cultural consideraton. A comparison with the history of the nat'l park service might be helpful	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1921	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Things that would make it easy to manage are restricting human uses	covered in law, regulation, and policy	O		
1922	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Things that would make it more difficult to manage are grandfathering innappropriate uses, grazing, mining, and allowing new inappropriate uses, like MTBs	Grazing and mining are permitted per the 1964 Wilderness Act, and use of mechanized equipment (mountain biking) is prohibited. Changing the 1964 Wilderness Act is outside the scope of the inventory and evaluation process.	O, P		
1923	Draft Evaluation Criteria Comment Form	Q4 - Manageability	It would be easy to manage as Wilderness is there are not any traditional uses by forest dependent communities that predate the Santa Fe National Forest	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1924	Draft Evaluation Criteria Comment Form	Q4 - Manageability	It would be difficult to manage as Wilderness if there is a need for forest dependent communities that predate the Santa Fe National Forest to meaningfully access tradition uses, and if there needed to be active management of forests for healthy watersheds that provide quality (and quantity) water resources and are not at risk of catastrophic wildfire.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1925	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be easy to manage would be roadless, adjacent to existing wilderness, joining adjacent wilderness, areas of scenic beauty, landmarks, and historical sites	Management of adjacent lands, presence of Inventoried Roadless Areas considered in Evaluation 4a. Unique and outstanding qualities considered in Evaluation 3b	E	4a, 3b	
1926	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be difficult to manage as wilderness would have residential development, ranching, and cattle grazing	Management of adjacent lands and legally established rights/ uses are considered in Evaluation 4a.	E, O	4a	

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1927	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be difficult to manage as wilderness would have fire risk, be roadless, designated roadless, areas with old roads that will erode and need maintenance, Forest service cannot manage existing forest due to lack of funding and resources so further wilderness could not be managed, trail maintenance	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1928	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Fire prevention is virtually impossible with wilderness designation. Most if not all of SFNF needs thinning and controlled burns	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1929	Email	Q4 - Manageability	Easy to manage - low levels of public recreational use, natural landscapes without the need for remediation, no trails, no roads, isolation and distance from population centers, demonstrated economic benefit, well organized association of recreational users.	Uses mentioned are considered in factors of Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1930	Email	Q4 - Manageability	Difficult to manage - ID'd as road-less on a map does not mean the area is truly road-less. Unless the roads have been removed by mitigation the land doesn't qualify for wilderness. Large populations of traditional and recreational users. Located too close to population centers as this makes it too easy for people to visit and will drive up visitation. Populations that are unaware of proposed changes. Degraded landscape with significant erosion, invasive species, overgrown timber stands, poorly designed and constructed trails (hammered landscapes). Lack of trust.	Uses mentioned are considered in factors of Evaluation 4a, 1a, 1c. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a, 1a, 1c	
1931	Email	Q4 - Manageability	Easy to manage - people should expect it to be remote, natural, not always easy to traverse, without amenities, and therefore I would think little needs to be done to accommodate the needs of visitors. Ideally it should be such a healthy ecosystem that little to no interference would be needed to maintain it.	Apparent naturalness and composition of plan and animal communities considered in Evaluation 1a, 1c. Current uses considered in Evaluation 4a	E, A	4a	

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1932	Email	Q4 - Manageability	Challenging to manage - if it is currently used by neighboring private land for wood gathering and other traditional uses, for mountain biking, or other activities not usually allowed in wilderness, then it would be difficult to police such areas and turn people away who have habitually used the area in such ways. Also, if the area is overstocked and in need of thinning for fire prevention, or if there happens to already exist poorly designed or unsustainable trails, then this will be challenging to manage without motorized equipment and transportation and access roads. If cattle are typically allowed to graze in the area, it would be difficult to preserve the prime evil character of a naturally occurring ecosystem such as wilderness promotes. If it is near any resources used by the city (ie. the water shed) it will be challenging to handle any erosion or fire prevention situations that may come up without the use of motorized equipment and transportation.	Legally established rights/uses, current management restrictions/activities within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1933	Email	Q4 - Manageability	Recreational outdoor use was once the beacon for wilderness, now it is the challenge. Access to wilderness is about respect, not conquering something...wilderness should not be an admired challenge like Everest to be exploited by ego, money, and Instagram. Wilderness should be about accessing life as it once was for all animals, including humans, where speed is limited by the capacity of an animal.	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	

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1934	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Challenging to manage - areas with existing special use permits, including overhead and underground utilities, pose a challenge for establishing wilderness areas within the forest. Working within or immediately adjacent wilderness presents significant challenges with placement of multiple cranes and bucket trucks for maintenance, vegetation management, fire control, line patrols and inspection, and access. In some instances a proposed wilderness area adjacent to a special use permit location could effect the ingress and egress to those facilities and should be considered for potential wilderness areas.	Legally established rights/uses, management of adjacent lands are considered in Evaluation 4a.	E	4a	
1935	Email	Q4 - Manageability	In wilderness - decompression, grace, openness, healing. Listen to wilderness and the inner most chambers of your soul will be heard. Wilderness can be addictive; once one has a taste for it, the longing for it never leaves the soul. Wilderness is a unique love, in that it's impossible to find it's wisdom anywhere else. Wilderness is a healing that surpasses all other forms of healing in that it reaches all the layers of a person.	Opportunities for or impacts to solitude are considered in Evaluation 2a ; Opportunities for primitive and unconfined recreation considered in evaluation 2b	E	2a, 2b	
1936	Email	Q4 - Manageability	Due to lack of budget, staff and volunteers, the basic maintenance of even this limited infrastructure has suffered greatly over the past couple of decades. Placing more acreage of the SFNF into wilderness does not seem to be a prudent diversion and use of resources.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

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1937	Email	Q4 - Manageability	Easy to manage - Areas that are free of economic development, areas that do not have a lot of roads through them. Areas that border communities but provide recreation, not economic development. Mountainous, deserts, plains, etc. All different kinds of landscapes. Areas that might require some effort to reach should definitely be wilderness. We need to move to a more sustainable environment, and wilderness areas contribute to that. They help reduce CO2 and they can assist us in saving future generations.	Uses mentioned are considered in factors of Evaluation 4a, 1c. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a, 1c	
1938	Email	Q4 - Manageability	Challenging to manage - An area that has a lot of mining in it would not be a good area - too much activity. Or lumber. Or, even places where we put wind power or solar power. However, I believe we can cut back on some mining, lumbering and drilling, so some of those areas could be closed. There are good alternatives we should be using instead. Also, I think economic development should be removed from certain areas that are fragile, that could result in the extinction for wildlife. We need areas for wildlife to roam, wide enough areas.	Uses mentioned are considered in factors of Evaluation 4a, 1c. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a, 1c	
1939	Email	Q4 - Manageability	I believe that a wilderness area must be firmly preserved, because only a few such areas remain for us to enjoy. Houses do not belong in the wilderness, nor do roads, nor do bicycles. The Federal government has clear regulations about preserving wilderness areas as wilderness and these should be followed. If the definition of wilderness and these should be followed. If the definition of wilderness is adjusted to include more kinds of activities or structures, we will no longer have any wilderness areas left to us. That would be a tragedy.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope. Consider for development of recommended wilderness plan components.	A, O, P		

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1940	Email	Q4 - Manageability	<p>Allowing no mechanized vehicles (including mountain bikes) will greatly reduce manpower and money involved in maintaining a wilderness area. PLEASE leave the Wilderness the way it has been since the Wilderness Act of 1964 was enacted. Mountain bikers would be better served with bike parks or areas created just for them where the trail course can be the emphasis and without possibility of running into hikers or horseback riders. In summary, leave the Wilderness as is for nature lovers. Bikers have the rest of the world to play in.</p>	<p>Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope. Consider for development of recommended wilderness plan components.</p>	A, O, P		
1941	Email	Q4 - Manageability	<p>Wilderness should not include areas that have existing, unremediated roads and man-made structures. Areas that have current or planned forest treatment projects should not be Wilderness. Wildland Urban Interface (WUI) areas should not be Wilderness.</p>	<p>Uses mentioned are considered in factors of Evaluation 4a, 1c. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis</p>	E, A	1c, 4a	
1942	Email	Q4 - Manageability	<p>I remember as a child that many youth spent summers thinning dead trees in the wilderness. That kind of management benefits the forest and those who experience it in that way. Management through education is beneficial. I believe that I as a citizen am responsible for my impact on the forest. Allowing bicycles in the wilderness is not being responsible for my impact on the purpose for its creation in the first place. Just because bicyclists say the economy would benefit doesn't make it a good fiscal idea. We could build ski resorts in the wilderness as well...not a good idea.</p>	<p>Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope. Consider for development of recommended wilderness plan components.</p>	E, P		

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1943	Email	Q4 - Manageability	<p>barriers to wilderness management. The primary goals for wilderness management should be: to ensure user safety (avoiding collisions and near misses, preventing unsafe trail conditions) and minimizing environmental impact. The Wilderness Act of 1964 Section 4 (c) states, "there shall be...no use of motor vehicles, motorized equipment"...and "no other form of mechanical transport..." While a majority of current wilderness users (bird watchers, hikers, and horseback riders) seek to experience "nature", there is a potential conflict with other users like ATV riders and mountain bikers who seek to experience the "thrill", with primary focus on intensity, grade, speed, and level of trail difficulty. The wilderness experience as we define it - quiet observation, thoughtful appreciation, and communing with nature - takes a back seat to the mountain biker objective of making the wilderness its obstacle course. If the current guidelines of the Wilderness Act are changed and wilderness is opened up to these other user groups, it is imperative that future discussions address signage, trail right of way, controlled speeds, adequate sight distances, grading and tire track erosion and surface repair, passing trail width, avoidance of potential injury and conflict between user groups, and the financial implications of the above</p>	<p>Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope. Consider for development of recommended wilderness plan components.</p>	E, P		
1944	Email	Q4 - Manageability	<p>Please include representatives of the horse riding community in your discussions of the use of public lands and wilderness areas.</p>	<p>There are multiple opportunities to engage in the process and the SFNF is providing a diverse range of meetings, online participation, etc to reach a broad audience. Public comments from all are welcome at any stage of the process.</p>	R		

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1945	Email	Q4 - Manageability	Wilderness designations have impeded the multiple use principles that were supposed to protect all users of the national forests. The current Wilderness areas designated on the Santa Fe National Forest are prone to wildfires due to lack of management which impacts current land users such as grazing permittees, horseback riders, recreationalists and others. The health of these areas has deteriorated over time decreasing both the diversity and productivity of the forest. Additionally, the current designations contain old barns, railroad beds and other previous human activities that are not synonymous with such designations.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope. Undesignating existing wilderness areas is outside the scope of the inventory and evaluation process.	A, O		
1946	Email	Q4 - Manageability	of new National Wilderness Areas are NOT the best options for scientifically and responsibly managing watersheds because restricting or prohibiting motorized access would: A) Hamper effective and economic control of wild fires, B) Lessen efficiencies in implementing prescribed controlled burning for reducing flammable fuels and make such operations much more expensive, C) Prevent the use of chain saws and other mechanized equipment for controlling vegetation density and fuel loading, D) Preclude access with trucks, pickup trucks, trailers, etc. by local peoples of the gathering and harvest of fuel wood and other forest products they have depended upon for centuries for their subsistence and well being, E) Prevent effective vegetation management activities including forest stand thinning and tree removal to maintain forest health and vigor, reduce susceptibility to insect epidemics, reduce infestations of forest pathogens (tree diseases, dwarf mistletoes, etc.), decrease water loss from evaporation of snow accumulations in forest canopy, manage rate of spring snow melt and runoff, and increase water yields from managed watersheds. That said, little or no management, such as in designated Wilderness is indeed extremely counter-productive to good watershed	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

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1947	Email	Q4 - Manageability	The goals of management should be to preserve the citizen's ability to enjoy our great natural endowment, in a safe manner. No modern day sport should be given priority over older forms of non-mechanized travel. Environmental impact should be minimized and if needed, areas designated for special use.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Consider in development of plan components for recreation, designated areas.	A, P		
1948	Email	Q4 - Manageability	Financial limitations and lack of approved manpower are the greatest barriers to wilderness management. The primary goals for wilderness management should be: 1) User safety (avoiding collisions and near misses, preventing unsafe trail conditions), 2) Minimizing environmental impact, 3) Providing High Quality user experiences (addressing crowding, preventing mode and mechanization conflict).	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Consider in development of plan components for designated wilderness and recommended wilderness.	A,P		
1949	Email	Q4 - Manageability	Subsistence communities: it seems to me that wilderness designation is an asset to these communities, not a detriment.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1950	Email	Q4 - Manageability	I urge the Santa Fe to give the public an opportunity to provide feedback on a draft of the full evaluation report before the Agency finalizes it. I also urge the Santa Fe to give the public an opportunity to provide feedback on the areas it intends to carry forward into the analysis prior to the development of the alternatives so that the Santa Fe can properly respond to any public feedback it receives in the evaluation.	Chapter 70 requires public participation in every step of the process	R		
1951	Email	Q4 - Manageability	The Agency should clarify to the public how it intends to balance and consider the information collected in its evaluation. The Agency should consider field inventories to assist with the wilderness evaluation process.	The SF will consider all field data available in evaluation.	E		
1952	Email	Q4 - Manageability	Management trade-offs are irrelevant in the evaluation phase and must not be improperly considered at this step of the Chapter 70 process. The Santa Fe must consider only the first five factors listed in it's draft evaluation form when evaluating manageability.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E		

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1953	Email	Q4 - Manageability	If portions of an inventoried area lacking wilderness character due to issues with apparent naturalness and/or manageability, consider adjusting the area's boundary to exclude the limiting factor before decided to exclude the entire area from being carried forward into the analysis. The boundary adjustment should be the minimum necessary to address the issue.	Boundary adjustments will be considered in the evaluation process.	E		
1954	Email	Q4 - Manageability	NEPA requires a range of all reasonable alternatives. To ensure a reasonable range, at least one alternative should recommend wilderness for nearly all the inventoried and evaluated areas, while other alternatives should recommend wilderness and provide other designations for substantial portions for the inventoried areas.	The inventory and evaluation will be used to inform the range of alternatives.	R		
1955	Email	Q4 - Manageability	If any type of machinery (motor vehicles, mountain bikes, 4 wheel drives, etc.) is allowed to use designated wilderness areas, then I don't see them as being wilderness areas at all. They would lose all the things that make them important as wild places to enjoy as such.	Uses mentioned are considered in Evaluation 4a.	E, P	4a	
1956	Email	Q4 - Manageability	Financial limitations and lack of approved manpower are the greatest barriers to wilderness management. The primary goals for wilderness management should be: 1) User safety (avoiding collisions and near misses, preventing unsafe trail conditions), 2) Minimizing environmental impact, 3) Providing High Quality user experiences (addressing crowding, preventing mode and mechanization conflict).	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Consider in development of plan components for designated wilderness and recommended wilderness.	A,P		
1957	Email	Q4 - Manageability	Allowing too much growth pushing out the wildlife, taking away the pristine ways of life. Nothing like seeing that horseback. It's God's country.	Comment does not provide sufficient information for Evaluation of site-specific location.	U		

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1958	Email	Q4 - Manageability	Financial limitations and lack of approved manpower are the greatest barriers to wilderness management. The primary goals for wilderness management should be: 1) User safety (avoiding collisions and near misses, preventing unsafe trail conditions), 2) Minimizing environmental impact, 3) Providing High Quality user experiences (addressing crowding, preventing mode and mechanization conflict).	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis. Consider in development of plan components for designated wilderness and recommended wilderness.	A,P		
1959	Email	Q4 - Manageability	I stand with the Santa Fe Equestrian community in seeking to maintain our traditional and historic access to these wild places without having the extreme danger of encountering mountain bikes on the trails. We have shared trails with them on public lands here in the desert, with trepidation. Their speed and inability to stop quickly, combined with near silent approach is not compatible with hikers nor horsemen, who may not have time to get out of the way, there is no time, and often no where for the bicycler nor the horse to go safely in time to avoid a wreck and horses can be very fearful of them. I strongly urge you to respect and uphold the original idea of wilderness, which was to eliminate mechanized or motorized modes of travel.	Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope. Consider for development of recommended wilderness plan components.	P, O		

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1960	Email	Q4 - Manageability	I stand with the Santa Fe Equestrian community in seeking to maintain our traditional and historic access to these wild places without having the extreme danger of encountering mountain bikes on the trails. We have shared trails with them on public lands here in the desert, with trepidation. Their speed and inability to stop quickly, combined with near silent approach is not compatible with hikers nor horsemen, who may not have time to get out of the way, there is no time, and often no where for the bicycler nor the horse to go safely in time to avoid a wreck and horses can be very fearful of them. I strongly urge you to respect and uphold the original idea of wilderness, which was to eliminate mechanized or motorized modes of travel.	Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope. Consider for development of recommended wilderness plan components.	P, O		
1961	Letter	Q4 - Manageability	When you are evaluating areas for wilderness designation, please take into consideration any Traditional Cultural Properties in any of the proposed wilderness areas. Sanat Clara would like to be notified immediately if any of these issues arise. We have a broad area of Traditional Cultural Properties that extend beyond the exterior boundaries of Santa Clara Pueblo. Any areas that might border our exterior boundaries are also a concern. We are currently working together to co-manage the Forests that border our boundaries, we do not want the work to cease if any proposed designated wilderness areas are selected near our boundaries. Also, we do not want this to interfere with any future land acquisitions Santa Clara Pueblo could pursue in the future.	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
1962	Email	Q4 - Manageability	We ask you from the bottom of our collective hearts to please protect the wild areas from being over developed by real estate, industrial and commercial concerns. Access to closely held BLM and Forest lands are an important part of the economy without which land values are likely to decay in the future and, along with it, the quality of life in this rural, clean and uniquely preserved area.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1963	Email	Q4 - Manageability	To me, this study (Groundbreaking Analysis Maps Rapid Loss of Natural Area in the American West) speaks to the best available science for the forest plan revision process and for ci=onsideration of wilderness recommendations.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1964	Letter	Q4 - Manageability	As evidence of human use of the landscape becomes more prevalent within the landscape that is not currently designated as Wilderness, the increase difficulaty in managing the land as Wilderness becomes a large factor. By its very nature, Wilderness designation is exclusionary to a large sector of public activity and thus it has the smallest supporting consituency. This is not a trend the agency should take lightly.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1965	Letter	Q4 - Manageability	In the evaluation process, I recommend you carefully consider if the landscape will require any large scale maintenance such as thinning of overgrown tree stands, removal of invasive species, erosion control features to mitigate overgrazing, erosion control features for road cuts and trails, water quality improvements, etc.. These activites will become much more difficult and expensive to execture once a landscape is designated as Wilderness.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

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1966	Letter	Q4 - Manageability	Mere designation as Wilderness will not prevent these individuals from future participation in historical use patterns. Enforcement will be required. Does the agency have the ability to mount an enforcement campaign for any new Wilderness designations? Voluntary adherence to regulations within newly designated Wilderness will probably not have the same level of compliance as past designations and this will greatly increase the level of difficulty in managing the landscape.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1967	Letter	Q4 - Manageability	the evaluation is not an appropriate place to consider management trade-offs, which should be analyzed in the draft EIS.	Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	A		
1968	Letter	Q4 - Manageability	Most of the factors in the Santa Fe's draft evaluation criteria align with the directives and are the only factors that are appropriate to consider when evaluating manageability. Considering the presence of wildland/urban interface and upcoming projects is irrelevant when evaluating manageability.	Amend criteria to remove SOPA consideration from evaluation and potentially consider under analysis.	E	4a	

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1969	Letter	Q4 - Manageability	<p>We do not believe it is good policy to allow for projects going through NEPA to disqualify areas from the inventory. For one thing, the project may not actually occur because the Forest Service may choose the no action alternative. Second, to disqualify or “down-rate” areas based on projects listed in the SOPA seems pre-decisional. Lands which qualify under their current condition could be disqualified based on a hypothetical possibility, which is not what we believe was intended by the wilderness inventory directive. By asking this question, the Santa Fe is attempting to take into account some future activity that may occur. How could the agency possibly measure the degree to which some hypothetical future action will impact manageability or wilderness characteristics? We strongly urge the Santa Fe to refrain from using this consideration at any point in the inventory or evaluation.</p>	Amend criteria to remove SOPA consideration from evaluation and potentially consider under analysis.	E	4a	
1970	Letter	Q4 - Manageability	<p>We would like to note that the presence of current mountain biking should not exclude an area from being carried forward and analyzed in the EIS.. It is true that an established, very popular trail may be difficult to close, but it is certainly not the case that one particular current use should preclude an area from being managed in a perhaps more sustainable way. Additionally, many routes used by mountain bikers are not official designated trails; rather, they are user-created routes or old roads that are closed to public motorized driving. It is highly possible that routes currently used by mountain bikers were not designed and constructed for mountain biking and therefore do not meet engineering standards and environmental concerns. We request that the Forest Service refrain from considering mountain biking use in the evaluation phase.</p>	<p>The evaluation is an interdisciplinary, qualitative process considering best available science, public comments and input (from the average forest visitor to specialized interest groups), geospatial data, and FS specialist information and field knowledge. The combination of all of these sources of information creates a complete picture of manageability specific to each inventoried area. Chapter 70 includes legally established rights or uses within an area as a consideration for evaluation, and mountain biking falls under this category on the SFNF.</p>	E, A	4a	

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1971	Letter	Q4 - Manageability	In the analysis phase, when considering the management tradeoffs as it pertains to mountain biking, we request that the Forest Service take into consideration whether the Agency has ever officially designated routes in an area for mountain biking use, whether the mountain biking routes in an area were actually officially designed and constructed for this use, and whether the routes used by mountain bikers are sustainable.	Any mountain biking activities or uses potentially remaining within an area analyzed as a recommended wilderness will be analyzed using these issues.	E, A	4a	
1972	Letter	Q4 - Manageability	Management trade-offs are irrelevant in the evaluation phase and must not be improperly considered at this step of the Chapter 70 process. Management tradeoffs such as those listed in the draft evaluation form can, however, be considered in the draft EIS. The Santa Fe must consider only the first five factors listed in its draft evaluation form when evaluating manageability.	The evaluation is an interdisciplinary, qualitative process considering best available science, public comments and input (from the average forest visitor to specialized interest groups), geospatial data, and FS specialist information and field knowledge. The combination of all of these sources of information creates a complete picture of manageability specific to each inventoried area. These considerations help to create the complete picture.	E, A	4a	
1973	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Keep the current trails open and maintained. Do not add anymore roads. Maintain trail regularly and grade the main roads all the way up to the trail heads to ease access for trucks/trailers with horses and campers.	Consider in development of plan components for recreation, roads	P		
1974	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Roads and trails that are commonly being used as ATV trails making noise in the wilderness would make an area difficult to manage as wilderness.	Legally established rights/uses are considered in Evaluation 4a. Opportunities for or impacts to solitude are considered in Evaluation 2a	E	4a, 2a	
1975	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Not enough trail maintenance currently would make an area difficult to manage as Wilderness	Unclear how trail maintenance would or would not make it difficult to manage an area as wilderness.	O		
1976	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Small chain saws should be used to maintain trails in the wilderness by horseback	Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope.	O		
1977	Draft Evaluation Criteria Comment Form	Q4 - Manageability	The less access and the more restrictions are created will wilderness characteristics be established. Therefore, where human needs already exist in areas at the present time, wilderness conditions cannot be administered, cannot be managed, and will be counterproductive and be very expensive to manage.	Legally established rights and uses are considered in manageability, 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

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1978	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Label wilderness areas where the wilderness features already exist. There are numerous areas now that wualify for this natural definition. It would be more cost effective if improvement on the existing that to change things.	Wilderness character is evaluated for each inventoried area, including features. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A		
1979	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Budget increases and increase in personal to maintain all existing roads properly would be more beneficial than to create wilderness areas that cannot be managed.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1980	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Forest amangement can be greatly improved without changing labels to an areas. By increasing the communication with the local people, the needs fo the people will become a priority, and will be easier to manage.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1981	Letter	Q4 - Manageability	As a permittee in the forest and in aeras that may be considered for wilderness, I am concerned about the permittee's ability to repar and upgrade water holes, wells, bordering fences, etc., without the use of motorized vehicles or equipment. While our expereince as permittees has bee n positive in both the wilderness and Forest Service areas, the transferring of a National Forest area to a wilderness designation would certainly change our ability and that of toher ranchers to adequately take care of our livestock, while protection riparian areas.	Legally established rights/uses are considered in Evaluation 4a.	E	4a	
1982	Draft Evaluation Criteria Comment Form	Q4 - Manageability	I do not wnt any more areas designated as wilderness.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1983	Draft Evaluation Criteria Comment Form	Q4 - Manageability	We keep our forests clean. No wilderness. The forests are for all the people. No wilderness.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1984	Draft Evaluation Criteria Comment Form	Q4 - Manageability	My family reaches back six generations. Have always lived here. The water and wilderness is our life. Please respect our way of living and do not make changes.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		

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1985	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Current conditions that would make an area easy to manage as wilderness is: realize that the grazing permissess care greatly about the land. It is part of their hertiage and matters as a place of solitude and beauty as mcuh as a place of work, and a necessary to their livelihood. These people can be a great resource in the case of these lands and should be considered in their plans. They have an accumulation of knowledge and understanding of the land that could benefit and assit land care if they would be consulted.	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1986	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Where have you asked the original questions, of do we want or need more wilderness? We don't need more designation. We need to care for the land and the water and the wildlife and also the culture of the people who are part of the land. You can't make wilderness firest by calling it a name.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1987	Draft Evaluation Criteria Comment Form	Q4 - Manageability	The USDA does not have enough monies (budgetary restraints) to adequately partorl, repar, and maintain its current areas of jurisdiction. Therefore, any additional responsibilities would be at the expense of current national forest.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1988	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that are currently crisscrossed with roads; areas that have pollution and/or erosion; areas that have sight pollution (windmills, houses, structures) would all denigrate wilderness experience.	Opportunities for or impacts to solitude are considered in Evaluation 2a. Apparent Naturalness is considered in Evaluation 1c	E	1c, 2a	
1989	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Roadless areas were created as a way to deny access in the US Forest Service. Roadless areas were as a quasi prep for wilderness.	The process by which Inventoried Roadless Areas were established is outside the scope of the inventory and evaluation process.	O		
1990	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Please no more wilderness it decreases access to local alnd based communities.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1991	Draft Evaluation Criteria Comment Form	Q4 - Manageability	An area that would be difficult to manage as wilderness would be an area that has a complex land tenure history as being either former land grant common land, has an active acequia and contributing watershed, has pre-existing indigenous or aboriginal claims.	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	

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1992	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Conditions that would make an area difficult to manage as wilderness are: proximity to land grants and ancestral puebloan remains. Lands that are working landscapes and for ranching. Small timber projects and fuel wood gathering are not suitable for wilderness.	Legally established rights/uses within an area are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
1993	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Rio Arriba County does not need more wilderness	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1994	Draft Evaluation Criteria Comment Form	Q4 - Manageability	USFS must consider the historical and traditional cultural values of northern New Mexico, Historical access must be made available for multi-use - no wilderness!	No change, legally established rights and uses are considered in manageability, evaluation, 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A		
1995	Draft Evaluation Criteria Comment Form	Q4 - Manageability	Areas that would be easy to manage as wilderness are: areas have already been designated as wilderness and are not managed as such because it is impossible to do so. Only the environmental community try the rest of us need the products from the forest.	No change, legally established rights and uses are considered in manageability, evaluation, 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1996	Draft Evaluation Criteria Comment Form	Q4 - Manageability	The challenge you will encounter is the people of Northern New Mexico do not want wilderness and we will challenge any such designation of further areas as wilderness.	Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	A		
1997	Letter	Q4 - Manageability	NMDA applauds Santa Fe NF for further defining its criteria and including considerations such as grazing allotment maintenance needs, cultural and traditional uses, and the presence and extent of relevant federal or state laws.	Thank you.	E	4a	
1998	Letter	Q4 - Manageability	objection to the practice of cherry-stemming roads out of potential wilderness areas under the argument that roads do not impact wilderness when, in fact, they do. The presence of roads - whether or not they are administratively buffered to be outside of a wilderness boundary - detracts from several wilderness criteria, including manageability. The practice of artificially reducing road densities through the use of cherry-stemming is indefensible.	The impact of roads on the manageability of an area will be considered in evaluation (shape and configuration of an area)	E	4a	

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1999	Letter	Q4 - Manageability	NMDA suggests adding an additional criteria under Question 4A to consider the manageability of stand-alone areas, such as areas that are less than 5,000 acres that were identified in the inventory phase. Also, if polygons are altered by adding or subtracting areas during the evaluation phase, then the new size and shape of the polygon should be reevaluated for manageability.	Areas that are under 5,000 acres will be evaluated using the evaluation criteria, including manageability	E	4a	
2000	Letter	Q4 - Manageability	the evaluation criteria states that impacts and alternatives relating to unauthorized uses will be considered during the analysis phase in Footnote 12. However, the impacts of unauthorized uses should be considered during the evaluation phase because of its influence on wilderness character. In the example given that, "if an area experiencing unauthorized fuelwood cutting was carried forward in an alternative as potential wilderness, the impacts and effects of managing unauthorized use within a recommended wilderness area would be analyzed (e.g. increased enforcement needs). "NMDA posits that such an area should not be carried forward as an alternative for potential wilderness at all. Unauthorized usage such as what is identified in the example would have pervasive influences on apparent naturalness (Criterion 1) and manageability (Criterion 4) and, therefore, should not be carried forward for analysis.	The evaluation is an interdisciplinary, qualitative process considering best available science, public comments and input (from the average forest visitor to specialized interest groups), geospatial data, and FS specialist information and field knowledge. The combination of all of these sources of information creates a complete picture of manageability specific to each inventoried area. These considerations help to create the complete picture.	E	4a	

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2001	Letter	Q4 - Manageability	When considering how improvements in the area represent a departure from apparent naturalness under Question 1 C, NMDA encourages Santa Fe NF to account for more than the appearance and concentration of improvements. Function, access, and management needs are also valuable considerations when evaluating improvements in the inventory. Because activities requiring mechanized or motorized equipment are not allowed in the wilderness, designating areas with improvements would create undue hardship on those responsible for maintaining them. Carrying these areas forward through additional steps in the inventory and evaluation process may also have a negative impact on the surrounding ecosystem.	Legally established rights/uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	
2002	Letter	Q4 - Manageability	A friend informed that areas around Chama and canjilon are being considered for wilderness designation. This has a negative impact on my ability to maintain my land (surrounded by national forest service land) near Canjilon. I have a fair amount of metal debris (formally barn structures) that required mechanized support for removal.	Consider in site specific evaluation, 4a, manageability.	E	4a	

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2003	Email	Q4 - Manageability	<p>Areas that would require any “special exception”, such as mechanical and/or motorized access to grazing/watering areas should not be included for wilderness consideration. Areas that contain historical or existing trails and/or roads should not be considered. Wilderness designations are, by definition, exclusionary and adversely affect those living in/around rural communities surrounding the Forest who’s traditional usage of the Forest would be further curtailed. By traditional usage I am referring to ranching, wood and nut collecting, etc. The Forest Service should not consider any further access restrictions as the recently completed Travel Management Rule process eliminated a large percentage of the open roads/trails, dispersed camping and big game retrieval.</p>				
2004	Email	Q4 - Manageability	<p>Will eliminating the opportunity to remove dangerous fuel loading by prescribed fire and mechanical treatment result in greater risk to the values of the potential wilderness area and surrounding areas than leaving in place the opportunity for treatment. Consideration might be given to the likely prospect of higher temperatures and less rain and snow in the future, but this might increase complexity of evaluation more than it is worth.</p>				

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2005	Email	Q4 - Manageability	I stand with the Santa Fe Equestrian community in seeking to maintain our traditional and historic access to these wild places without having the extreme danger of encountering mountain bikes on the trails. We have shared trails with them on public lands here in the desert, with trepidation. Their speed and inability to stop quickly, combined with near silent approach is not compatible with hikers nor horsemen, who may not have time to get out of the way, there is no time, and often no where for the bicycler nor the horse to go safely in time to avoid a wreck and horses can be very fearful of them. I strongly urge you to respect and uphold the original idea of wilderness, which was to eliminate mechanized or motorized modes of travel.	Changing the uses allowed in designated wilderness areas per the 1964 Wilderness Act is outside of the scope. Consider for development of recommended wilderness plan components.	P, O		
2006	Email	Q4 - Manageability	Easy to manage: No right-of-ways; no or few roads, limited grazing, isolated;	Legally established rights/uses within an area are considered in Evaluation 4a, Improvements in Evaluation 1c. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A, P	4a, 1c	
2007	Email	Q4 - Manageability	Difficult to manage: extensive grazing permitted, slated for development.	Legally established rights/uses are considered in Evaluation 4a. Impacts, effects, benefits of designating a new wilderness area is considered in Analysis. Alternatives to managing an area as wilderness are also looked at in Analysis	E, A	4a	

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2008	Email	Q4 - Manageability	<p>Leaders from these communities expressed concerns about existing use restrictions on U.S. Forest Service lands within the SantaBarbara watershed. They stated that most of the homes in the area are at least partially dependent on fuel wood to heat their homes in the winter, and they requested an increased number of woodcutting permits to meet this need and reduce the potential for forest fires. They also stated that the watershed is their source for potable and agricultural water, which heightens the consequences for their communities in the event of a major fire. Referring to these points, they expressed strong concerns about whether expanded wilderness designations would prevent effective fire prevention and response actions. An additional issue raised by the leaders of Las Trampas and Santa Barbara was that the upper Santa Barbara watershed was part of the original grant of lands that established their communities in the 1700s. They expressed a concern that a wilderness designation would cut off any further discussions regarding those grants, as well as discussions about gaining traditional and cultural use access for community members.</p>	No change, legally established rights and uses are considered in manageability, evaluation, 4a. Impacts, effects, benefits of designating a new wilderness area are considered in Analysis.	E, A		
2009	Letter	Miscellaneous - Forest Plan Revision	I observe that the public meetings were schedule for the large cities only	<p>Six meetings were scheduled due to this process being about only one resource that the forest plan manages and these meetings were scheduled in a mix of both large and small cities/towns, including El Rancho and Abiquiu. There will be additional opportunities to engage in this process through more meetings throughout the plan revision process.</p>	R		

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2010	Letter	Miscellaneous - Forest Plan Revision	The planning directives allow the FS a wide range of management options for recommended wilderness, up to, and including managing the area as if it were already designated wilderness...And that is a direct violation of the law. Management of an area as Wilderness prior to it being officially designated as Wilderness is illegal and definitely not in accord with the intent of Congress.	The planning directives guide us to develop plan components for managing recommended wilderness area to protect the wilderness characteristics they were found to possess. We hope you will be engaged as we develop plan components for managing recommended wilderness areas. This is an issue relevant to the Washington Office.	P		
2011	Letter	Miscellaneous - Forest Plan Revision	We assert that using visibility in aerial imagery at a scale of 1" + one miles (forest wide scale) is far too liberal a definition.	We think that this scale is appropriate to "sticking out like a sore thumb" and improvements that are substantially noticeable to the area as a whole, and this is a starting point. We welcome any comments about specific substantially noticeable features from the public that may not show up at that scale to consider in the process.	I	SN	
2012	Letter	Miscellaneous - Forest Plan Revision	The "Roads potentially eliminated from the inventory" section of the table... proposes to potentially eliminate roads identified as "provisional" under the 2012 Travel Management Decisions...but there are no roads identified as "provisional" in the 2012 FEIS, ROD, or in the supporting specialists report documentation. Please correct this statement to explain which roads you are referring to as "provisional."	There are roads that were identified as provisional in the TM decision, based on Jemez Mountain Salamander and archaeological clearances still needed. Those clearances need to be complete before these provisional roads appear on the MVUM. The term "provisional" applies to those roads mentioned in the FEIS Appendix 5, "Roads, Trails, and Fixed-distance Corridors Proposed for Designation that May Not Appear on the First Motor Vehicle Use Map" and the ROD, pg. 4.	I	R	
2013	Letter	Miscellaneous - Forest Plan Revision	If the public repeatedly raises certain issues at meetings -- such as forest products gathering or grazing -- the agency should consider holding focused meetings where these topics are specifically addressed.[...]While recognizing the importance of local community concerns, we ask that the Agency distinguish between concerns regarding wilderness recommendations and those unrelated to the scope of this forest planning process.	we will consider this as the process unfolds	R		

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2014	Letter	Miscellaneous - Forest Plan Revision	While big public meetings can be useful and efficient, as the Santa Fe's have been so far, we encourage the Santa Fe to consider utilizing a variety of formats to engage the public. For example, holding one-on-one meetings with community leaders might be a better structure to facilitate a deeper understanding of concerns and help the Agency respond to these concerns. Inviting community leaders to cohost meetings might help send a positive message to others in attendance, or at least help ensure meetings start out on a good foot. Consider bundling Chapter 70 meetings with other elements of the plan revision process, such as suitability determinations, identification of management areas, identification of species of conservation concern, and the development of desired condition statement and other plan components.	we will consider this as the process unfolds	R		
2015	Letter	Miscellaneous - Forest Plan Revision	It is our experience that the most contentious public meetings are associated with the roll out of the wilderness inventory maps. We highly	we will consider this as the process unfolds	R		
2016	Letter	Miscellaneous - Forest Plan Revision	At some of the Santa Fe's recent meetings, Agency staff was very quick to talk to the public about all the reasons to exclude a particular parcel, but reasons in include parcels were not mentioned. Similarly, Agency staff made statements to the public that the actual inventory presented in the alternatives would be "between 0% and 15%", rather than the 70% which looked eligible on the maps. We believe this borders on a predecisional statement by the Agency, especially since it has not yet actually conducted inventory, and again focused on weeding parcels out, rather than addressing the enormous benefits that result in the forest ecosystem when large un-roaded parcels are protected.	We will maintain a balanced discussion throughout this process	R		

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2017	Letter	Miscellaneous - Forest Plan Revision	To date, there have been obvious points in the planning process to hold meetings to check in with the public (e.g., pre-assessment, assessment, wilderness inventory and evaluation), and this is important. We suggest that the Santa Fe also hold meetings outside of these obvious check in opportunities on an on-going basis. We believe several smaller ongoing meetings will help create a better dialogue with the public.	we will consider this as the process unfolds	R		
2018	Letter	Miscellaneous - Forest Plan Revision	We recommend that the Santa Fe hold public meetings on issues that seem to be of primary concern to the public in addition to meetings related to the wilderness recommendation process.	we will consider this as the process unfolds	R		
2019	Letter	Miscellaneous - Forest Plan Revision	Hold more, smaller public meetings that are focused on individual stakeholder groups and even one-on-one meetings with thought leaders in local communities.	we will consider this as the process unfolds	R		
2020	Letter	Miscellaneous - Forest Plan Revision	Hold public meetings at obvious check in points in the planning process, but also hold meetings on an ongoing basis to create a true dialogue with the public.	we will consider this as the process unfolds	R		
2021	Letter	Miscellaneous - Forest Plan Revision	Attempt to reach out to community leaders to find opportunities to cohost meetings.	we will consider this as the process unfolds	R		
2022	Letter	Miscellaneous - Forest Plan Revision	Keep a positive frame about the process, including the benefits of wilderness; it is possible to do this while also remaining impartial.	We will maintain a balanced discussion throughout this process	R		
2023	Letter	Miscellaneous - Forest Plan Revision	Consider bundling Chapter 70 meetings with other elements of the plan revision process where it makes sense. Consider using an open house format when releasing the wilderness inventory maps to help proactively address aggressive, combative members of the public.	we will consider this as the process unfolds	R		
2024	Letter	Miscellaneous - Forest Plan Revision	We request the Santa Fe provide an opportunity to provide feedback on a draft evaluation report and which areas it will carry forward into the analysis prior to the development of alternatives.	we will consider this as the process unfolds	R		

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2025	Letter	Miscellaneous - Forest Plan Revision	We urge the Santa Fe to give the public an opportunity to provide feedback on a draft of the full evaluation report before the Agency finalizes it. We also urge the Santa Fe to give the public an opportunity to provide feedback on the areas it intends to carry forward into the analysis. The Santa Fe could consider combining, or bundling, public engagement opportunities to improve efficiency. We request that this public feedback opportunity occur prior to the development of the alternatives so that the Santa Fe can properly respond to any public feedback it receives in the evaluation.	we will consider this as the process unfolds	R		
2026	Letter	Miscellaneous - Forest Plan Revision	The Agency should clarify how it will use the public input gathered at the latest round of public meetings, and should also clarify exactly how it will use its criteria to actually conduct wilderness inventory.	we will consider this as the process unfolds	R		
2027	Letter	Miscellaneous - Forest Plan Revision	<p>it is unclear how the Forest Service will utilize the information collected in its evaluation process forms. Specifically, some of the input given to the Santa Fe at the meetings was in conflict with the Wilderness Act and its corresponding guidance documents. In other words, while the Santa Fe stated that it would tailor its criteria to match the uniqueness of the SFNF, and to match what the local public wanted, it is also bound by law NOT to accommodate public input when it conflicts with the Agency's statutory responsibilities. It is also unclear what influence the answers to the questions will have on inclusion or exclusion of areas to be carried forward as recommended wilderness in the NEPA process. Pursuant to the Handbook, the Agency's evaluation process must be transparent.</p> <p>Recommendation: The Agency should clarify to the public how it intends to balance and consider the information collected in its evaluation.</p>	We will comply with all law, regulation, and policy in the evaluation process while being responsive and considerate of public comments.	R		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
2028	Letter	Miscellaneous - Forest Plan Revision	<p>The Forest Service will likely be evaluating areas where it has limited knowledge about on the ground conditions. Or, the Forest Service may receive conflicting information from the public regarding an area's wilderness character. The best way to reconcile conflicting data sources is for the agency to see the area first hand.</p> <p>Recommendation: The agency should consider site visits to inform the Chapter 70 process. Site visit could inform both the inventory and evaluation phases.</p>	All field data available will be used in the evaluation process. We encourage site-specific feedback as we move forward	I, E, A		
2029	Letter	Miscellaneous - Forest Plan Revision	<p>The Forest Service may experience a situation where the majority of an inventoried area poses wilderness character, except for some portion due to issues relating to apparent naturalness and/or manageability. [...] In this situation, the Agency must first evaluate the degree to which these man-made disturbances degrade apparent naturalness and then balance this with the other evaluation criteria. If the Agency determines that the noticeability of these man-made disturbances are substantial enough to disqualify an area from the analysis phase, we encourage the agency to adjust the area's boundary to exclude the disturbance in order to improve wilderness character. If the boundary adjustment restores an area's wilderness character, then the area should be carried forward to the analysis. The boundary adjustment should be the minimum necessary to address the issue. The Agency should document the rationale for the adjustment in the evaluation report.</p>	Boundary adjustments will be considered in the evaluation process.	E		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
2030	Letter	Miscellaneous - Forest Plan Revision	If portions of an inventoried area are lacking wilderness character due to issues with apparent naturalness and/or manageability, consider adjusting the area's boundary to exclude the limiting factor before deciding to exclude the entire area from being carried forward into the analysis. The boundary adjustment should be the minimum necessary to address the issue, and the Agency should document the rationale for the adjustment in the evaluation report.	Boundary adjustments will be considered in the evaluation process.	E		
2031	Letter	Miscellaneous - Forest Plan Revision	We encourage the Santa Fe to develop a range of alternatives for recommended wilderness that is not unduly narrow.[...] there should be alternatives that fill in the range between 25% and 100%. [...] Irrespective of the Responsible Official's discretion to exclude areas from analysis, NEPA requires a range of all reasonable alternatives. To ensure a reasonable range, at least one alternative should recommend wilderness for nearly all of the inventoried and evaluated areas, while other alternatives should recommend wilderness and provide other designations for substantial portions of the inventoried areas.	The inventory and evaluation will be used to inform the range of alternatives.	A		
2032	Letter	Miscellaneous - Forest Plan Revision	Lands identified as potentially suitable for wilderness during the Forest Plan Revision process would be managed under the nonimpairment policy (36 CFR 219.10 (b)(iv)) and would result in greatly reduced access for resource management and multiple uses. This nonimpairment policy extends the protection of congressionally designated wilderness areas to recommended wilderness areas identified in this process. It is beyond the authority of the United States Forest Service to manage an area as wilderness unless and until Congress actually designates such areas pursuant to the Wilderness Act of 1964.	The planning directives guide us to develop plan components for managing recommended wilderness area to protect the wilderness characteristics they were found to possess.	P		

#	Meeting	Question	Comment	Response	Process Phase	Question	Site Specific
2033	Letter	Miscellaneous - Forest Plan Revision	Lands identified as potentially suitable for wilderness during the Forest Plan Revision process would be managed under the nonimpairment policy (36 CFR 219.10 (b)(iv)) and would result in greatly reduced access for resource management and multiple uses. This nonimpairment policy extends the protection of congressionally designated wilderness areas to recommended wilderness areas identified in this process. It is beyond the authority of the United States Forest Service to manage an area as wilderness unless and until Congress actually designates such areas pursuant to the Wilderness Act of 1964.	The planning directives guide us to develop plan components for managing recommended wilderness area to protect the wilderness characteristics they were found to possess.	P		